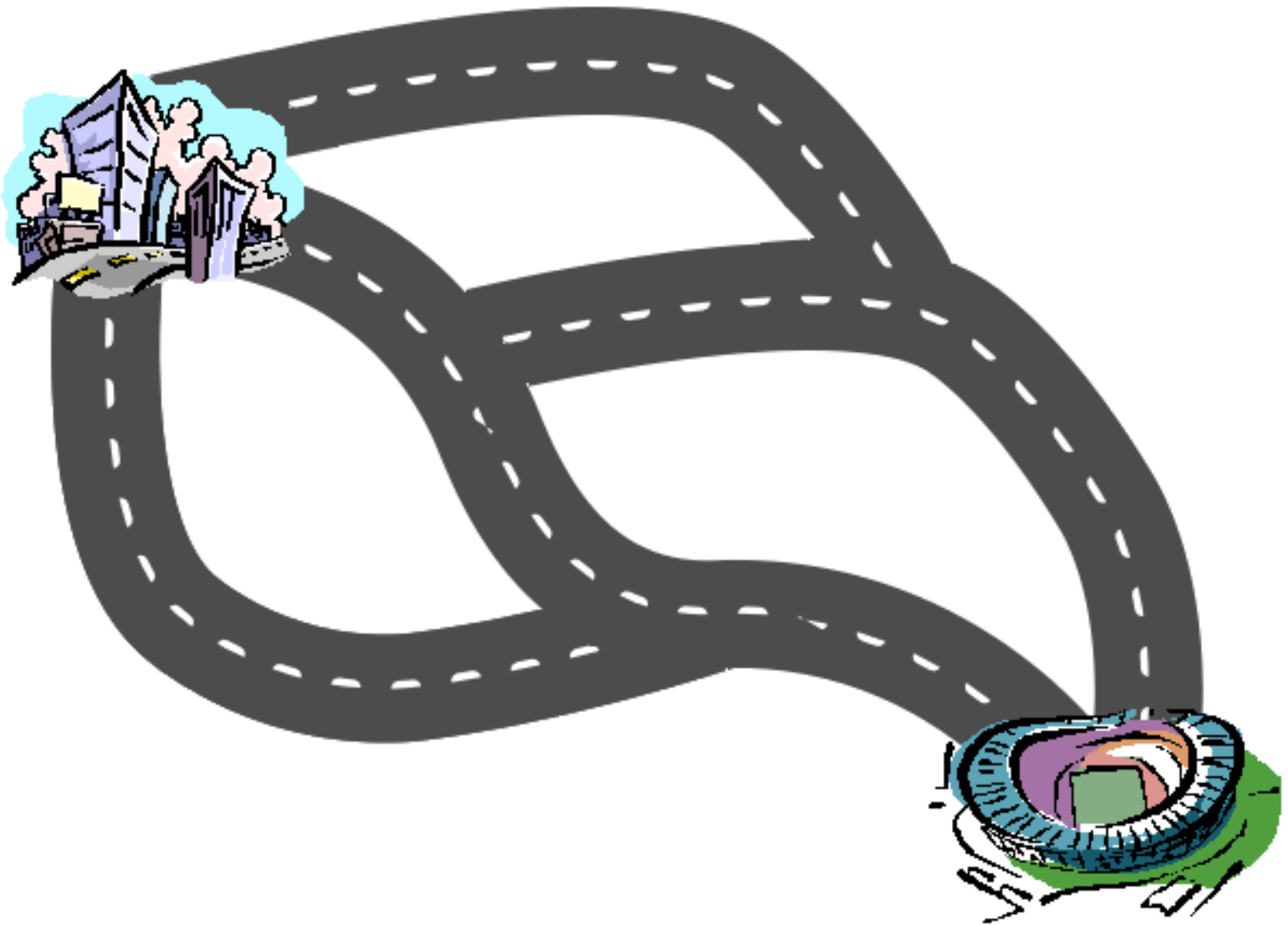


# 7 Max-Flow Problems



# 7.1 Max-Flow Problems

- In what follows, we consider a somewhat modified problem constellation
- Instead of costs of transmission, vector  $c$  now indicates a maximum capacity that has to be obeyed
- Again, we consider a network with two specifically assigned vertices  $s$  and  $t$
- The objective is to find a maximum flow from source  $s$  to sink  $t$
- E.g., this flow may be a transport of materials from an origin to a destination of consumption

# Flow – Inflow and outflow

## 7.1.1 Definition

Assuming a network  $N = (V, E, c)$  is given as above. A mapping  $f : E \rightarrow [0, \infty]$  is denoted as an  $(s, t)$  flow if and only if the following attributes apply:

1.  $0 \leq f(e) \leq c(e), \forall e \in E$
2. 
$$\underbrace{\sum_{j \in V: (i, j) \in E} f((i, j))}_{\text{Outflow from node } i} = \underbrace{\sum_{j \in V: (j, i) \in E} f((j, i))}_{\text{Inflow of node } i}, \forall i \in V : i \neq s \wedge i \neq t$$

$|f| = \sum_{(s, i) \in E} f((s, i))$  is denoted as the amount of flow.  $f$  is denoted

as the maximum flow if and only if  $|f|$  is maximally chosen.

# Observation

- We can transform the equalities (2), which are itemized above, as follows

$$\underbrace{\sum_{j \in V: (i, j) \in E} f((i, j))}_{\text{Outflow from node } i} - \underbrace{\sum_{j \in V: (j, i) \in E} f((j, i))}_{\text{Inflow of node } i} = \begin{cases} |f| & i = s \\ -|f| & i = t \\ 0 & \text{otherwise} \end{cases}$$

Let  $\tilde{E} = E \cup \{e_0\}$ ,  $e_0 = (t, s)$  and  $A$  the vertex - arc adjacency matrix of  $(V, \tilde{E})$ . Then,  $A \cdot f = 0^m \wedge f_0 = |f|$ .

# Conclusions

- For what follows, we renumber the arcs, beginning with 1, i.e., we obtain  $n$  arcs with the numbering  $1, 2, 3, \dots, n$
- Note that this includes the artificial arc 0 (now 1), connecting terminal  $t$  with source  $s$
- We know that

$$\begin{aligned}(1, \dots, 1) \cdot A = 0 &\Rightarrow (1, \dots, 1) \cdot A \cdot f = 0 = (1, \dots, 1) \cdot (A \cdot f) = 0 \\ &\Rightarrow A \cdot f \leq 0 \Rightarrow (1, \dots, 1) \cdot (A \cdot f) \leq 0 \Rightarrow (1, \dots, 1) \cdot A \cdot f \leq 0 \\ &\Rightarrow (1, \dots, 1) \cdot A \cdot f = 0 \cdot f = 0 \Rightarrow A \cdot f = 0, \text{ since, otherwise,} \\ &(1, \dots, 1) \cdot A \cdot f < 0 \\ \wedge A \cdot f = 0 &\Rightarrow A \cdot f \leq 0 \Rightarrow A \cdot f \leq 0 \Leftrightarrow A \cdot f = 0\end{aligned}$$

# Max-Flow Problem

Maximize  $f_1$ , s.t.,  $A \cdot f \leq 0 \wedge f \leq c \wedge -f \leq 0$ .

$$\text{I.e., } \begin{pmatrix} A \\ E_n \\ -E_n \end{pmatrix} \cdot f \leq \begin{pmatrix} 0^m \\ c \\ 0^n \end{pmatrix}, c_1 = \min \left\{ \underbrace{\sum_{j \in V: j > 1} c(1, j)}_{\text{Maximum outflow from } s=1}, \underbrace{\sum_{i \in V: i < n} c(i, n)}_{\text{Maximum inflow to } n=t} \right\}$$

# The dual of Max-Flow

Now, we consider  $\tilde{\pi} = (\pi, \gamma, \delta)$ , with

$$\pi = (\pi_1, \dots, \pi_m), \gamma = (\gamma_1, \dots, \gamma_n), \text{ and } \delta = (\delta_1, \dots, \delta_n)$$

$$\text{Minimize } \sum_{l=1}^n c_l \cdot \gamma_l, \text{ s.t., } A^T \cdot \pi + \gamma - \delta = e^1 \wedge (\pi, \gamma, \delta) \geq 0$$

# Interpreting the dual

- This time, the dual is given in standard form, i.e., the Simplex Algorithm can be directly applied to it
- Thus, we want to analyze it beforehand
- Let us consider the equalities that have to be fulfilled
- Then, we can transform as follows

$$\text{Minimize } \sum_{l=1}^n c_l \cdot \gamma_l, \text{ s.t.,}$$

$$\pi_i - \pi_j + \gamma_k - \delta_k = \begin{cases} 1 & \text{if } e_k = (t, s) \in E \\ 0 & \text{if } e_k = (i, j) \in E \wedge e_k \neq (t, s) \in E \end{cases}$$

$\wedge$

$$\pi = (\pi_1, \dots, \pi_m) \geq 0, \gamma = (\gamma_1, \dots, \gamma_n) \geq 0, \text{ and } \delta = (\delta_1, \dots, \delta_n) \geq 0$$



# The dual tableau

- Obviously, by conducting the calculation of the Primal Simplex, we obtain a tableau as follows...

$$\begin{array}{c|ccc}
 0 & 0 & c^T & 0 \\
 \hline
 e^1 & A^T & E_n & -E_n
 \end{array}$$

$$\Rightarrow \frac{0 - c_B^T \cdot A_B^{-1} \cdot e^1}{A_B^{-1} \cdot e^1} \quad \left| \quad \frac{0 - c_B^T \cdot A_B^{-1} \cdot A^T \quad c^T - c_B^T \cdot A_B^{-1}}{A_B^{-1} \cdot A^T \quad A_B^{-1} \cdot E_n} \quad \frac{0 + c_B^T \cdot A_B^{-1} \cdot E_n}{-A_B^{-1} \cdot E_n}$$

$$\Rightarrow \frac{-f^T \cdot e^1}{A_B^{-1} \cdot e^1} \quad \left| \quad \frac{-f^T \cdot A^T \quad c^T - f^T}{A_B^{-1} \cdot A^T \quad A_B^{-1} \cdot E_n} \quad \frac{f^T}{-A_B^{-1} \cdot E_n}$$

# Applying the simplex

- The top row of the dual tableau provides comprehensive information about the current state of the calculation
- Specifically, it allows a direct link to the corresponding primal problem which has to be solved originally
- More precisely, we have the following data in the row

$$\Rightarrow \begin{array}{c|ccc} -f^T \cdot e^1 & -f^T \cdot A^T & c^T - f^T & f^T \\ \hline A_B^{-1} \cdot e^1 & A_B^{-1} \cdot A^T & A_B^{-1} \cdot E_n & -A_B^{-1} \cdot E_n \end{array}$$

with:

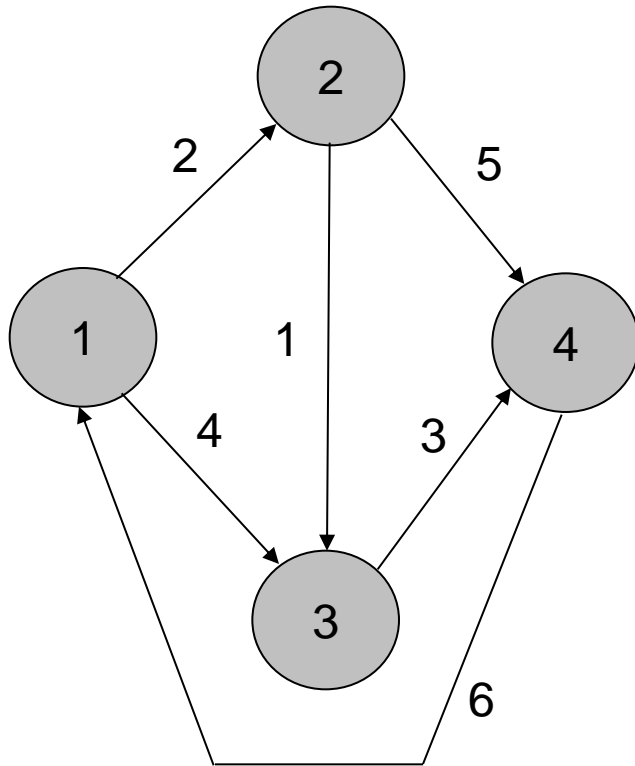
$-f^T \cdot e^1 = -f_1$  : Objective function value of  $(P)$

$-f^T \cdot A^T$  : Flow balance in the vertices, i.e., is  $= 0$  for feasible  $f$

$c^T - f^T$  : Remaining capacity of the arcs

$f^T$  : Current corresponding solution to  $(P)$

# A simple example



$$A = \begin{pmatrix} -1 & 1 & 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 1 & 1 & 0 \\ 0 & 0 & -1 & -1 & 0 & 1 \\ 1 & 0 & 0 & 0 & -1 & -1 \end{pmatrix}$$

$$\wedge c = \begin{pmatrix} 6 \\ 2 \\ 4 \\ 1 \\ 5 \\ 3 \end{pmatrix}$$

# Applying the Simplex – Step 1.1

0	0	0	0	0	6	2	4	1	5	3	0	0	0	0	0	0
1	-1	0	0	1	1	0	0	0	0	0	-1	0	0	0	0	0
0	1	-1	0	0	0	1	0	0	0	0	0	-1	0	0	0	0
0	1	0	-1	0	0	0	1	0	0	0	0	0	-1	0	0	0
0	0	1	-1	0	0	0	0	1	0	0	0	0	0	-1	0	0
0	0	1	0	-1	0	0	0	0	1	0	0	0	0	0	-1	0
0	0	0	1	-1	0	0	0	0	0	1	0	0	0	0	0	-1

# Applying the Simplex – Step 1.2

-6	0	-4	2	2	0	0	0	0	0	0	6	2	4	1	5	3
1	-1	0	0	1	1	0	0	0	0	0	-1	0	0	0	0	0
0	1	-1	0	0	0	1	0	0	0	0	0	-1	0	0	0	0
0	1	0	-1	0	0	0	1	0	0	0	0	0	-1	0	0	0
0	0	1	-1	0	0	0	0	1	0	0	0	0	0	-1	0	0
0	0	1	0	-1	0	0	0	0	1	0	0	0	0	0	-1	0
0	0	0	1	-1	0	0	0	0	0	1	0	0	0	0	0	-1

# Applying the Simplex – Step 2.1

-6	0	[-4]	2	2	0	0	0	0	0	0	6	2	4	1	5	3
1	-1	0	0	1	1	0	0	0	0	0	-1	0	0	0	0	0
0	1	-1	0	0	0	1	0	0	0	0	0	-1	0	0	0	0
0	1	0	-1	0	0	0	1	0	0	0	0	0	-1	0	0	0
0	0	(1)	-1	0	0	0	0	1	0	0	0	0	0	-1	0	0
0	0	1	0	-1	0	0	0	0	1	0	0	0	0	0	-1	0
0	0	0	1	-1	0	0	0	0	0	1	0	0	0	0	0	-1

# Applying the Simplex – Step 2.2

-6	0	0	-2	2	0	0	0	4	0	0	6	2	4	-3	5	3
1	-1	0	0	1	1	0	0	0	0	0	-1	0	0	0	0	0
0	1	0	-1	0	0	1	0	1	0	0	0	-1	0	-1	0	0
0	1	0	-1	0	0	0	1	0	0	0	0	0	-1	0	0	0
0	0	1	-1	0	0	0	0	1	0	0	0	0	0	-1	0	0
0	0	0	1	-1	0	0	0	-1	1	0	0	0	0	1	-1	0
0	0	0	1	-1	0	0	0	0	0	1	0	0	0	0	0	-1

# Applying the Simplex – Step 3.1

-6	0	0	[-2]	2	0	0	0	4	0	0	6	2	4	-3	5	3
1	-1	0	0	1	1	0	0	0	0	0	-1	0	0	0	0	0
0	1	0	-1	0	0	1	0	1	0	0	0	-1	0	-1	0	0
0	1	0	-1	0	0	0	1	0	0	0	0	0	-1	0	0	0
0	0	1	-1	0	0	0	0	1	0	0	0	0	0	-1	0	0
0	0	0	(1)	-1	0	0	0	-1	1	0	0	0	0	1	-1	0
0	0	0	1	-1	0	0	0	0	0	1	0	0	0	0	0	-1



# Applying the Simplex – Step 3.2

-6	0	0	0	0	0	0	0	2	2	0	6	2	4	-1	3	3
1	-1	0	0	1	1	0	0	0	0	0	-1	0	0	0	0	0
0	1	0	0	-1	0	1	0	0	1	0	0	-1	0	0	-1	0
0	1	0	0	-1	0	0	1	-1	1	0	0	0	-1	1	-1	0
0	0	1	0	-1	0	0	0	0	1	0	0	0	0	0	-1	0
0	0	0	1	-1	0	0	0	-1	1	0	0	0	0	1	-1	0
0	0	0	0	0	0	0	0	1	-1	1	0	0	0	-1	1	-1

# Applying the Simplex – Step 4.1

-6	0	0	0	0	0	0	0	2	2	0	6	2	4	[-1]	3	3
1	-1	0	0	1	1	0	0	0	0	0	-1	0	0	0	0	0
0	1	0	0	-1	0	1	0	0	1	0	0	-1	0	0	-1	0
0	1	0	0	-1	0	0	1	-1	1	0	0	0	-1	(1)	-1	0
0	0	1	0	-1	0	0	0	0	1	0	0	0	0	0	-1	0
0	0	0	1	-1	0	0	0	-1	1	0	0	0	0	1	-1	0
0	0	0	0	0	0	0	0	1	-1	1	0	0	0	-1	1	-1

# Applying the Simplex – Step 4.2

-6	1	0	0	-1	0	0	1	1	3	0	6	2	3	0	2	3
1	-1	0	0	1	1	0	0	0	0	0	-1	0	0	0	0	0
0	1	0	0	-1	0	1	0	0	1	0	0	-1	0	0	-1	0
0	1	0	0	-1	0	0	1	-1	1	0	0	0	-1	1	-1	0
0	0	1	0	-1	0	0	0	0	1	0	0	0	0	0	-1	0
0	-1	0	1	0	0	0	-1	0	0	0	0	0	1	0	0	0
0	1	0	0	-1	0	0	1	0	0	1	0	0	-1	0	0	-1

# Applying the Simplex – Step 5.1

-6	1	0	0	[-1]	0	0	1	1	3	0	6	2	3	0	2	3
1	-1	0	0	(1)	1	0	0	0	0	0	-1	0	0	0	0	0
0	1	0	0	-1	0	1	0	0	1	0	0	-1	0	0	-1	0
0	1	0	0	-1	0	0	1	-1	1	0	0	0	-1	1	-1	0
0	0	1	0	-1	0	0	0	0	1	0	0	0	0	0	-1	0
0	-1	0	1	0	0	0	-1	0	0	0	0	0	1	0	0	0
0	1	0	0	-1	0	0	1	0	0	1	0	0	-1	0	0	-1

# Applying the Simplex – Step 5.2

-5	0	0	0	0	0	0	1	1	3	0	5	2	3	0	2	3
1	-1	0	0	1	1	0	0	0	0	0	-1	0	0	0	0	0
1	0	0	0	0	0	1	0	0	1	0	-1	-1	0	0	-1	0
1	0	0	0	0	0	0	1	-1	1	0	-1	0	-1	1	-1	0
1	-1	1	0	0	1	0	0	0	1	0	-1	0	0	0	-1	0
0	-1	0	1	0	0	0	-1	0	0	0	0	0	1	0	0	0
1	0	0	0	0	1	0	1	0	0	1	-1	0	-1	0	0	-1

$$f = (5, 2, 3, 0, 2, 3) \wedge$$

$$\tilde{\pi} = (\pi, \gamma, \delta) = (0 \ 1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 1 \ 0 \ 0), \text{ i.e.,}$$

$$\pi = (0 \ 1 \ 0 \ 1) \wedge \gamma = (0 \ 1 \ 0 \ 0 \ 0 \ 1) \wedge \delta = (0 \ 0 \ 0 \ 1 \ 0 \ 0)$$

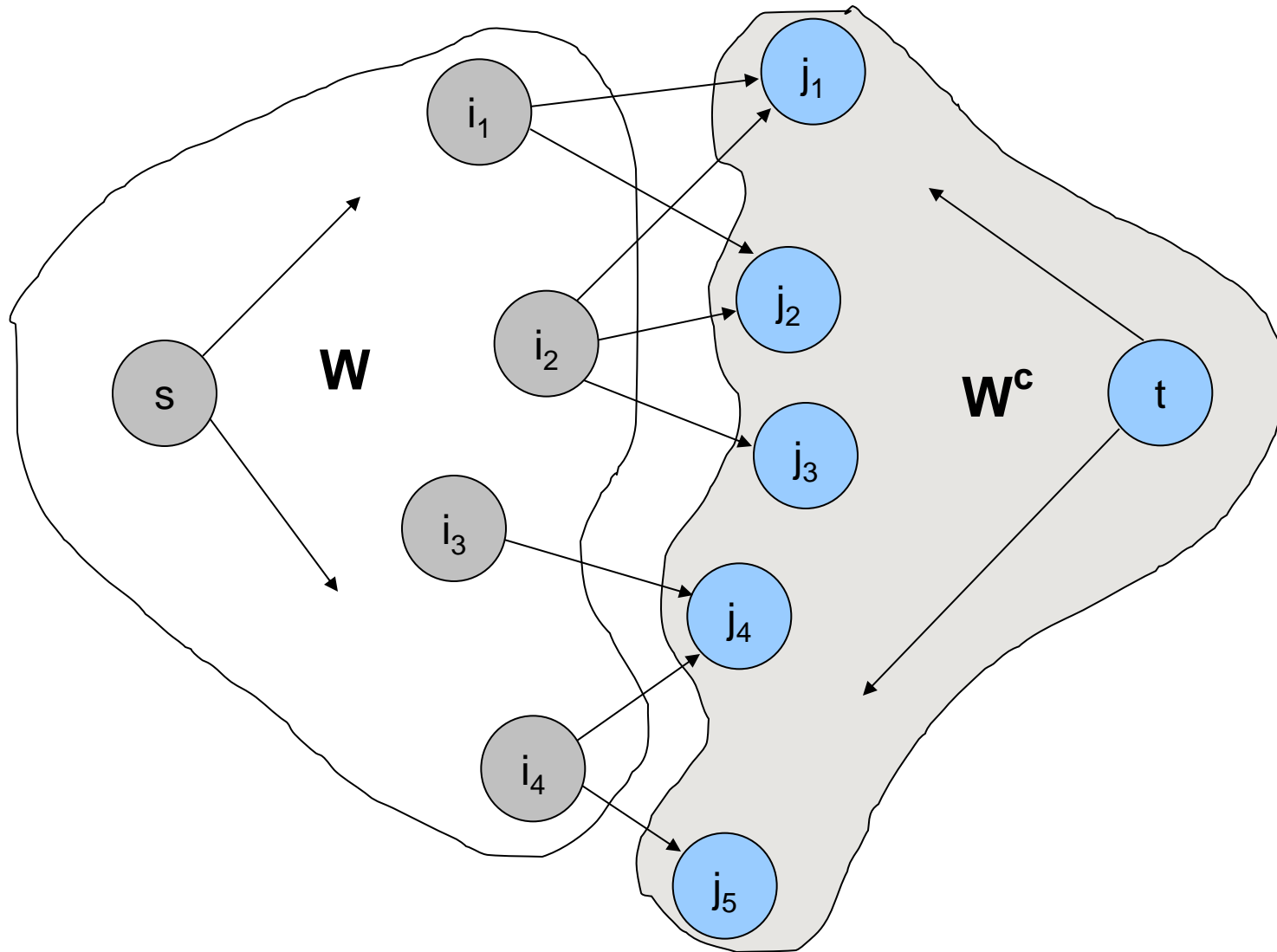
# 7.2 Min-Cut Problems

## 7.2.1 Definition:

Assuming  $N = (V, E, c, s, t)$  is a network with two labeled nodes  $s$  and  $t$ . A partition  $V = W \cup W^c$  is denoted as an  $s - t$  cut if and only if  $s \in W$  and  $t \in W^c$ .  $\sum_{(i,j) \in E \text{ with } i \in W \wedge j \in W^c} c(i, j)$  is denoted as the capacity of the cut.

A cut  $(W, W^c)$  is denoted as a minimum cut if  $\sum_{(i,j) \in E \text{ with } i \in W \wedge j \in W^c} c(i, j)$  is minimal.

# Illustration



# Problem definition

We introduce  $\pi^T = (\pi_1, \dots, \pi_m)$ , with  $\pi_i = \begin{cases} 1 & \text{if } i \in W^c \\ 0 & \text{if } i \in W \end{cases}$

and  $\gamma^T = (\gamma_1, \dots, \gamma_n)$ , with  $\gamma_k = \begin{cases} 1 & \text{if } e_k = (i, j) \wedge i \in W \wedge j \in W^c \\ 0 & \text{otherwise} \end{cases}$

Since  $i \in W \wedge j \in W^c \Leftrightarrow \pi_i = 0 \wedge \pi_j = 1 \Leftrightarrow \pi_i - \pi_j = -1$  and  $i \in W^c \wedge j \in W \Leftrightarrow \pi_i = 1 \wedge \pi_j = 0 \Leftrightarrow \pi_i - \pi_j = 1$ , we obtain the following problem:

Minimize  $\sum_{k=1}^n c_k \cdot \gamma_k$ , s.t.,

$\forall e_k = (i, j) (\neq (t, s)) \in E : \pi_i - \pi_j + \gamma_k \geq 0 \wedge \pi_t - \pi_s + \gamma_1 \geq 1$

$\Leftrightarrow$

Minimize  $\sum_{l=1}^n c_l \cdot \gamma_l$ , s.t.,  $A^T \cdot \pi + \gamma - \delta = e^1 \wedge (\pi, \gamma, \delta) \geq 0$



# Observation

- The Min-Cut Problem corresponds to the dual of the Max-Flow Problem
- Thus, there is a direct connection between Min-Cut and Max-Flow
- Clearly, since it is required that  $s$  and  $t$  belong to different parts of the cut, the Max-Flow is identical to the Min-Cut
- This becomes directly conceivable by the fact that the Min-Cut is somehow the bottleneck for the Max-Flow that may run through the entire network

# Consequence

## 7.2.2 Lemma:

To every  $s - t$  cut  $(W, W^c)$ , there exists a feasible solution to the dual of the Max-Flow Problem with the objective function value  $c(W, W^c)$

# Proof of Lemma 7.2.2

- Consider the following solution to the dual problem that has been generated according to a given  $s$ - $t$  cut

$$\pi_i = \begin{cases} 0 & \text{if } i \in W \\ 1 & \text{if } i \in W^c \end{cases}$$

$$\gamma_k = \begin{cases} 1 & \text{if } e_k = (i, j) \wedge i \in W \wedge j \in W^c \\ 0 & \text{otherwise} \end{cases}$$

$$\delta_k = \begin{cases} 1 & \text{if } e_k = (i, j) \neq (t, s) \wedge i \in W^c \wedge j \in W \\ 0 & \text{otherwise} \end{cases}$$

# Proof of Lemma 7.2.2

$$\pi_i = \begin{cases} 0 & \text{if } i \in W \\ 1 & \text{if } i \in W^c \end{cases}$$

$$\gamma_k = \begin{cases} 1 & \text{if } e_k = (i, j) \wedge i \in W \wedge j \in W^c \\ 0 & \text{otherwise} \end{cases}$$

$$\delta_k = \begin{cases} 1 & \text{if } e_k = (i, j) \neq (t, s) \wedge i \in W^c \wedge j \in W \\ 0 & \text{otherwise} \end{cases}$$

Let us consider the possible arcs of the network. Specifically, we have to distinguish

1.  $e_k = (t, s) \Rightarrow \pi_t - \pi_s + \gamma_1 - \delta_1 = 1 - 0 + 0 - 0 = 1$
2.  $e_k = (i, j) \neq (t, s)$ , with  $i \in W^c \wedge j \in W \Rightarrow \pi_i - \pi_j + \gamma_k - \delta_k = 1 - 0 + 0 - 1 = 0$
3.  $e_k = (i, j)$ , with  $i \in W \wedge j \in W^c \Rightarrow \pi_i - \pi_j + \gamma_k - \delta_k = 0 - 1 + 1 - 0 = 0$
4.  $e_k = (i, j)$ , with  $i \in W \wedge j \in W \Rightarrow \pi_i - \pi_j + \gamma_k - \delta_k = 0 - 0 + 0 - 0 = 0$
5.  $e_k = (i, j)$ , with  $i \in W^c \wedge j \in W^c \Rightarrow \pi_i - \pi_j + \gamma_k - \delta_k = 1 - 1 + 0 - 0 = 0$

# The objective function value

- We calculate the total weight of arcs crossing the cut from  $W$  to  $W^c$
- Thus, we may conclude

$$c(W, W^c) = \sum_{e_k=(i,j), i \in W \wedge j \in W^c} c(e_k) = \sum_{e_k=(i,j), \gamma_k=1} c(e_k) = \sum_{e_k \in E} \gamma_k \cdot c(e_k)$$

# Direct consequences

- In what follows, our primal problem is...

$$\text{Minimize } \sum_{l=1}^n c_l \cdot \gamma_l, \text{ s.t.}, A^T \cdot \pi + \gamma - \delta = e^1 \wedge (\pi, \gamma, \delta) \geq 0$$

- ...and the corresponding dual...

$$\text{Maximize } f_1, \text{ s.t.}, A \cdot f \leq 0 \wedge f \leq c \wedge -f \leq 0$$

# Max-Flow-Min-Cut Theorem

## 7.2.3 Theorem:

1. For each feasible  $s - t$  - flow  $f$  and each feasible  $s - t$  cut  $(W, W^c)$

it holds:  $|f| \leq c(W, W^c)$

2. A feasible  $s - t$  - flow  $f$  is maximal and the  $s - t$  cut  $(W, W^c)$  that is constructed as defined in the Proof of Lemma 7.2.2 is minimal if

it holds:  $f_k = \begin{cases} 0 & \text{if } e_k = (i, j) \wedge i \in W^c \wedge j \in W \\ c_k & \text{if } e_k = (i, j) \wedge i \in W \wedge j \in W^c \end{cases}$

3. To a feasible Max-Flow  $f$ , there exists a Min-Cut  $(W, W^c)$

with  $|f| = c(W, W^c)$

# Proof of Theorem 7.2.3 – Part 1

Since the objective function value of each dual solution (Max-Flow) is a lower bound to each feasible solution to the primal problem (Min-Cut), the proposition 1 follows immediately.



# Proof of Theorem 7.2.3 – Part 2

In order to prove the proposition 2, we make use of the Theorem of the complementary slackness, i.e., Theorem 5.1. Specifically, we have to analyze the rows where the dual program leaves no slack at all.

For this purpose, let us consider the following calculations  
Since  $f$  is assumed to be feasible, we know by the results obtained in Section 7.1 that  $A \cdot f = 0$ .

Consequently, the corresponding primal variables, i.e.,  $\pi$ , may be defined arbitrarily.

# Proof of Theorem 7.2.3 – Part 2

Let us now consider

$$E_n \cdot f \leq c \Leftrightarrow f_k \leq c_k, \forall e_k \in E \Rightarrow f_k = \begin{cases} c_k & \text{if } e_k = (i, j) \wedge i \in W \wedge j \in W^c \\ 0 & \text{if } e_k = (i, j) \wedge i \in W^c \wedge j \in W \end{cases}$$

Corresponding variables are  $\gamma$ . These variables are defined accordingly,

$$\text{i.e., } \gamma_k = \begin{cases} 1 & \text{if } e_k = (i, j) \wedge i \in W \wedge j \in W^c \\ 0 & \text{otherwise} \end{cases}$$

Thus, whenever there is no gap in the dual (this is the case if  $f_k = c_k$ ), the one-value of the primal does not disturb. Other way round, if there is a gap in the dual (this is the case if  $f_k = 0$ ), the primal fixes it by zero-values.

# Proof of Theorem 7.2.3 – Part 2

Finally, we consider

$$-E_n \cdot f \leq 0 \Leftrightarrow -f_k \leq 0, \forall e_k \in E \Rightarrow f_k = \begin{cases} c_k & \text{if } e_k = (i, j) \wedge i \in W \wedge j \in W^c \\ 0 & \text{if } e_k = (i, j) \wedge i \in W^c \wedge j \in W \end{cases}$$

Corresponding variables are  $\delta$ . These variables are defined just reversely,

$$\text{i.e., } \delta_k = \begin{cases} 1 & \text{if } e_k = (i, j) \wedge i \in W^c \wedge j \in W \\ 0 & \text{otherwise} \end{cases}$$

Thus, whenever there is no gap in the dual (this is now the case  $f_k = 0(!)$ ), the one-value of the primal does not disturb.

Other way round, if there is a gap in the dual (this is now the case  $f_k = c_k (!)$ ), the primal fixes it by zero-values.

# Proof of Theorem 7.2.3 – Part 3

- This proof is temporarily postponed until we have introduced the algorithm of Ford and Fulkerson that generates a Min-Cut according to a given Max-Flow
- This is provided in Section 7.4

# 7.3 A Primal-Dual Algorithm

- We commence with the dual problem

$$\text{Maximize } f_1, \text{ s.t., } A \cdot f \leq 0 \wedge f \leq c \wedge -f \leq 0, \text{ i.e., } \begin{pmatrix} A \\ E \\ -E \end{pmatrix} \cdot f \leq \begin{pmatrix} 0 \\ c \\ 0 \end{pmatrix}$$

- Obviously, an initial feasible solution is  $f=0$

By using a feasible dual solution, we get the set  $J$  that comprises three groups of indices. Specifically, we have:  $J = J_\pi \cup J_\gamma \cup J_\delta$ ,

$$J_\pi = \{i \mid (A \cdot f)_i = 0\}, J_\gamma = \{k \mid f_k = c_k\}, J_\delta = \{k \mid f_k = 0\}$$

Since  $A \cdot f = 0$  for all feasible  $f$ , we obtain  $J_\pi = \{1, 2, 3, \dots, m\}$

# The reduced primal (RP)

Minimize  $(1^n)^T \cdot \alpha$ , s.t.,

$$\alpha \geq 0, \pi \geq 0, \gamma_{(J_\gamma)} \geq 0, \delta_{(J_\delta)} \geq 0 \wedge \begin{pmatrix} E, A^T, E^{(J_\gamma)}, -E^{(J_\delta)} \end{pmatrix} \cdot \begin{pmatrix} \alpha \\ \pi \\ \gamma_{(J_\gamma)} \\ \delta_{(J_\delta)} \end{pmatrix} = e^1.$$

Note that

$E^{(J_\gamma)}$  is generated out of matrix  $E_n$  by erasing all columns that do not belong to set  $J_\gamma$

$E^{(J_\delta)}$  is generated out of matrix  $E_n$  by erasing all columns that do not belong to set  $J_\delta$

# The dual of the reduced primal (DRP)

$$\text{Maximize } g_1, \text{ s.t., } \begin{pmatrix} E \\ A \\ \left(E^{(J_\gamma)}\right)^T \\ \left(-E^{(J_\delta)}\right)^T \end{pmatrix} \cdot g \leq \begin{pmatrix} 1^n \\ 0^m \\ 0^{|J_\gamma|} \\ 0^{|J_\delta|} \end{pmatrix},$$

$$\text{i.e., } g \leq 1 \wedge A \cdot g \leq 0 \wedge g_i \leq 0, i \in J_\gamma \wedge g_i \geq 0, i \in J_\delta$$

# Updating $f$

- As provided by the design of primal-dual algorithm, an optimal solution of DRP may either indicate that  $f$  is already optimal or allow an improvement of  $f$
- Thus, we have to find an appropriate  $\lambda_0$  which ensures an improved but still feasible dual solution
- Specifically, ...

... assuming  $\tilde{g}$  as the optimal solution of ( $DRP$ ), we update  $f$  by  $f_{new} := f_{old} + \lambda_0 \cdot \tilde{g}$



# Ensuring feasibility I

In order to ensure feasibility, we have to guarantee the following:

1.  $A \cdot (f_{old} + \lambda_0 \cdot \tilde{g}) \leq 0$ . We already know

$$\begin{aligned} A \cdot (f_{old} + \lambda_0 \cdot \tilde{g}) &= A \cdot f_{old} + A \cdot \lambda_0 \cdot \tilde{g} = 0 + A \cdot \lambda_0 \cdot \tilde{g} \\ &= \lambda_0 \cdot A \cdot \tilde{g} \leq 0, \text{ for all } \lambda_0 \geq 0 \end{aligned}$$

Since  $\tilde{g}$  is feasible,  $A \cdot \tilde{g} \leq 0$

2.  $(f_{old} + \lambda_0 \cdot \tilde{g}) \leq c \Rightarrow (f_k + \lambda_0 \cdot \tilde{g}_k) \leq c_k, \forall k$

$$\Leftrightarrow \lambda_0 \leq \frac{c_k - f_k}{\tilde{g}_k}, \tilde{g}_k > 0 \wedge \underbrace{\lambda_0 \geq \frac{c_k - f_k}{\tilde{g}_k}}_{\text{Since } \lambda_0 \geq 0 \text{ and } f \text{ feasible, this is always fulfilled}}, \tilde{g}_k < 0$$

Since  $\lambda_0 \geq 0$  and  $f$  feasible, this is always fulfilled

$$\Leftrightarrow \lambda_0 \leq \frac{c_k - f_k}{\tilde{g}_k}, \tilde{g}_k > 0$$

# Ensuring feasibility II

And finally, we have to guarantee the following :

$$3. (-1) \cdot (f_{old} + \lambda_0 \cdot \tilde{g}) \leq 0 \Rightarrow (-f_k - \lambda_0 \cdot \tilde{g}_k) \leq 0, \forall k$$

$$\Leftrightarrow \underbrace{\lambda_0 \geq \frac{f_k}{-\tilde{g}_k}, \tilde{g}_k > 0}_{\text{Since } \lambda_0 \geq 0 \text{ and } f \text{ feasible, this is always fulfilled}} \wedge \lambda_0 \leq \frac{f_k}{-\tilde{g}_k}, \tilde{g}_k < 0$$

$$\Leftrightarrow \lambda_0 \leq \frac{f_k}{-\tilde{g}_k}, \tilde{g}_k < 0$$

# Interpreting DRP

- Obviously, DRP can be interpreted as a specifically defined accessibility problem, i.e., a path is searched in a reduced graph
- This reduced graph restricts the searching process as follows
  - Arcs that are already used up to capacity may only be used in backward direction, i.e., the flow is reduced
  - Arcs that are unused, i.e.,  $f_k=0$ , may only be used in forward direction
  - All other arcs can be used in any direction
  - All induced flows are restricted by 1, i.e., a flow of maximum capacity 1 is sought

# Augmenting the flow

- Obviously, by solving DRP, we are aspiring an augmenting path
- Hence, it is not feasible to augment an already saturated flow or to decrease a zero flow along some edge
- Consequently, if there is an augmentation possible, we are able to generate a flow  $f$  that induces only 1, -1, or 0 values at the respective edges
- This considerably simplifies the updating of the dual solution in the Primal-Dual Algorithm

# Ensuring feasibility with $g=1,0,-1$

In order to ensure feasibility, we have to guarantee the following:

1.  $A \cdot (f_{old} + \lambda_0 \cdot \tilde{g}) \leq 0$  is fulfilled for all  $\lambda_0 \geq 0$

2.  $(f_{old} + \lambda_0 \cdot \tilde{g}) \leq c \Leftrightarrow \lambda_0 \leq \frac{c_k - f_k}{\tilde{g}_k}, \tilde{g}_k = 1 \Leftrightarrow \lambda_0 \leq c_k - f_k$

3.  $(-1) \cdot (f_{old} + \lambda_0 \cdot \tilde{g}) \leq 0 \Leftrightarrow \lambda_0 \leq \frac{f_k}{-\tilde{g}_k}, \tilde{g}_k = -1 \Leftrightarrow \lambda_0 \leq f_k$

$\Rightarrow \lambda_0 \leq \min \left\{ \min \{c_k - f_k \mid \tilde{g}_k = 1\}, \min \{f_k \mid \tilde{g}_k = -1\} \right\}$

# 7.4 Ford-Fulkerson Algorithm

- This algorithm is a modified primal-dual solution procedure
- The DRP is directly solved, however, that is why no Simplex procedure is necessary for this step
- On the other side, this has considerable consequences according to the termination of the solution procedure
- This will be discussed thoroughly later

# A reduced network

## 7.4.1 Definition:

Assuming  $N = (V, E, c, s, t)$  is an  $s - t$ -network and  $f$  a feasible  $s - t$ -flow. Then, we introduce

$$E_f = E_f^f \cup E_f^b, \text{ with}$$

$$E_f^f = \{e_k = (i, j) \mid \exists e_k = (i, j) \in E \wedge f_k < c_k\} \text{ and}$$

$$E_f^b = \{e_k = (i, j) \mid \exists e_{\tilde{k}} = (j, i) \in E \wedge f_{\tilde{k}} > 0\}.$$

$E_f^f$  denotes the set of forward arcs while  $E_f^b$  defines the backward arcs. Then, we denote  $(V, E_f, c, s, t)$  as the corresponding reduced network.

# Interpretation

- Forward arcs
  - are used by the current flow  $f$ , but they are not used up to capacity
  - I.e., they are not saturated by now
- Backward arcs
  - are not used by the current flow  $f$ , but the inverted arc is used by flow  $f$
  - Consequently, these arcs are used in opposite direction by the current flow  $f$
- Consequently,
  - forward arcs are candidates for augmenting the flow in the current direction (since they offer remaining capacities)
  - backward arcs are candidates for reducing the flow (since the opposite direction transfers something)



# Observation

## 7.4.2 Lemma:

A path  $(i_0, \dots, i_k)$  with  $i_0 = 1$ ,  $i_k = n$ , and  $(i_{l-1}, i_l) \in E_f$  indicates an optimal solution to  $(DRP)$ .

# Proof of Lemma 7.4.2

Based on the path  $p = (i_0 = s, \dots, i_k = t)$ , we define as follows:

$$g_k = \begin{cases} 1 & \text{if } e_k = (i, j) = (i_{l-1}, i_l) \in E, \text{ for } l \in \{1, \dots, k\} \text{ or if } e_k = (n, 1) \\ -1 & \text{if } e_k = (i, j) = (i_l, i_{l-1}) \in E, \text{ for } l \in \{1, \dots, k\} \\ 0 & \text{otherwise} \end{cases}$$

Since  $p$  is a path, each visited node is reached and left by arcs once.

If this is done according to arc directions, we use  $g_k = 1$ , otherwise

we have  $g_k = -1$ . Since the 1 and  $-1$  values in  $A$  are changed

accordingly, we obtain in both cases for the respective row  $i: (A \cdot g)_i = 0$ .

In addition, it holds:

$g \leq 1 \wedge g_i \leq 0, i \in J_\gamma = \{k / f_k = c_k\} \wedge g_i \geq 0, i \in J_\delta = \{k / f_k = 0\}$ . Thus,  $g$  is feasible. Since  $g_1 = 1$ , it is also an optimal solution to  $(DRP)$ .

# Conclusions

Let us assume that such a path between  $s$  and  $t$  cannot be established in the reduced network.

We define for this constellation:

$$W = \{i \in V / \exists p = (s = i_1, \dots, i_k = i) : (i_{l-1}, i_l) \in E_f\} \wedge W^c = V \setminus W$$

and additionally...

$$\pi_i = \begin{cases} 0 & \text{if } i \in W \\ 1 & \text{if } i \in W^c \end{cases}, \gamma_k = \begin{cases} 1 & \text{if } e_k = (i, j) \wedge i \in W \wedge j \in W^c \\ 0 & \text{otherwise} \end{cases},$$

$$\text{and finally } \delta_k = \begin{cases} 1 & \text{if } e_k = (i, j) \neq (t, s) \wedge i \in W^c \wedge j \in W \\ 0 & \text{otherwise} \end{cases}$$

# The $s$ - $t$ -cut

We obtain :

$$c(W, W^c) = \sum_{e_k=(i,j), i \in W \wedge j \in W^c} c(e_k) = \sum_{e_k=(i,j), \gamma_k=1} c(e_k) = \sum_{e_k \in E} \gamma_k \cdot c(e_k)$$

Since all nodes of  $W^c$  were not reachable, all arcs bridging the cut  $(W, W^c)$  are used up to capacity by flow  $f$ . Consequently, we know

$f_1 = |f| = \sum_{e_k \in E} \gamma_k \cdot c(e_k) = c(W, W^c)$ . In addition,  $f$  cannot be augmented and is therefore maximal.

# Maximum augmentation

- The maximum augmentation  $\delta$  that is possible for the current flow, is determined by

$$\delta = \min \left\{ \begin{array}{l} \min_{\text{arcs of path } p} \{c_k - f_k \mid e_k \text{ is forward arc}\}, \\ \min_{\text{arcs of path } p} \{f_k \mid e_k \text{ is backward arc}\} \end{array} \right\}$$

# Ford-Fulkerson Algorithm

- In what follows, we introduce the description provided by Papadimitriou and Steiglitz (1982) p.123

# Ford-Fulkerson Algorithm

- Input: Network  $N=(s,t,V,E,c)$
- Output: Max-Flow  $f$
- Set  $f=0, E_f=E;$
- While an augmenting  $s$ - $t$ -path with min capacity value  $\delta > 0$  can be found in the reduced network  $E_f$ :
  - Set  $f = f + \delta;$
  - Update reduced network  $E_f$  (decrease capacities in path direction by value  $\delta$  and increase capacities in opposite direction by value  $\delta$  for all edges on the augmenting path)
- End while

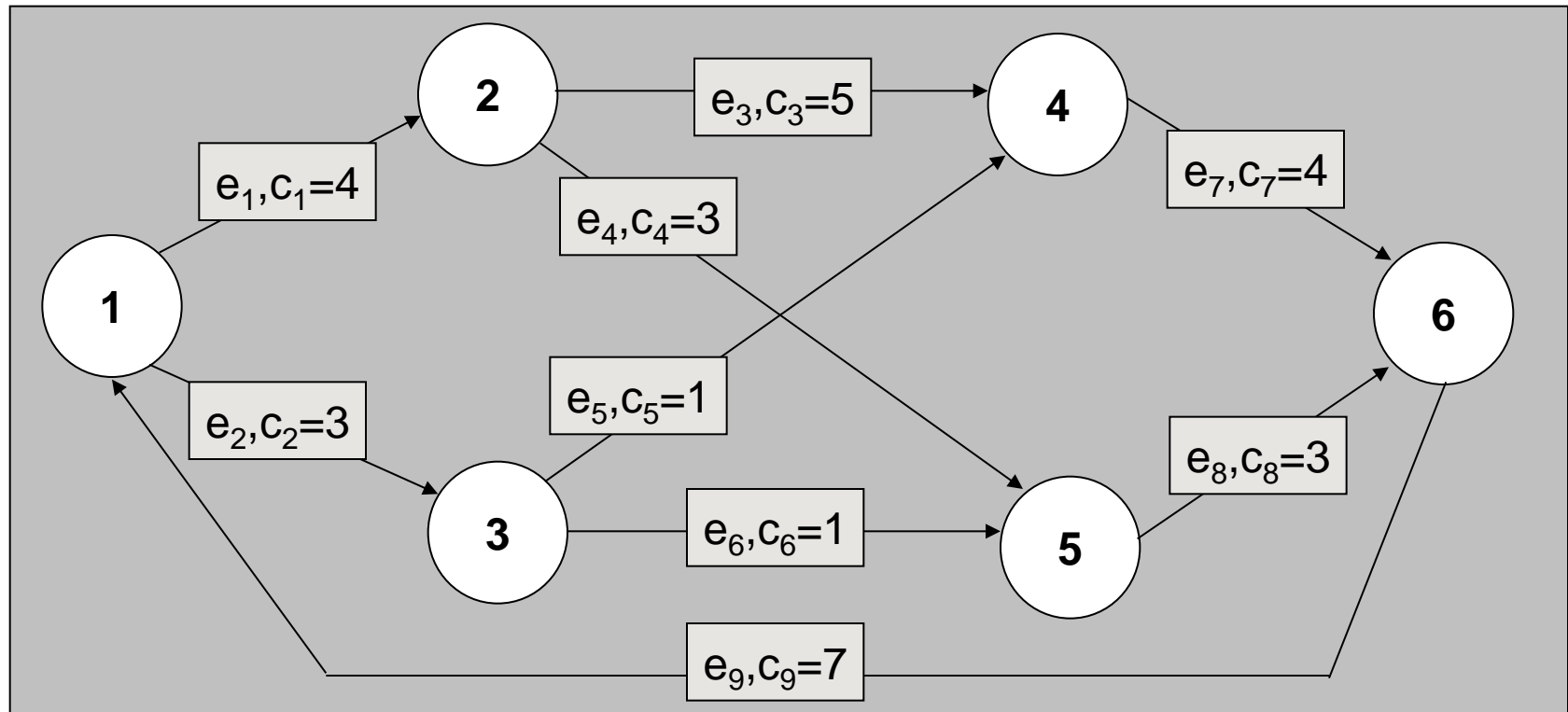
An augmenting path can be found with the labeling algorithm on the next slide.

# Labeling Algorithm

- We try to label every node with one possible predecessor on a path from  $s$  until we reach  $t$ .
- $LIST = \{s\}$ ;
- While  $LIST$  not empty and  $t$  not in  $LIST$ :
  - **Scan  $x$ :** Remove  $x$  from  $LIST$ . Label not all labeled yet adjacent nodes to  $x$  in  $E_f$  with  $x$  as predecessor and put them on  $LIST$ .
- End while
- If  $t$  is labeled, we can create the augmenting path by considering the predecessors in the labels.



# An example



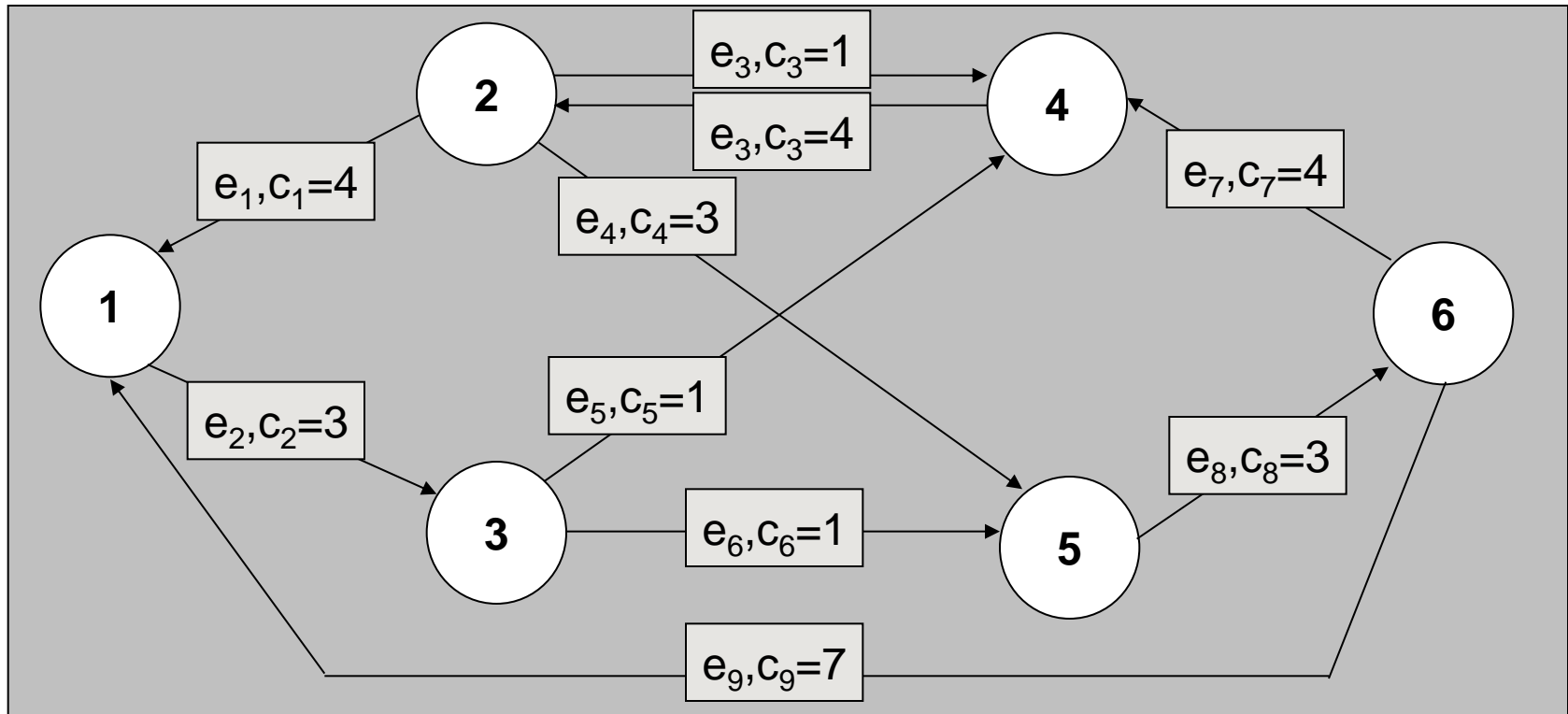
# 1. Iteration

- We commence our search with  $f=0$
- All labels are zero
- $LIST=\{1\}$
- scan 1
- Updating LIST
  - $LIST=\{2,3\}$ , and scan 2
  - $LIST=\{3,4,5\}$ , and scan 3
  - $LIST=\{4,5\}$ , and scan 4
  - $LIST=\{5,6\}$  and stop since  $6=t$  is labeled already
- We have labeled node  $6=t$ . Path is therefore 1-2-4-6.
- Thus, we now can augment our current flow  $f$  by  $\delta=\min\{4,5,4\}=4$

# Current flow

Edge	Current Flow	Found path
1	$0+4=4$	1
2	0	0
3	$0+4=4$	1
4	0	0
5	0	0
6	0	0
7	$0+4=4$	1
8	0	0
9	$0+4=4$	1

# Updated reduced network



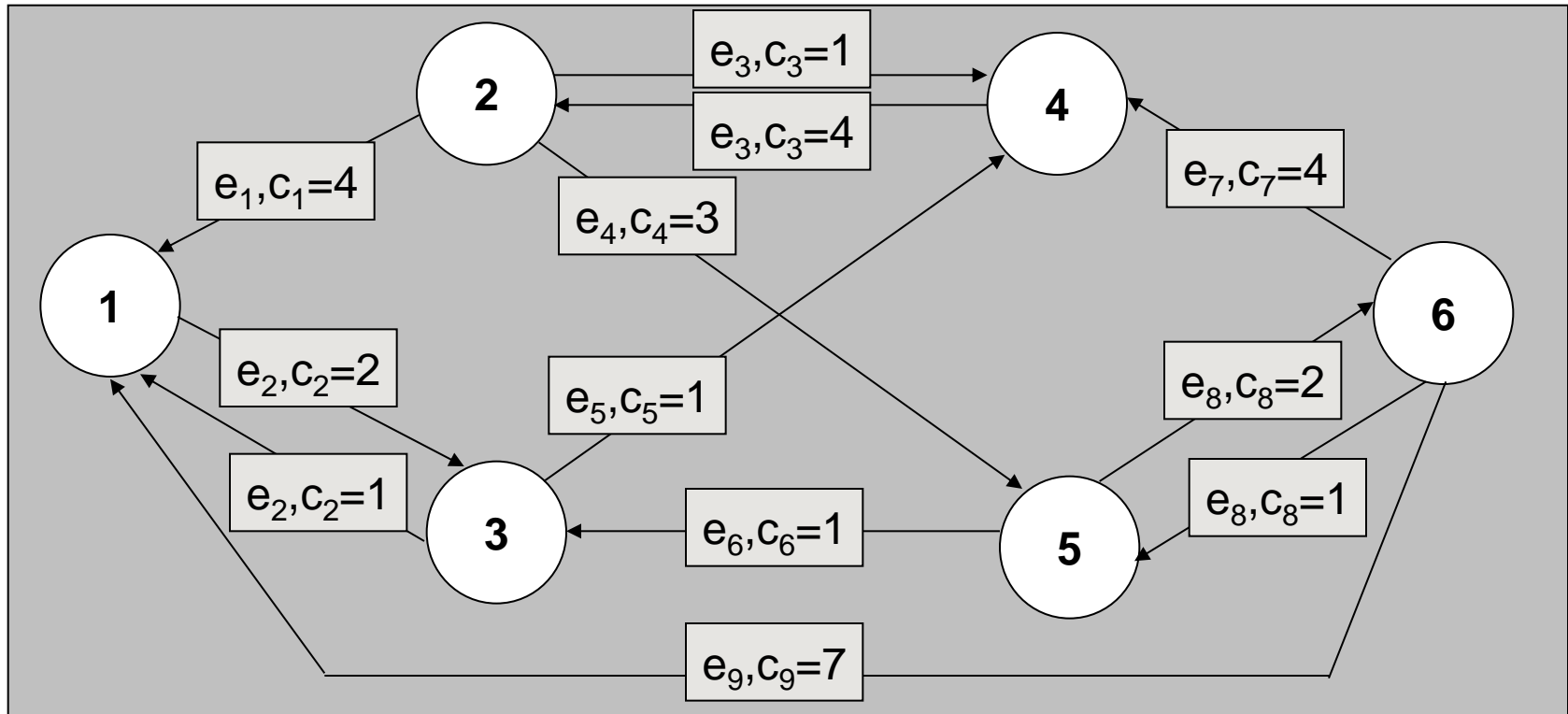
## 2. Iteration

- We commence our search with  $f$
- All labels are zero
- $LIST=\{1\}$
- scan 1
- Updating LIST
  - $LIST=\{3\}$ , and scan 3
  - $LIST=\{4,5\}$ , and scan 4
  - $LIST=\{5,2\}$ , and scan 5
  - $LIST=\{6\}$  and stop since  $6=t$  is labeled already
- We have labeled node  $6=t$ . Path is therefore 1-3-5-6.
- Thus, we now can augment our current flow  $f$  by  $\delta=\min\{3,1,3\}=1$

# Current flow

Edge	Current Flow	Found path
1	4	0
2	$0+1=1$	1
3	4	0
4	0	0
5	0	0
6	$0+1=1$	1
7	4	0
8	$0+1=1$	1
9	5	1

# Updated reduced network



# 3. Iteration

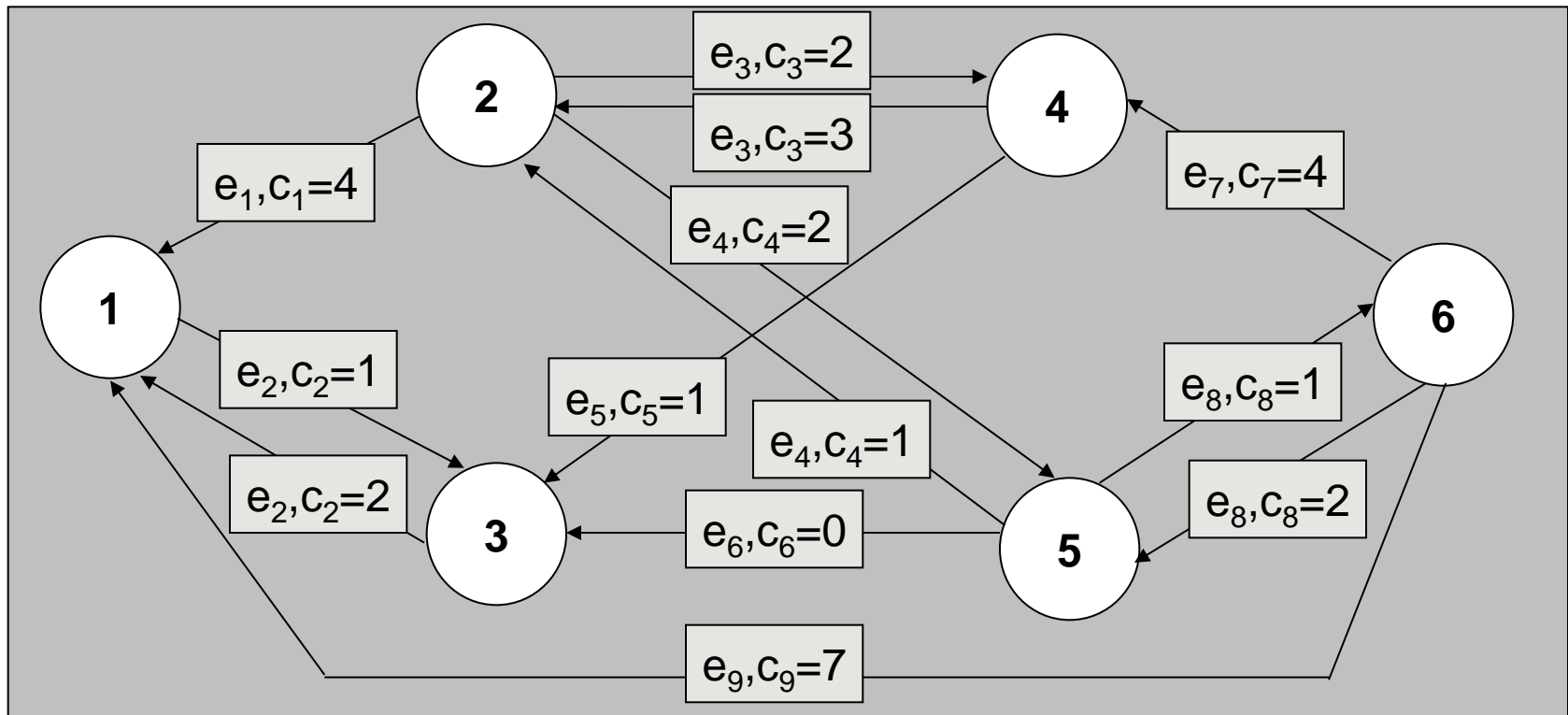
- We commence our search with  $f$
- All labels are zero
- $LIST=\{1\}$
- scan 1
- Updating LIST
  - $LIST=\{3\}$ , and scan 3
  - $LIST=\{1,4\}$ . Since 1 is labeled,  $LIST=\{4\}$ , and scan 4
  - $LIST=\{2\}$ , and scan 2
  - $LIST=\{1,4,5\}$  Since 1,4 are labeled,  $LIST=\{5\}$ , and scan 5
  - $LIST=\{6\}$  and stop since 6=t is labeled already
  - We have labeled node 6=t. Path is therefore 1-3-4-2-5-6.
- Thus, we now can augment our current flow  $f$  by  $\delta=\min\{2,1,4,3,2\}=1$



# Current flow

Edge	Current Flow	Found path
1	4	0
2	$1+1=2$	1
3	$4-1=3$	-1
4	$0+1=1$	1
5	$0+1=1$	1
6	1	0
7	4	0
8	$1+1=2$	1
9	$5+1=6$	1

# Updated reduced network



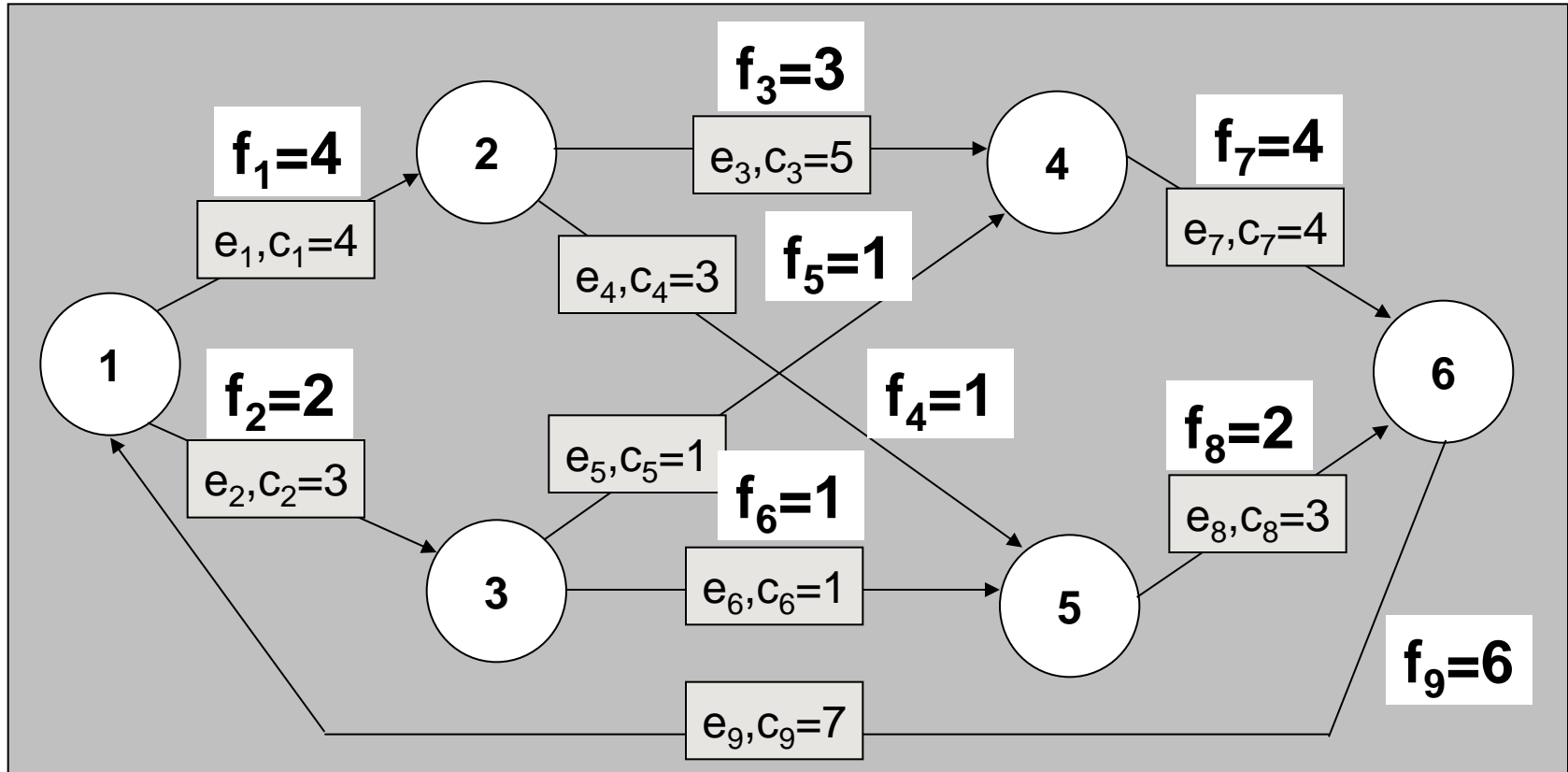
# 4. Iteration

- We commence our search with  $f$
- All labels are zero
- $LIST=\{1\}$
- scan 1
- Updating LIST
  - $LIST=\{3\}$ , and scan 3
  - $LIST=\{1\}$ . Since 1 is labeled,  $LIST=\{\}$ , and terminate
  - Thus, we obtain the s-t cut
    - $W=\{1,3\}$  and  $W^c=\{2,4,5,6\}$
    - The cut has total costs  $c_1+c_5+c_6=4+1+1=6$

# Maximal flow

Edge	Flow
1	4
2	2
3	3
4	1
5	1
6	1
7	4
8	2
9	6

# Updated reduced network



# Optimality

- Clearly, the optimality of the procedure depicted above may be directly derived from the Primal-Dual Algorithm design
- There are, however, some specific interesting attributes coming along with the procedure of Ford and Fulkerson that are worth mentioning
- In what follows, we briefly discuss or just mention them

# Correctness of the procedure

## 7.4.3 Lemma:

When the Ford and Fulkerson labeling algorithm terminates, it does so at optimal flow.

# Proof of Lemma 7.4.3

- When the algorithm of Ford and Fulkerson terminates, there are some nodes that are already labeled while others are still unlabeled. We define  $W$  and  $W^c$  as above
- Consequently, all arcs that are running from  $W$  to  $W^c$  are saturated now
- Additionally, arcs running in the opposite direction have flow zero
- Therefore, by Theorem 7.2.3, the  $s$ - $t$ -cut  $(W, W^c)$  and flow  $f$  are optimal



# 7.5 Analyzing the Ford-Fulkerson algorithm

- In what follows, we analyze the complexity of the introduced Ford-Fulkerson algorithm
- First of all, we will see that the correctness of the algorithm is limited to integer and rational capacity values
- However, in case of irrational capacity values, even termination and correctness of the procedure are not guaranteed anymore
- This result is somehow surprising since the procedure seems to be finite as every previously introduced algorithm

## 7.5.1 Correctness

- If capacities are integers, the termination of the algorithm follows directly from the fact that the flow is increased by at least one unit in each iteration
- Since, if the optimal flow has the total amount of  $f_{opt}$ ,  $f_{opt}$  iterations (augmentations) are at most necessary
- Analogously, if all capacities are rational, we may put them over a common denominator  $D$ , scale by  $D$ , and apply the same argument.
- Hence, if the optimal flow has the total amount of  $f_{opt}$ ,  $f_{opt} \cdot D$  iterations (augmentations) are at most necessary (see Papadimitriou and Steiglitz (1982) pp.124)

# The pitfall – irrational case

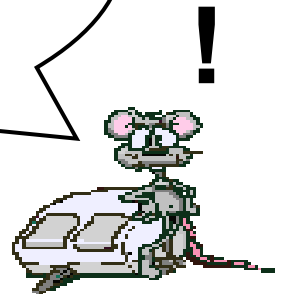
- However, when the capacities are irrational, one can show that the method does not only fail to compute the optimal result but also converges to a flow strictly less than optimal
- In what follows, we shall introduce and illustrate an example originally given by Ford and Fulkerson (1962) and depicted in Papadimitriou and Steiglitz (1982)
- Edmonds and Karp (1972) proposed a modified labeling procedure and proved that this algorithm requires no more than  $(n^3-n)/4$  augmentation iterations, regardless of the capacity values

# Analyzing the problem in detail

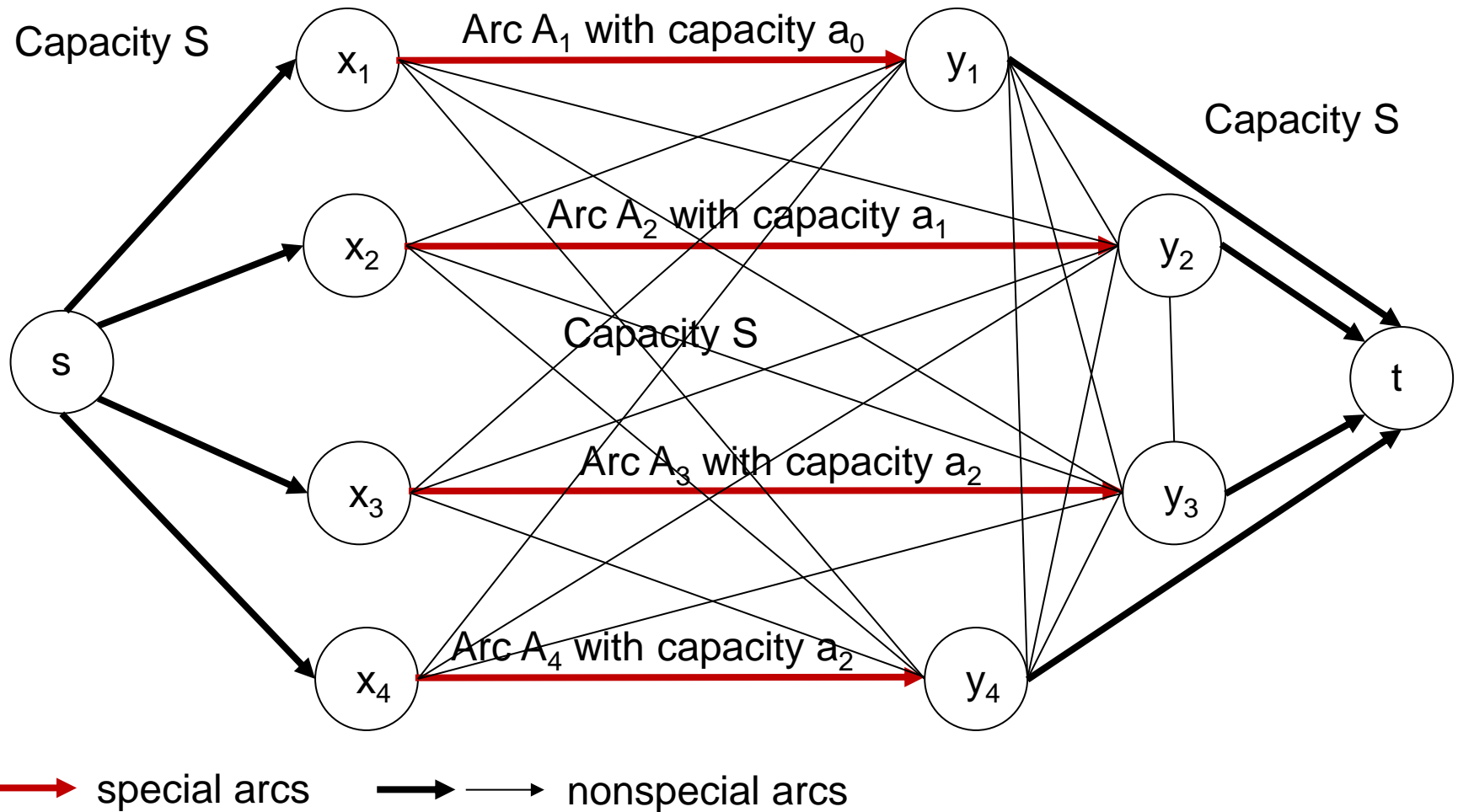


I cannot believe that there are irrational examples where the Ford-Fulkerson algorithm is not able to provide an optimal solution

This can actually happen!  
I will show you a very simple example



# The irrational case – the network



# The irrational case – capacities

- Special arcs
  - These are the arcs  $A_1$ ,  $A_2$ ,  $A_3$ , and  $A_4$
  - Capacity is  $a_0$  for  $A_1$ ,  $a_1$  for  $A_2$ ,  $a_2$  for  $A_3$ , and  $a_2$  for  $A_4$
- Nonspecial arcs
  - All other arcs are nonspecial arcs, i.e., all arcs  $(s, x_j)$ ,  $(y_i, y_j)$ ,  $(y_i, x_j)$ ,  $(x_i, y_j)$ , or  $(y_i, t)$  with  $i \neq j$
  - Capacity is  $S$
- We define

$$a_{n+2} = a_n - a_{n+1}$$

$$a_0 = 1, a_1 = \sigma = \frac{\sqrt{5} - 1}{2} < 1, \frac{\sqrt{5} - 1}{2} \approx 0.618033989, \text{ and } S = \frac{1}{1 - \sigma}$$

# The capacities of the special arcs

## 7.5.1.1 Lemma:

It holds that:  $\forall n \geq 0: \forall i \in \{1, \dots, n\}: a_i = \sigma^i$

### Proof:

We prove the proposition by induction:

$$i = 0: a_i = a_0 = 1 = \sigma^0 = \sigma^i$$

$$i = 1: a_i = a_1 = \frac{\sqrt{5}-1}{2} = \sigma = \sigma^1 = \sigma^i$$

$$i > 1: a_i = a_{i-2} - a_{i-1} = \left(\frac{\sqrt{5}-1}{2}\right)^{i-2} - \left(\frac{\sqrt{5}-1}{2}\right)^{i-1} = \left(\frac{\sqrt{5}-1}{2}\right)^{i-2} \cdot \left(1 - \frac{\sqrt{5}-1}{2}\right)$$

$$= \left(\frac{\sqrt{5}-1}{2}\right)^{i-2} \cdot \left(\frac{2-\sqrt{5}+1}{2}\right) = \left(\frac{\sqrt{5}-1}{2}\right)^{i-2} \cdot \left(\frac{3-\sqrt{5}}{2}\right)$$

# Proof of Lemma 7.5.1.1

- Since it holds that

$$\sigma^2 = \left( \frac{\sqrt{5}-1}{2} \right)^2 = \left( \frac{\sqrt{5}-1}{2} \right) \cdot \left( \frac{\sqrt{5}-1}{2} \right) = \frac{5-2\cdot\sqrt{5}+1}{4} = \frac{6-2\cdot\sqrt{5}}{4} = \frac{3-\sqrt{5}}{2}$$

- we obtain

$$\begin{aligned} i > 1: a_i = a_{i-2} - a_{i-1} &= \left( \frac{\sqrt{5}-1}{2} \right)^{i-2} \cdot \left( \frac{3-\sqrt{5}}{2} \right) = \left( \frac{\sqrt{5}-1}{2} \right)^{i-2} \cdot \left( \frac{\sqrt{5}-1}{2} \right)^2 \\ &= \left( \frac{\sqrt{5}-1}{2} \right)^i = \sigma^i \end{aligned}$$

- This completes the proof



# Consequence

## 7.5.1.2 Lemma:

It holds that

$$\forall n \geq 0: \lim_{n \rightarrow \infty} a_0 + \sum_{i=2}^n (a_i + a_{i+1}) = a_0 + (a_2 + a_3) + (a_3 + a_4) + \dots = \frac{1}{1-\sigma} = S$$

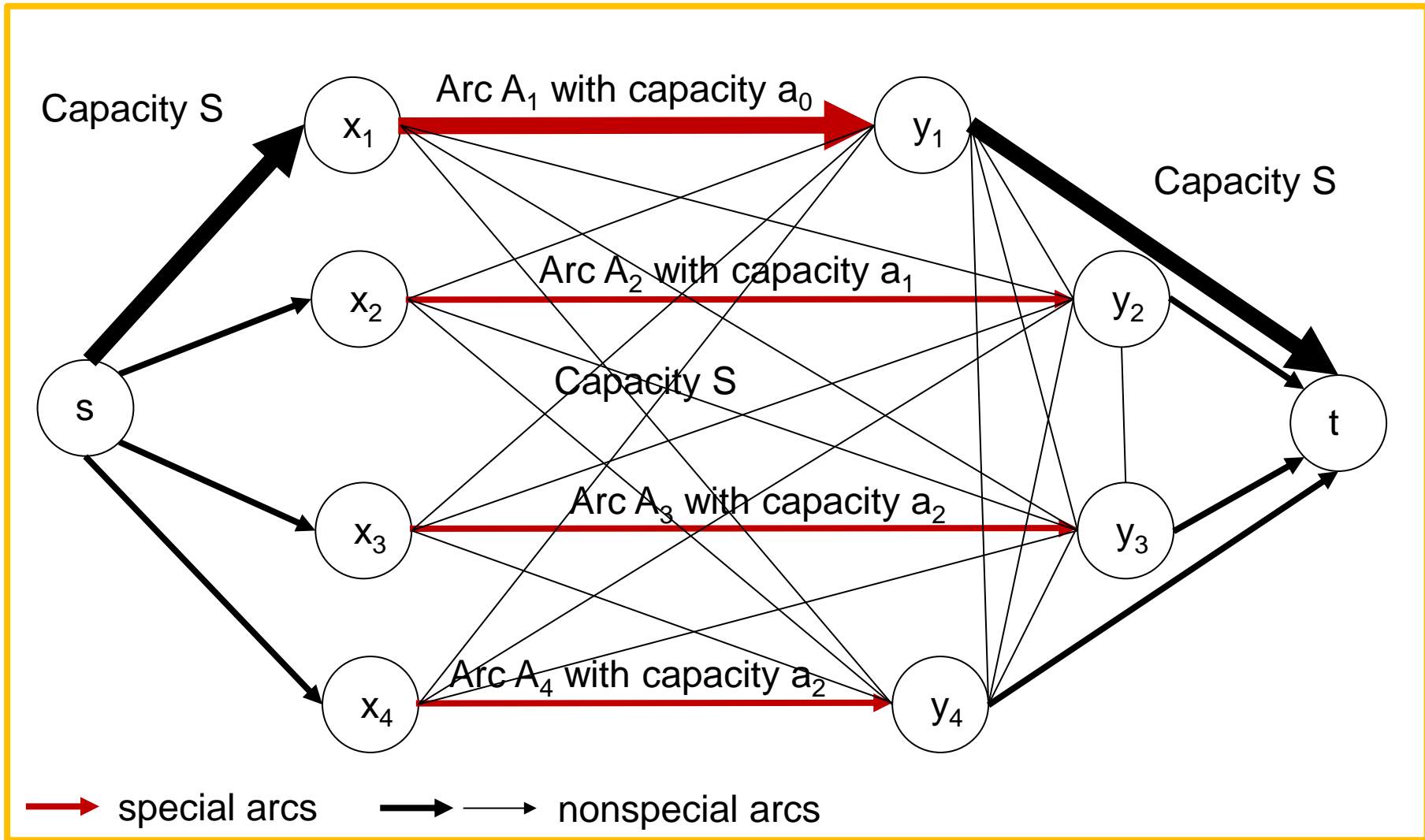
## Proof:

We conclude that:

$$\begin{aligned} \forall n \geq 0: \lim_{n \rightarrow \infty} a_0 + \sum_{i=2}^n \left( \begin{array}{c} a_i + a_{i+1} \\ = a_{i-1} - a_i \end{array} \right) &= \lim_{n \rightarrow \infty} a_0 + \sum_{i=2}^n a_{i-1} = \lim_{n \rightarrow \infty} a_0 + \sum_{i=1}^{n-1} a_i \\ &= \lim_{n \rightarrow \infty} \sum_{i=0}^{n-1} a_i = \sum_{i=0}^{\infty} \sigma^i = \frac{1}{1-\sigma} = S \end{aligned}$$

Geometric series with  $0 < \sigma < 1$

# Step 0 – augmentation path $(s, x_1, y_1, t)$



# Step 0 - consequences

- Augmentation value is  $a_0$
- This is true since

$$\sigma = \frac{\sqrt{5}-1}{2} < 1 \text{ and } a_0 = \sigma^0 = 1 < S = \frac{1}{1-\sigma}$$

- Hence, the residual capacities in the special arcs amount to

$$(a_0 - a_0, a_1, a_2, a_2) = (0, a_1, a_2, a_2)$$

# Step $n \geq 1$ – assumptions

- Due to the preceding steps, we have the following remaining capacities on the special arcs

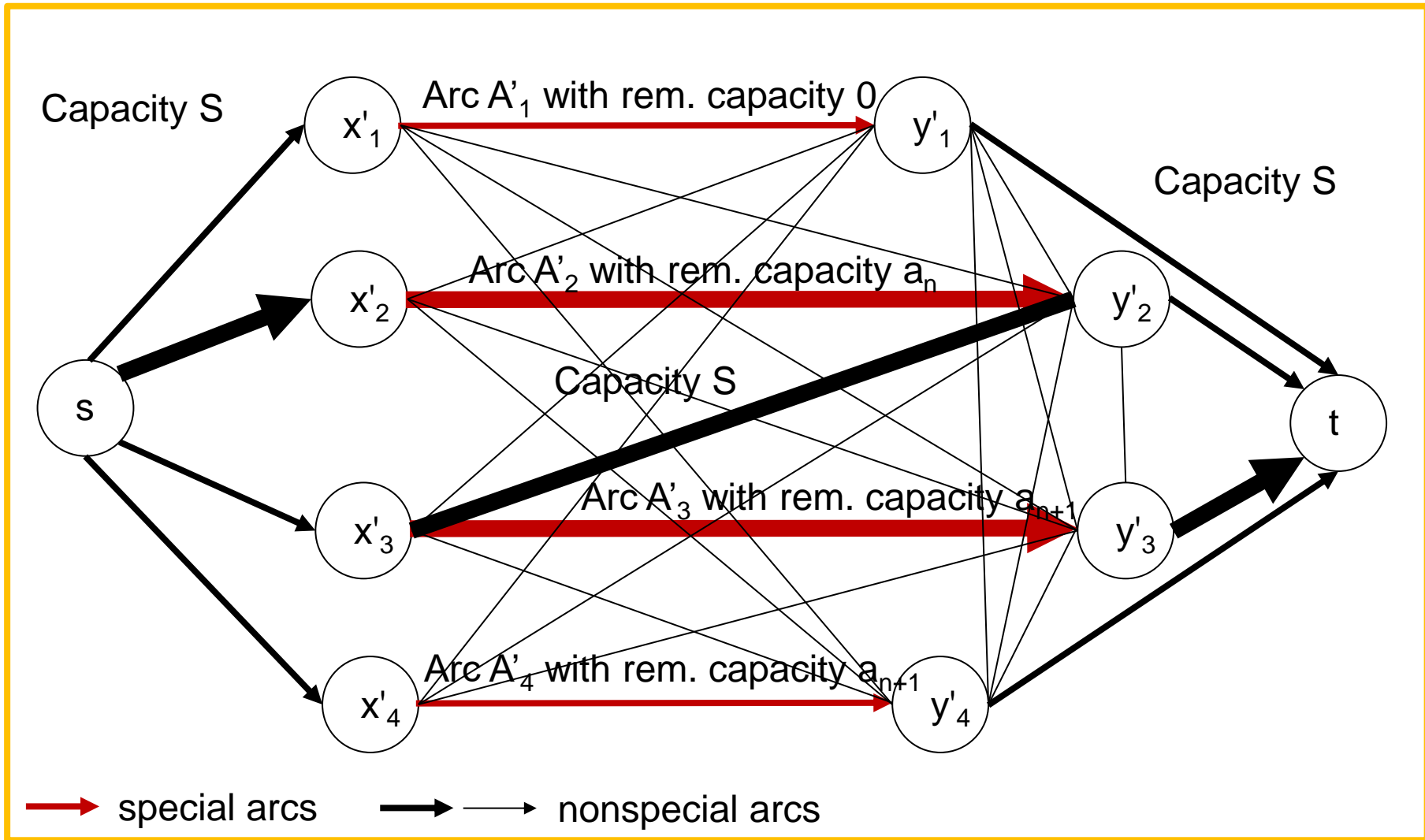
$0, a_n, a_{n+1}$ , and  $a_{n+1}$

Note that we order now the special arcs such that, after this step, we have the arcs  $A'_1, A'_2, A'_3$ , and  $A'_4$  with the remaining capacities  $(0, a_n, a_{n+1}, a_{n+1})$ .

Order the connected nodes  $x'_1, x'_2, x'_3$ , and  $x'_4$  as well as  $y'_1, y'_2, y'_3$ , and  $y'_4$ , accordingly.

- Note that step 0 has provided such a situation

# Step $n \geq 1$ – augmentation path $(s, x'_2, y'_2, x'_3, y'_3, t)$



# Step $n \geq 1$ – consequences

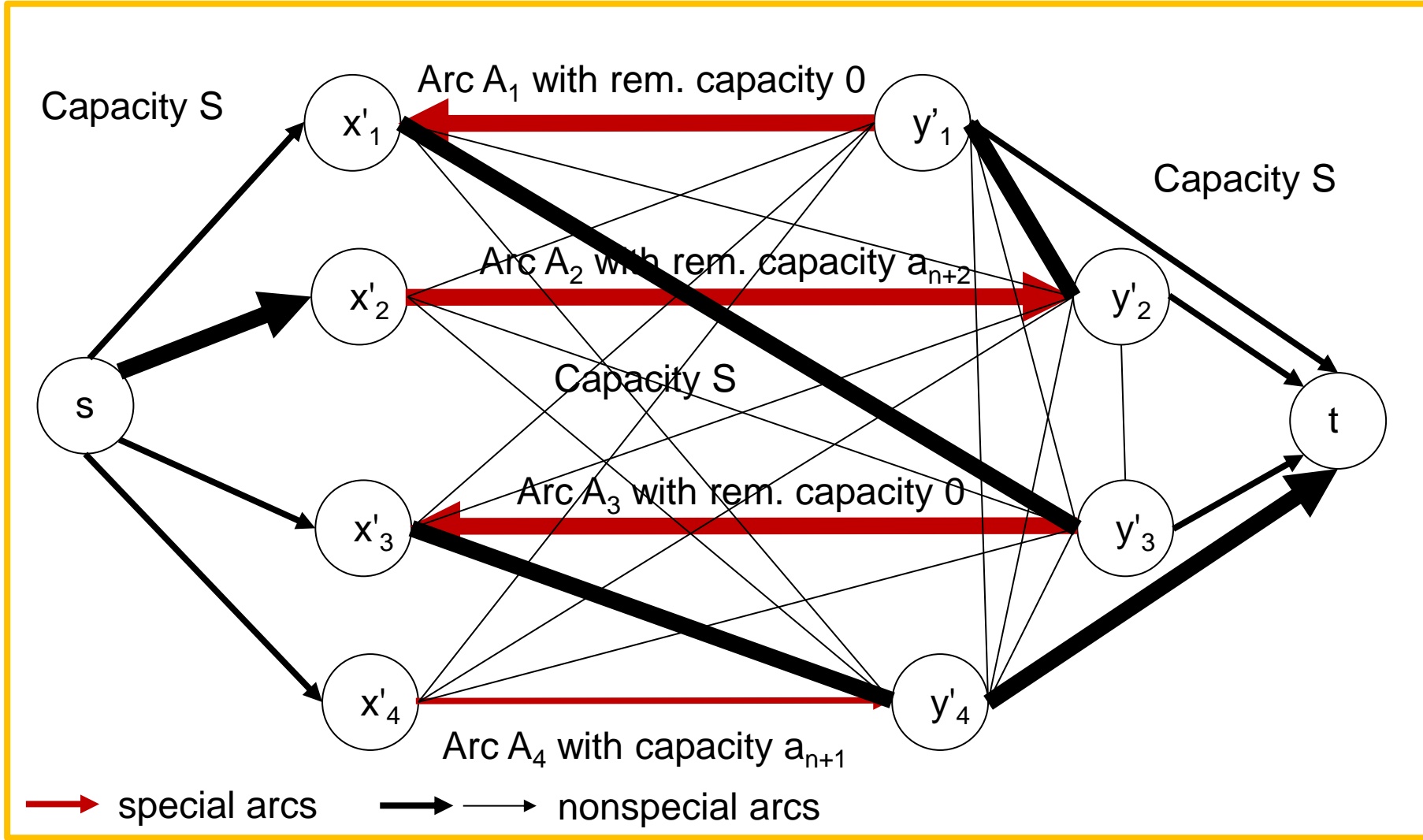
The chosen augmentation path increased the total flow by  $a_{n+1}$  units since we used the special arcs  $A'_2$  and  $A'_3$  in forward direction. Since  $a_{n+1} = \sigma^{n+1} < a_n = \sigma^n$ , due to  $\sigma < 1$ ,  $a_{n+1}$  is the bottleneck on the chosen path

Note that the inner nonspecial arcs are somehow symmetric, i.e., we have always arcs with capacity  $S$  in both directions from  $x$  to  $y$  and vice versa.

After using this augmentation path, we obtain the following residual capacities on the special arcs:

$$\left( \underbrace{0, a_n - a_{n+1}}_{a_{n+2}}, a_{n+1} - a_{n+1}, a_{n+1} \right) = (0, a_{n+2}, 0, a_{n+1})$$

# Second augmentation path $(s, x'_2, y'_2, y'_1, x'_1, y'_3, x'_3, y'_4, t)$



# Second augmentation – consequences

The chosen augmentation path increased the total flow by  $a_{n+2}$  units since we used the special arc  $A'_2$  in forward direction and the special arc  $A'_1$  and  $A'_3$  in backward direction. Since  $a_{n+2} = \sigma^{n+2} < a_{n+1} = \sigma^{n+1}$ , due to  $\sigma < 1$ ,  $a_{n+2}$  is the bottleneck on the chosen path

Note again that the inner nonspecial arcs are somehow symmetric, i.e., we have always arcs with capacity  $S$  in both directions from  $x$  to  $y$  and vice versa.

After using this augmentation path, we obtain the following residual capacities on the special arcs:  $(0 + a_{n+2}, a_{n+2} - a_{n+2}, 0 + a_{n+2}, a_{n+1})$   
 $= (a_{n+2}, 0, a_{n+2}, a_{n+1})$



# Consequences of step $n \geq 1$

- Step  $n$  ends with residual capacities appropriate for conducting the succeeding step  $n+1$
- Hence, each step augments the total flow by  $a_{n+1} + a_{n+2}$

$$\text{It holds that: } a_{n+2} = a_n - a_{n+1} \Leftrightarrow a_{n+2} + a_{n+1} = a_n$$

- Therefore, the flow is augmented by  $a_n$

All in all, after  $n$  steps, we therefore obtain the total flow  $\sum_{i=0}^n a_i$

Consequently, there is always an improvement possible and the

algorithm does not terminate and the total flow approaches  $\sum_{i=0}^{\infty} a_i = \frac{1}{1-\sigma} = S$

# No termination and ...

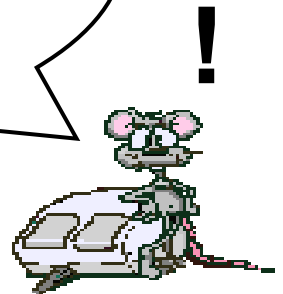
- However, the max flow in our pathological example is obviously  $4 \cdot S$
- So the Ford-Fulkerson algorithm approaches one-fourth the optimal flow value
- Therefore, the algorithm is not correct

# Worth to mention

Really amazing this example !  
No termination and even the  
value that is approached is  
wrong !



However, the example  
is **NOT** really fair !



# In the sense of fairness

- The raised question of finiteness of the Ford Fulkerson algorithm is in a sense a mathematical but not a practical one, since computers always work with rational numbers
- Hence, it is reasonable to assume that data can be represented by a finite number of bits
- A practical question, which is however related to that of finiteness, will ask how many steps may be required by a computation as a function of the total number of bits in the data

## 7.5.2 Complexity analysis

- In what follows, we analyze the complexity of the Ford-Fulkerson algorithm for integral capacity values
- Unfortunately, it turns out that – depending on the given capacity values of the considered instance – this labeling procedure may require in the worst case an exponential amount of time
- Fortunately, there exists an efficient algorithm for the max flow problem, which is, in fact, a rather simple modification of the labeling algorithm
- In order to analyze the labeling procedure and to prepare a modified version of it, we first examine a fundamental graph algorithm called *search*( $v$ )
- Such a procedure is required in both algorithms

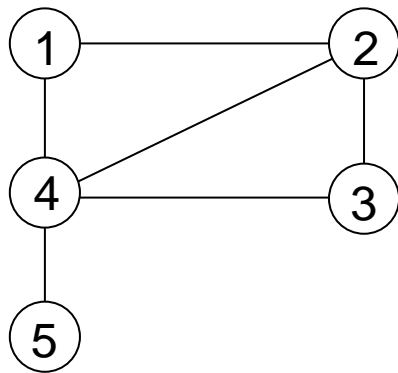
# Graph representations

- A graph  $G = (V, E)$  can be represented in many alternative ways
  - Adjacency matrix:
    - A matrix  $A_G = [a_{i,j}]_{1 \leq i \leq |V|, 1 \leq j \leq |V|}$ , with binary entries such that
    - $a_{i,j} = 1$  if arc  $(i, j) \in E$  and  $a_{i,j} = 0$  otherwise
    - However, in case of graphs that are sparse in that the number of their arcs is far less than  $O\left(\binom{|V|}{2}\right) = O(|V|^2)$ , this representation is the most economical one. E.g., if we have 100 nodes and 500 edges, an representation with 10,000 (!) binary entries has to be stored

# Graph representations

- Adjacency lists: For each node  $v \in V$   $A(v)$  gives an ordered list of successors, i.e., we have  $A(v) = [v_1, v_2, \dots, v_{l(A(v))}]$ , with  $(v, v_i) \in E, \forall i \in \{1, \dots, l(A(v))\}$

- Example



$$A(1) = [2,4], A(2) = [1,3,4],$$

$$A(3) = [2,4], A(4) = [1,2,3,5], A(5) = [4]$$

- In what follows, we assume that the graph  $G = (V, E)$  is connected, i.e., there are no isolated nodes

# Algorithm $search(v)$

**Input:** A graph  $G$ , defined by adjacency lists and a node  $v$

**Output:** The graph with the nodes reachable by path from the node  $v$  marked

$Q = \{v\}$

**while**  $Q \neq \emptyset$  **do**

  let  $u$  be any element of  $Q$

  remove  $u$  from  $Q$

  mark  $u$

  for all  $u' \in A(u)$  do

**if**  $u'$  is not marked **then** insert  $u'$  into  $Q$

**end while**



# Complexity

## 7.5.2.1 Theorem:

*The algorithm  $\text{search}(v)$  marks all nodes of  $G$  connected to  $v$  in  $O(|E|)$  time.*

### **Proof:**

Correctness: We assume that a node  $u$  is connected to node  $v$  by a path  $p$ . Clearly, it can be shown by induction on the path length that  $u$  will be marked. If, otherwise, node  $u$  is not connected to node  $v$ ,  $u$  will not be marked since this would lead to the contradictory conclusion that there is a path from node  $v$  to node  $u$ .

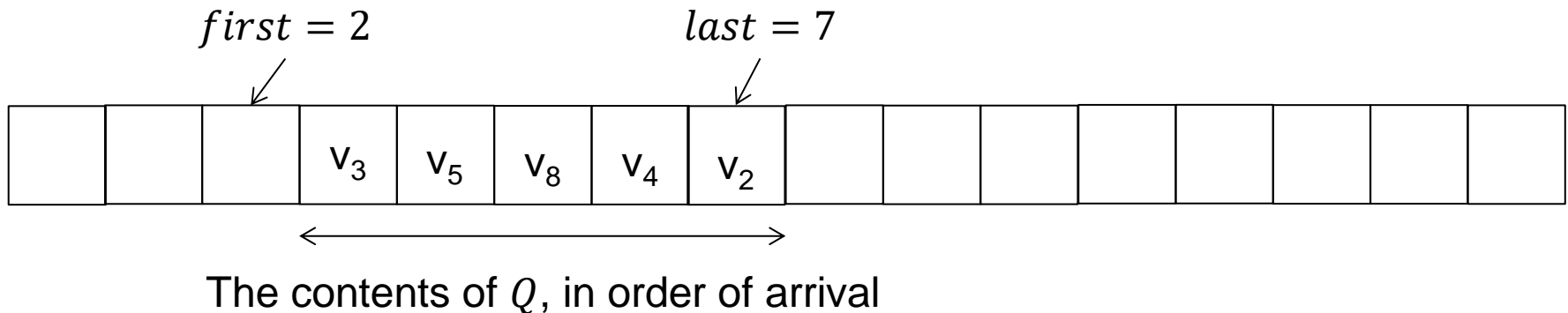
# Proof of Theorem 7.5.2.1

## Time bound:

- In order to estimate the running time of  $search(v)$ , we have to consider three components:
  1. Initialization: this takes constant time
  2. Maintaining the set  $Q$ : We store the set  $Q$  as a queue with a *first* and *last* pointer (variables) in order to enable insertion and deletion in constant time (see the next slide for a brief illustration). The pointers (variables) *first* and *last* are initialized to zero while  $Q$  is stored as a simple array with  $|V|$  entries. Array  $Q$  is empty if and only if it holds  $first = last$ . We remove from top and add at the tail of the queue (FIFO principle).

# Applied data types

- Add  $v$  to  $Q$ :
  - $last = last + 1$
  - $Q[last] = v$
- Remove:
  - $first = first + 1$
  - $v = Q[first]$



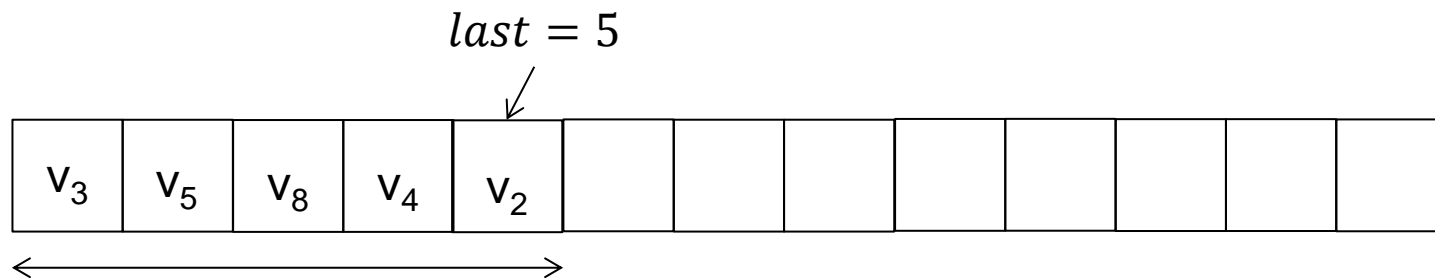
# Proof of Theorem 7.5.2.1 – Time bound

3. Searching the adjacency lists: we have constant time for each element of the lists. Since the total number of these elements is  $2 \cdot |E|$ , the time required is  $O(|E|)$

Therefore, we have a total asymptotic running time of  $O(|E|)$ . This completes the proof

# LIFO queue (i.e., a stack)

- Add  $v$  to  $Q$ :
  - $last = last + 1$
  - $Q[last] = v$
- Remove:
  - $v = Q[last]$
  - $last = last - 1$



The contents of  $Q$ , in order of arrival.  $Q$  is empty if and only if  $last = 0$

# Selecting rules applied to $Q$

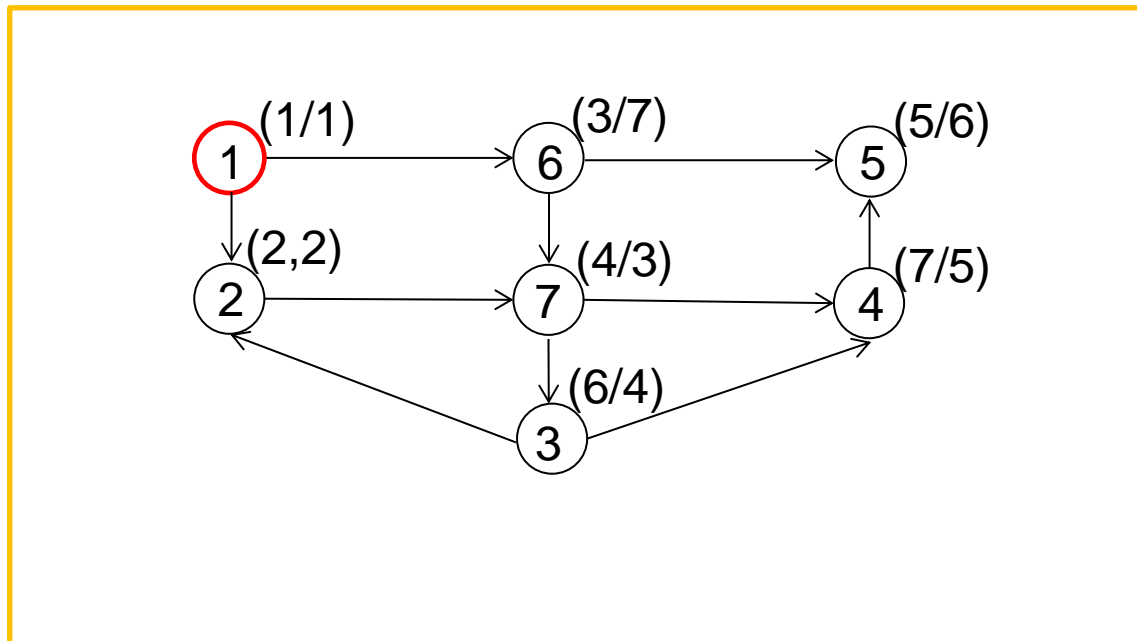
- The procedure  $search(v)$  was not completely specified
- We have not defined yet exactly how the next element  $v$  is chosen from  $Q$  in the while loop
- There are many possibilities
- Two best known are ...
  - *FIFO*: The node that waited longest is chosen (breadth first search (BFS))
  - *LIFO*: The node that was lastly inserted is chosen (depth first search (DFS))

# Directed graphs

- The procedure  $search(v)$  can be applied to directed graphs (i.e., so-called digraphs) without any changes

# Example

- We apply BFS and DFS to the digraph below
- The resulting numbers (BFS/DFS) give the indices of the step at that the respective node is labeled
- Starting node is node 1





# Algorithm *findpath*( $v$ )

**Input:** A digraph  $G = (V, E)$ , defined by adjacency lists and two subsets  $S, T$  of  $V$

**Output:** A path in  $G$  from a node in  $S$  to a node in  $T$  if this path exists

for all  $v \in S$  do  $label[v] = 0$

**if**  $v \in T$  **then** return( $v$ ); **break**;

$Q = S$

**while**  $Q \neq \emptyset$  **do**

  let  $u$  be any element of  $Q$

  remove  $u$  from  $Q$

**for** all  $u' \in A(u)$  **do**

**if**  $u'$  is not labeled **then begin**

$label[u'] = u$

**if**  $u' \in T$  **then** return  $path(u')$ ; **break**; **else** insert  $u'$  into  $Q$

**end (begin)**

**end (do)**

**end while**

**return** "no S-T path available in  $G$ "

# Algorithm $path(v)$

**Input:** For all nodes  $u \in V$  :  $label[u]$  generated by procedure  $findpath$

**Output:** Path from a node in  $S$  to  $v \in T$

**if**  $label[v] = 0$

**then**  $return(v)$ ; **break**;

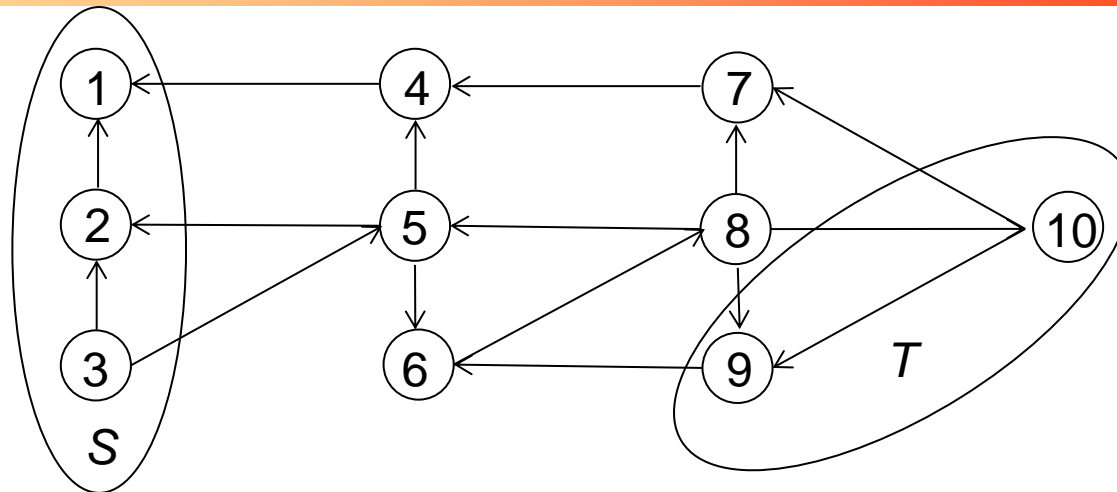
**else**  $return(path(label[v])) \parallel (v)$ ; **break**;

**end if**

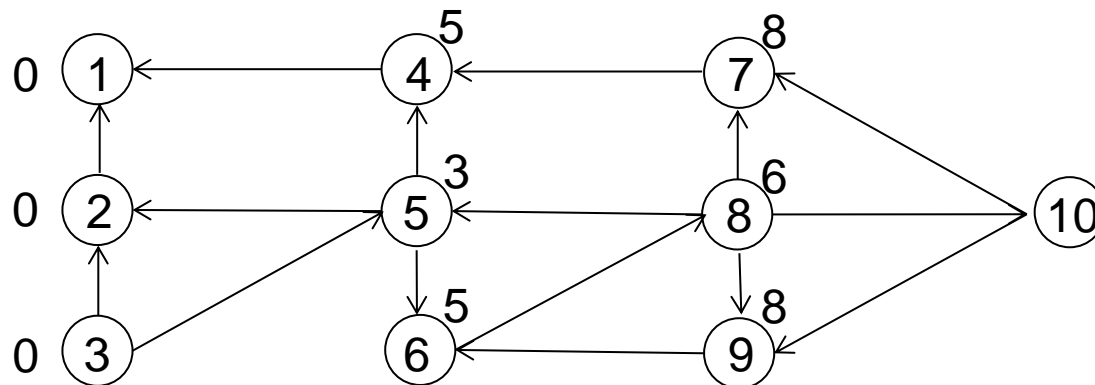
$\parallel$  stands for concatenation of paths

Note that the procedure is recursive!

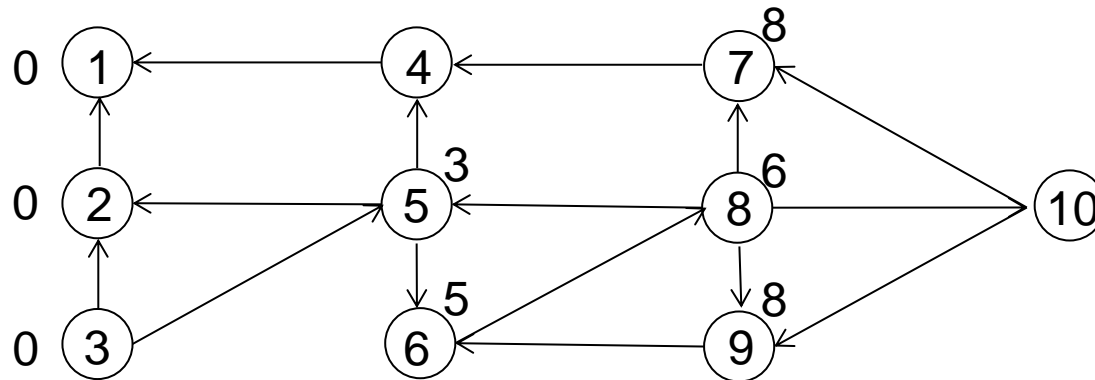
# Example



- We apply the procedure  $findpath(S, T)$  with FIFO queue (bfs) and obtain the labels (resulting in a path with a minimum number of arcs)



# Example – Path reconstruction



- We apply  $path(9)$  and obtain

$path(9)$

$$= path(8) \parallel (9) = path(6) \parallel (8, 9) = path(5) \parallel (6, 8, 9)$$

$$= path(3) \parallel (5, 6, 8, 9) = (3, 5, 6, 8, 9)$$

# Complexity of the Ford Fulkerson procedure

- We now analyze the complexity of the Ford-Fulkerson algorithm more in detail
- We apply the algorithm to a network  $N = (s, t, V, E, c)$  and observe the following
  - The initialization step of the procedure takes time  $O(|E|)$
  - Each iteration step involves the scanning and labeling of vertices. It can be stated that each edge  $(u, v)$  is considered at most twice – once for scanning node  $u$  and once for  $v$ . Moreover, we have to follow back the found path that has a length of at most  $O(|V|)$  steps
  - Thus, each iteration takes time  $O(|V| + |E|)$

# Complexity of the Ford Fulkerson procedure

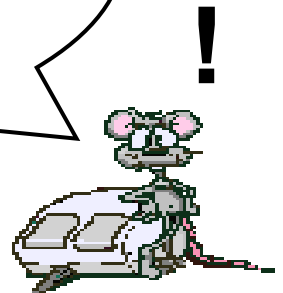
- All in all, in case of integral capacities, if  $v$  is the value of the max flow and  $S$  is the number of conducted augmentation steps of the applied Ford-Fulkerson algorithm, we have  $S \leq v$  and a total asymptotic running time complexity of  $O((|V| + |E|) \cdot S) = O(|E| \cdot S)$
- In order to define the running time by the input data of a given instance, we obtain the asymptotic running time

$$O\left(|E| \cdot \left(\sum_{(x,y) \in E} c(x,y)\right)\right)$$

# Worth to mention

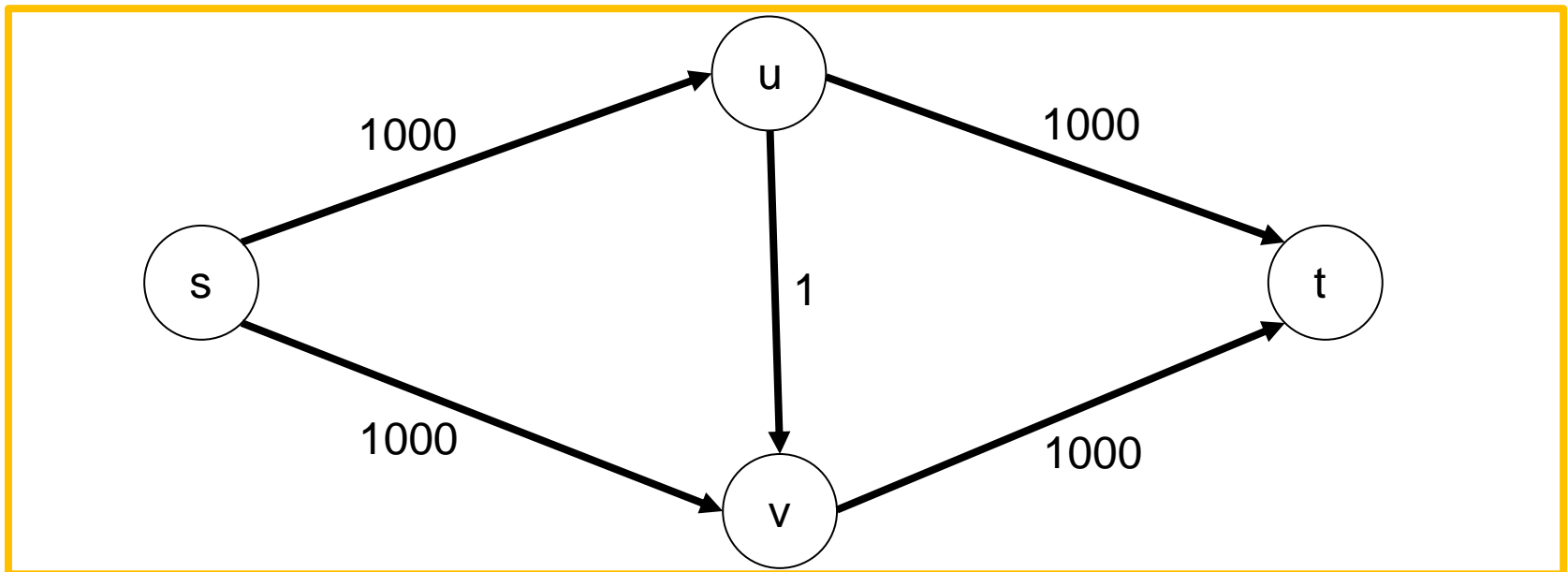
I fear that you may know an example that comes along with a very large number of augmentation steps!

That is true! And it is a tiny one!



# Worst case example

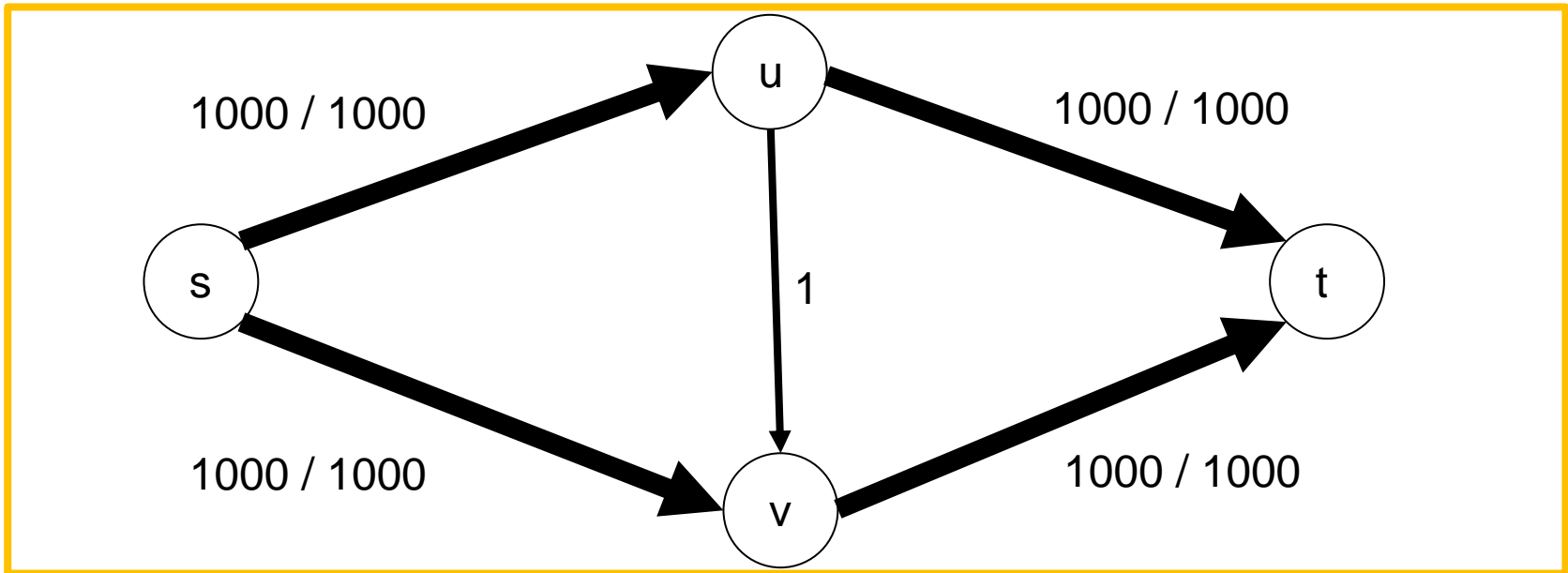
- Consider the following network with total capacity of 4,001
- We will see that the Ford Fulkerson algorithm requires 2,000 iterations to generate an optimal solution





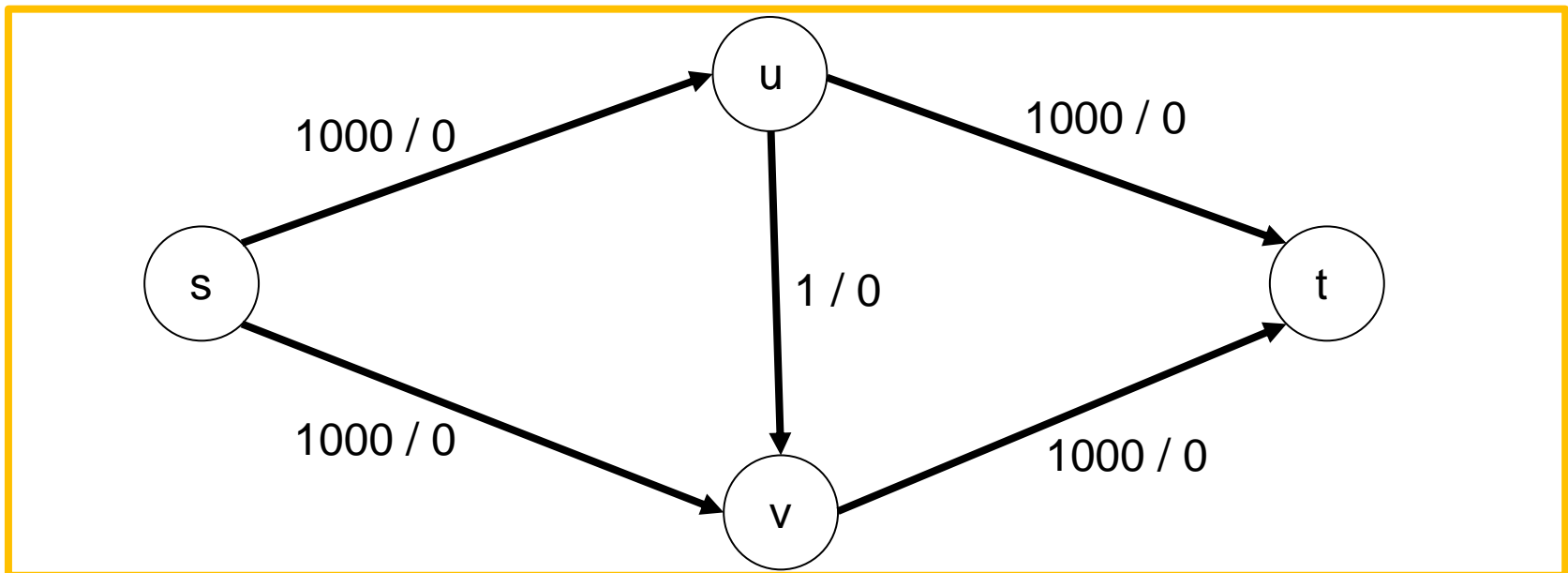
# Worst case example – Optimal solution

- The maximum flow obviously amounts to 2000
- Illustration of the optimal solution



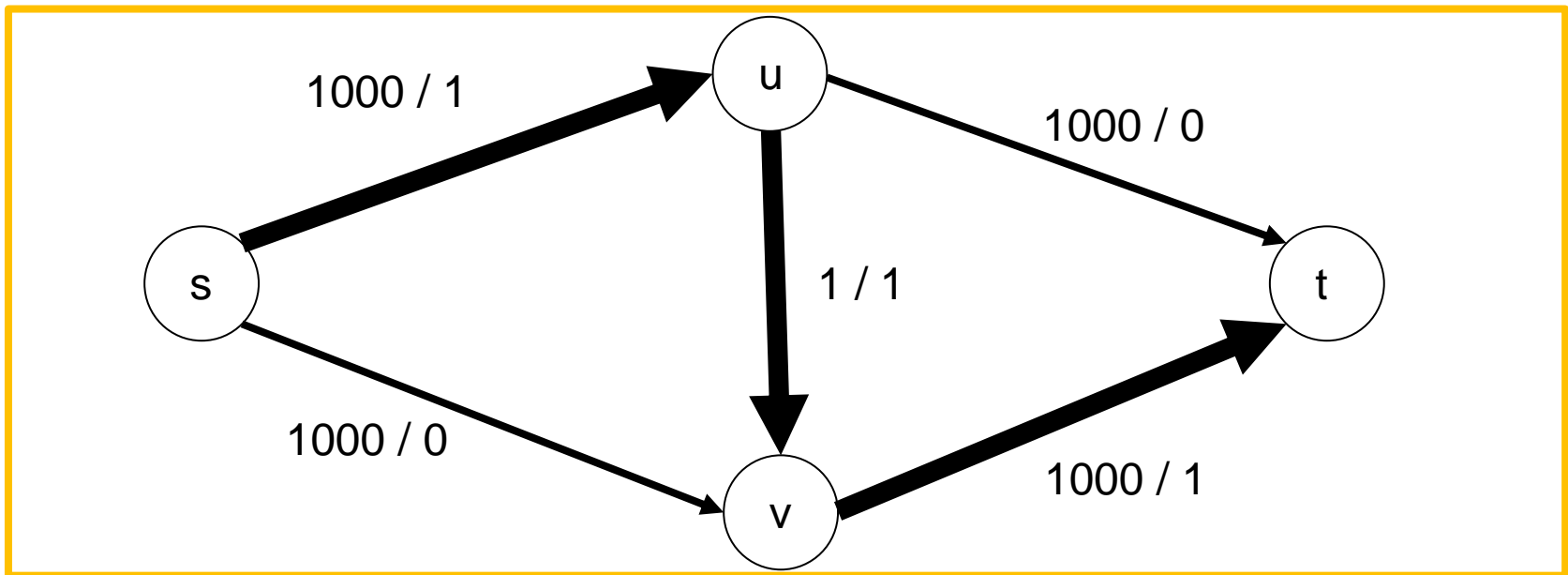
# Worst case example

- In what follows, we apply the labeling algorithm starting from the initial zero flow
- We commence with the zero flow on each edge



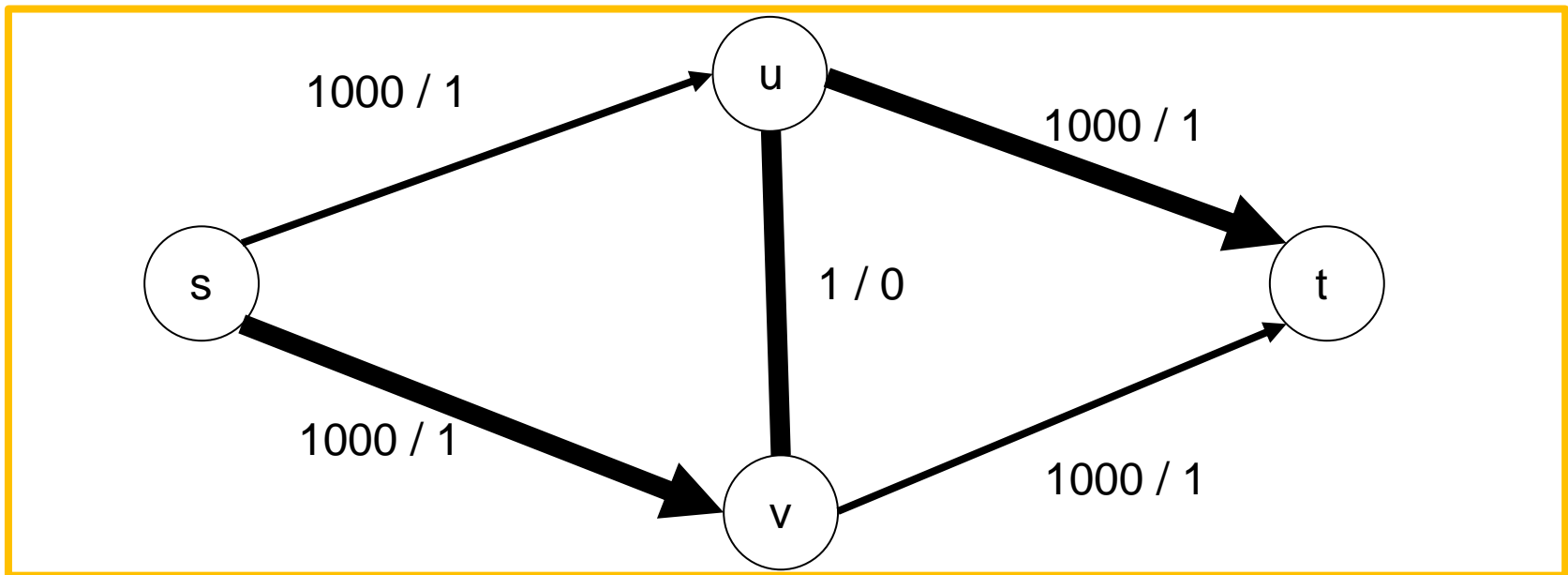
# Solving the worst case example 1

- We start with the initial flow  $(s, u, v, t)$  with flow 1
- We obtain the following updated network



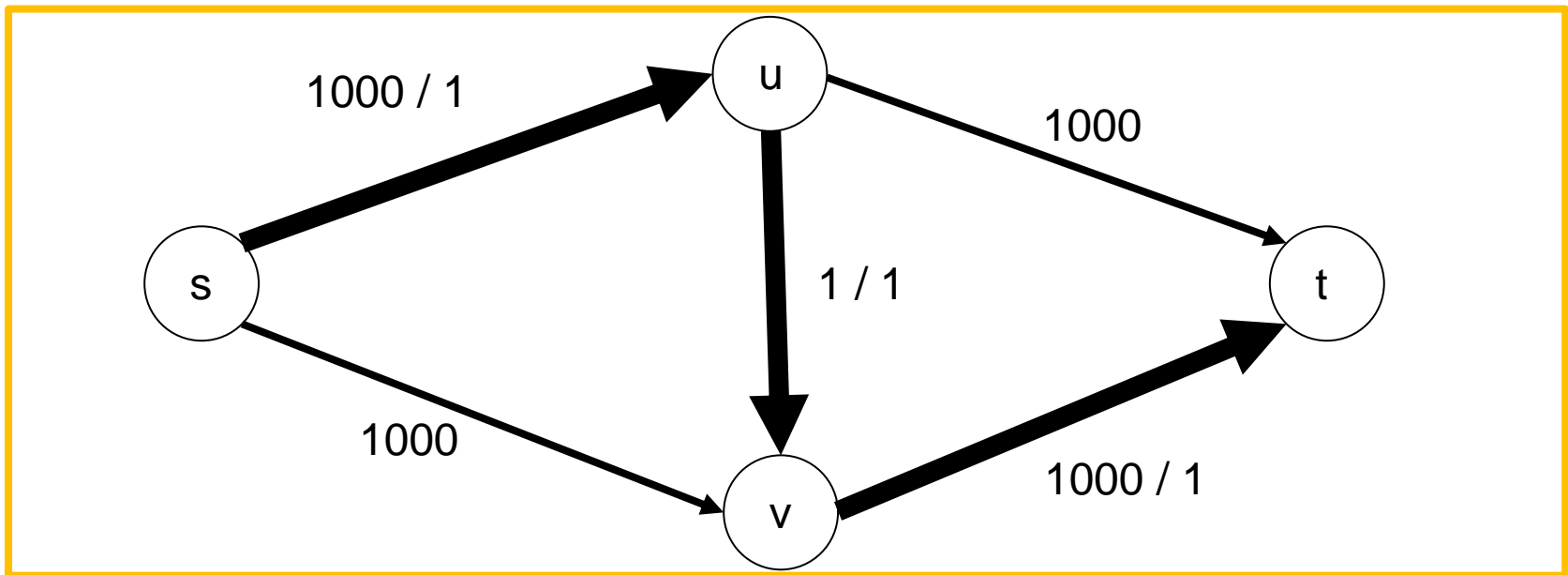
# Solving the worst case example 2

- We start with the initial flow  $(s, v, u, t)$  with flow 1
- We obtain the following updated network



# Solving the worst case example 3

- We start with the initial flow  $(s, u, v, t)$  with flow 1
- We obtain the following updated network



# After two augmentation steps, we have

- A total flow of 2
- Hence, there exists a sequence of 1,000 iterations, each comprising two augmentation steps with the paths  $(s, u, v, t)$  and  $(s, v, u, t)$ , that generates the optimal solution with total flow 2,000
- Therefore, the asymptotic runtime bound

$$O\left(|E| \cdot \left(\sum_{(x,y) \in E} c(x,y)\right)\right)$$

- is actually tight since we can replace the 1,000 values by an arbitrarily large  $M$ -value

# Exponential running time

- If  $M = c^{|V|}$  holds (with  $c \geq 2$ ), the Ford-Fulkerson algorithm executes

$$O(|E| \cdot c^{|V|})$$

- steps
- Hence, we have an exponential running time

# Towards a new max flow algorithm

- Suppose that we wish to apply the labeling routine to a network  $N = (s, t, V, E, c)$  with initial zero flow  $f = 0$
- We need not examining capacities and flows in this case; it is a priori certain that all arcs in  $A$  are forward, and that there are no backward arcs.
- Consequently, our task of labeling the network in order to discover an augmenting path is done by applying procedure *findpath* to  $N = (s, t, V, E, c)$  with  $S = \{s\}$  and  $T = \{t\}$
- Subsequently, we augment the current flow by applying *findpath* to a modified network  $N(f) = (s, t, V, E(f), ac)$  that results from the current flow  $f$
- This modified network is defined next



# A flow-oriented network definition

## 7.5.2.2 Definition

*Given a network  $N = (s, t, V, E, c)$  and a feasible flow  $f$  of  $N$ . Then, we define the network  $N(f) = (s, t, V, E(f), ac)$  with  $E(f)$  comprising the arcs*

- 1. If  $(u, v) \in E$  and  $f(u, v) < c(u, v)$ , then  $(u, v) \in E(f)$  and  $ac(u, v) = c(u, v) - f(u, v)$*
- 2. If  $(u, v) \in E$  and  $f(u, v) > 0$ , then  $(v, u) \in E(f)$  and  $ac(v, u) = f(v, u)$*

*The value  $ac(u, v)$  is denoted as the augmenting capacity of arc  $(u, v) \in E(f)$*

# Avoiding multiple copies of arcs in $E(f)$

- If  $E$  contains both arcs  $(u, v) \in E$  and  $(v, u) \in E$ , then  $E(f)$  may have multiple copies of these arcs. However, in this case we may replace one arc  $(u, v) \in E$  by a new node  $w$  and two additional arcs  $(u, w), (w, v) \in E$  with identical capacity, i.e., it holds that  $c(u, w) = c(w, v) = c(u, v)$
- Therefore, we can assume that  $E(f)$  has no multiple arcs

# Interesting attributes of $N(f)$

- Take any s-t cut  $(W, \bar{W})$  of  $N(f)$
- The value of this cut is the sum of the augmenting capacities of all arcs of  $N(f)$  going from  $W$  to  $\bar{W}$
- Such an arc  $(u, v) \in E(f)$  may be either a forward arc (case 1 in Definition 7.5.2.2, i.e.,  $ac(u, v) = c(u, v) - f(u, v)$ ) or a backward arc (case 2 in Definition 7.5.2.2, i.e.,  $ac(u, v) = f(v, u)$ )
- Thus, all in all, if we directly compare the value of  $(W, \bar{W})$  in  $N(f)$  with the value of  $(W, \bar{W})$  of  $N$ , we see that the first one is equal to the second one minus the forward flow of  $f$  across the cut plus the backward flow of  $f$  against the cut

# Interesting attributes of $N(f)$

- Clearly, the size of  $f$  along the cut minus the size of  $f$  against the cut is just  $|f|$  and therefore the last two terms together amount to  $-|f|$
- But for every cut  $(W, \bar{W})$  and flow  $f$  we know that the flow of  $f$  over forward arcs minus the flow of  $f$  (i.e.,  $|f|$ ) over backward arcs coincides with the total flow of  $f$  that leaves source  $s$
- We define  $|f| = \sum_{(s,v) \in E} f(s,v)$
- Consequently, we conclude that the value of  $(W, \bar{W})$  in  $N(f)$  coincides with the value of  $(W, \bar{W})$  of  $N$  minus the total flow  $|f|$  of flow  $f$
- Hence, this proves the following Lemma 7.5.2.3 since in both networks the value of the minimum cut equals the value of the maximum flow

# Consequence

## 7.5.2.3 Lemma

*If  $|\tilde{f}|$  is the value of the maximum flow in network  $N$ , then the value of the maximum flow in  $N(f)$  is  $|\tilde{f}| - |f|$*

# Layered network

## 7.5.2.4 Definition

A layered network  $L = (s, t, U, A, b)$  with  $d + 1$  layers is a network with vertex set  $U = U_0 \cup \dots \cup U_d$ , while  $\forall j \in \{1, \dots, d\}: U_{j-1} \cap U_j = \emptyset$ ,  $U_0 = \{s\}$ , and  $U_d = \{t\}$ . The set of arcs  $A$  is defined by

$$A \subseteq \bigcup_{j=1}^d (U_{j-1} \times U_j)$$

# Maximal flows

## 7.5.2.5 Definition

*Let  $N = (s, t, U, A, b)$  be a layered network. An augmenting path in  $N$  with respect to some flow  $g$  is denoted as forward if it uses no backward arc. A flow  $g$  of  $N$  is called maximal (not necessarily maximum) if there is no forward augmenting path in  $N$  with respect to  $g$*

# Maximum, maximal flow

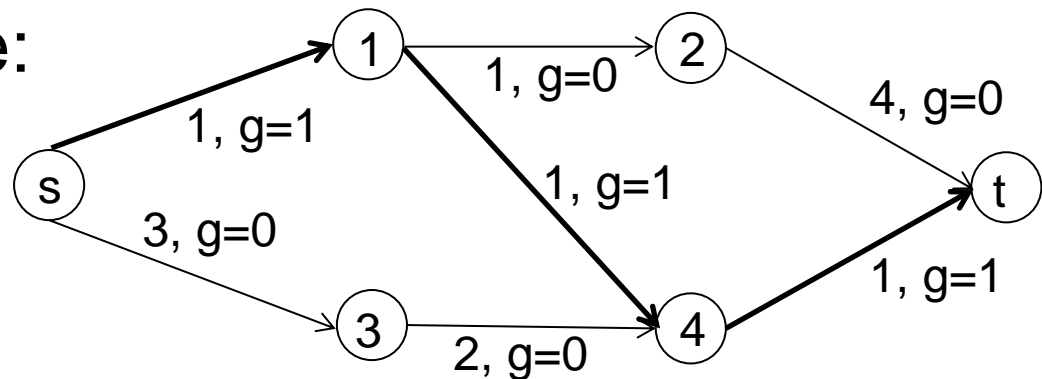
## 7.5.2.6 Conclusion

*All maximum flows are maximal. However, not all maximal flows are maximum flows.*

### Proof:

If  $f$  is a maximum flow it cannot be augmented. Hence, it is maximal. The second part is proven by the following example:

Maximum flow amounts to 2  
However,  $g$  is maximal but  
 $|g| = 1$





# Auxiliary network $AN(f)$

- We introduce the auxiliary network  $AN(f)$  as a layered network to a network  $N(f)$  with a flow  $f$
- We create  $AN(f)$  by carrying out a breadth-first search on  $N(f)$  while copying only the arcs in  $AN(f)$  that lead us to new nodes and only the nodes that are at lower levels than node  $t$
- If a node is added all incoming arcs from previously added nodes are integrated. However, there is no backward arc
- Hence,  $AN(f)$  is generated out of  $N(f)$  in time  $O(|E(f)|) = O(|E|)$
- Using the auxiliary network, we can easily find the shortest augmenting path (with a minimal number of edges) with respect to the current flow.

# 7.6 An efficient max flow algorithm

- In what follows, we introduce a polynomial max flow approach
- It has an asymptotic running time of  $O(|V|^3)$

## Basic structure of the max flow procedure

- It operates in stages
  - At each stage – depending on the current flow  $f$  – it constructs the network  $N(f)$  and, according to it, it generates the auxiliary network  $AN(f)$
  - Then, we find a maximum flow  $g$  in the auxiliary network  $AN(f)$  and add this flow  $g$  to flow  $f$

# Basic structure of the max flow procedure

- Adding  $g$  to  $f$  entails adding  $g(u, v)$  to  $f(u, v)$  if arc  $(u, v)$  is a forward arc in  $AN(f)$  and subtracting  $g(u, v)$  from  $f(u, v)$  if arc  $(u, v)$  is a backward arc in  $AN(f)$
- The procedure terminates when  $s$  and  $t$  are disconnected in  $N(f)$
- This proves that  $f$  is optimal

# 7.6.1 Pseudo code of the procedure

**Input:** A network  $N = (s, t, V, E, c)$

**Output:** The maximum flow  $f$  of  $N$

$f = 0$ ;  $done = false$ ;

**while** (NOT  $done$ ) **do**

$g = 0$ ;

    construct the auxiliary network  $AN(f) = (s, t, U, F, ac)$ ;

**if**  $t$  is NOT reachable from  $s$  in  $AN(f)$  **then**  $done = true$ ;

**else repeat**

**while** there is a node with  $throughput[v] = 0$  **do**

**if**  $v = s$  OR  $v = t$  **then go to** incr

**else** delete  $v$  and all incident arcs from  $AN(f)$

**end while**

        let  $v$  be the node in  $AN(f)$  with minimal nonzero  $throughput[v]$ ;

$push(v, throughput[v])$ ;

$pull(v, throughput[v])$ ;

**end repeat**;

incr:  $f = f + g$  **Comment:** End of the current stage

**end while**

# Pseudo code of $push(y, h)$

**Comment:** Increases the flow  $g$  by  $h$  units pushed from  $y$  to  $t$

$Q = \{y\}$  **Comment:**  $Q$  is organized as a queue

**for** all  $u \in U - \{y\}$  **do**  $req[u] = 0$ ;

$req[y] = h$  **Comment:**  $req[u]$  defines how many units have to be pushed out of  $u$

**while**  $Q \neq \emptyset$  **do**

    let  $v$  be an element of  $Q$

    remove  $v$  from  $Q$

**for** all  $u$  such that  $(v, u) \in F$  and **until**  $req[v] = 0$  **do**

$m = \min\{ac(v, u), req[v]\}$ ;

$ac(v, u) = ac(v, u) - m$ ;

**if**  $ac(v, u) = 0$  **then** remove arc  $(v, u)$  from  $F$

$req[v] = req[v] - m$ ;

$req[u] = req[u] + m$ ;

        add  $u$  to  $Q$

$g(v, u) = g(v, u) + m$ ;

**end until**

**end while**

# Pseudo code of $pull(y, h)$

**Comment:** Increases the flow  $g$  by  $h$  units pull from  $y$  to  $s$

$Q = \{y\}$  **Comment:**  $Q$  is organized as a queue

**for** all  $u \in U - \{y\}$  **do**  $req[u] = 0$ ;

$req[y] = h$  **Comment:**  $req[u]$  defines how many units have to be pulled out of  $u$

**while**  $Q \neq \emptyset$  **do**

    let  $v$  be an element of  $Q$

    remove  $v$  from  $Q$

**for** all  $u$  such that  $(u, v) \in F$  and **until**  $req[v] = 0$  **do**

$m = \min\{ac(u, v), req[v]\}$ ;

$ac(u, v) = ac(u, v) - m$ ;

**if**  $ac(u, v) = 0$  **then** remove arc  $(u, v)$  from  $F$

$req[v] = req[v] - m$ ;

$req[u] = req[u] + m$ ;

        add  $u$  to  $Q$

$g(u, v) = g(u, v) + m$ ;

**end until**

**end while**

# 7.6.2 Analysis of the algorithm

## 7.6.2.1 Lemma

*An arc  $a$  of  $AN(f)$  is removed from  $F$  at some stage only if there is no forward augmenting path with respect to flow  $g$  in  $AN(f)$  that passes through  $a$ .*

### **Proof:**

Arc  $a$  is deleted at a stage for two reasons

1. It may either be that  $g(a) = c(a)$  or
2.  $a = (v, u)$  with  $throughput(v) = 0$  or  $throughput(u) = 0$

# Proof of Lemma 7.6.2.1

- Suppose that  $g(a) = c(a)$
- This means that arc  $a$  is now saturated and may appear in an augmenting path in  $AN(f)$  with respect to  $g$  only as a backward arc. Hence, the proposition follows
- Let us now consider the case when  $v$  or  $u$  has throughput zero
- Then, no input or output by another arc exists at the arc  $a$  and, therefore,  $a = (v, u)$  cannot be used in any forward path
- This completes the proof



# Result of each stage

## 7.6.2.2 Lemma

*At the end of each stage,  $g$  is a maximal flow in  $AN(f)$ .*

### **Proof:**

- By Lemma 7.6.2.1, an arc is deleted only if it cannot belong to a forward augmenting path
- This never changes again since capacities are only reduced and arcs and nodes are deleted
- However, a stage ends only when node  $s$  or node  $t$  is deleted due to a zero throughput

# Proof of Lemma 7.6.2.2

- Therefore, due to Lemma 7.6.2.1 and zero throughput in  $s$  or  $t$ , after completing a stage, there are no forward augmenting paths at all, and hence  $g$  is maximal
- This completes the proof

# Improvement

## 7.6.2.3 Lemma

*The  $s$ - $t$  distance in  $AN(f + g)$  at some stage is strictly greater than the  $s$ - $t$  distance in  $AN(f)$  at the previous stage.*

### Proof:

- The auxiliary network  $AN(f + g)$  coincides with the auxiliary network of  $AN(f)$  with respect to flow  $g$
- Since  $g$  is maximal (Lemma 7.6.2.2), there is no forward augmenting path in  $AN(f)$  with respect to  $g$

# Proof of Lemma 7.6.2.3

- Hence, all augmenting paths have length greater than the  $s$ - $t$  distance in  $AN(f)$  (that is the length of  $g$ )
- We conclude that the  $s$ - $t$  distance in  $AN(f + g)$  is strictly greater than the  $s$ - $t$  distance in  $AN(f)$
- This completes the proof

# Correctness and complexity

## 7.6.2.4 Theorem

*The max flow algorithm (with pseudo code given under 7.6.1) correctly solves the max-flow problem for a network  $N = (s, t, V, E, c)$  in asymptotic time  $O(|V|^3)$ .*

### **Proof:**

Correctness:

After performing the last stage, we have  $s$  and  $t$  being disconnected. Hence, the total augmentation flow in network  $N(f)$  is zero.

# Proof of Theorem 7.6.2.4

- By Lemma 7.5.2.3, we know that the total size  $|g|$  of the maximum flow  $g$  in network  $N(f)$  amounts to  $|g| = |\hat{f}| - |f|$ , while  $|\hat{f}|$  is the total size of the maximum flow in the original network  $N$
- Thus, we obtain  $|g| = |\hat{f}| - |f| = 0$  and, therefore,  $|\hat{f}| = |f|$
- This proves the optimality of the current flow  $f$

## Time bound

- Due to Lemma 7.6.2.3, we have at most  $|V|$  stages, since the s-t distance increases monotonously

# Proof of Theorem 7.6.2.4

- At each stage at most each node is chosen to transfer its minimal throughput
- Moreover, at most each arc is used completely only one time (afterwards, it is deleted)
- However, an arc may be also used partially and this can happen many times
- But, push and pull operations are initiated by each node at most once (afterwards, the node is deleted since its throughput is now zero)  
Each push and pull operation contains at most  $|V|$  steps by enumerating the nodes systematically

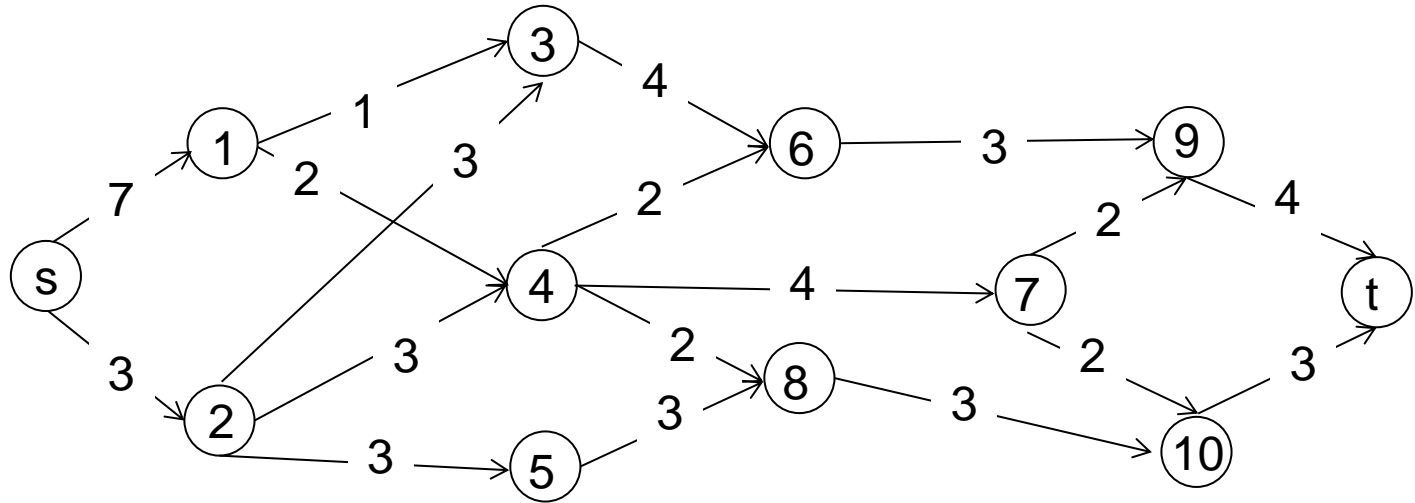
# Proof of Theorem 7.6.2.4

- All in all, we have
  - At most  $|V|$  stages
  - At each stage
    - At most  $|V|^2$  steps that use an arc partially
    - At most  $|E|$  steps that use an arc completely
  - Thus, the total asymptotic running time amounts to

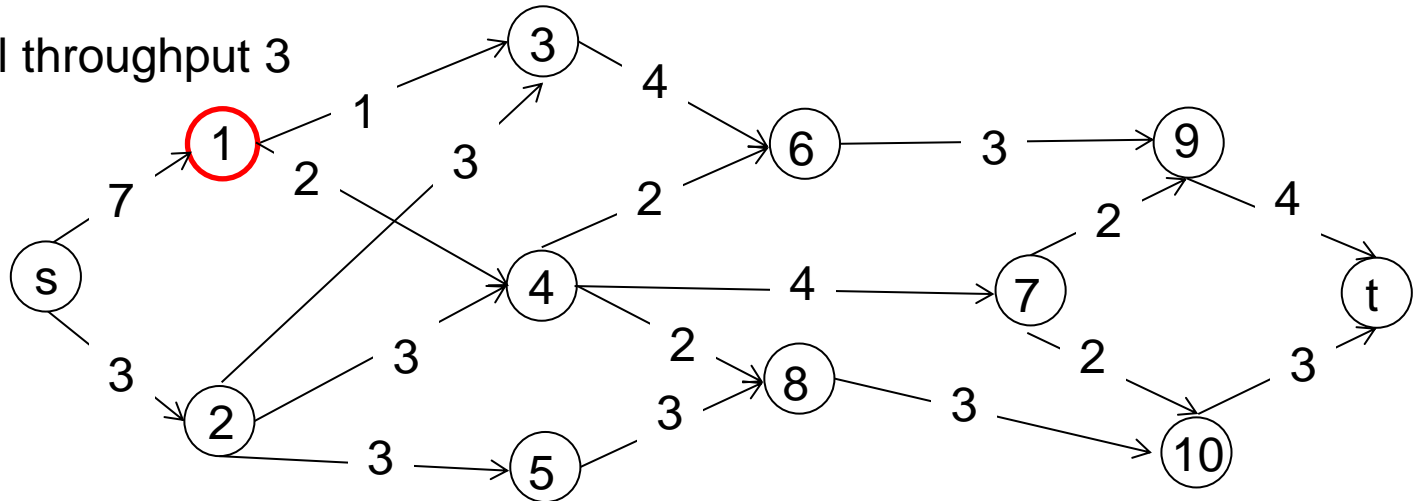
$$O(|V| \cdot (|V|^2 + |E|)) = O(|V| \cdot (|V|^2)) = O(|V|^3)$$



# Example

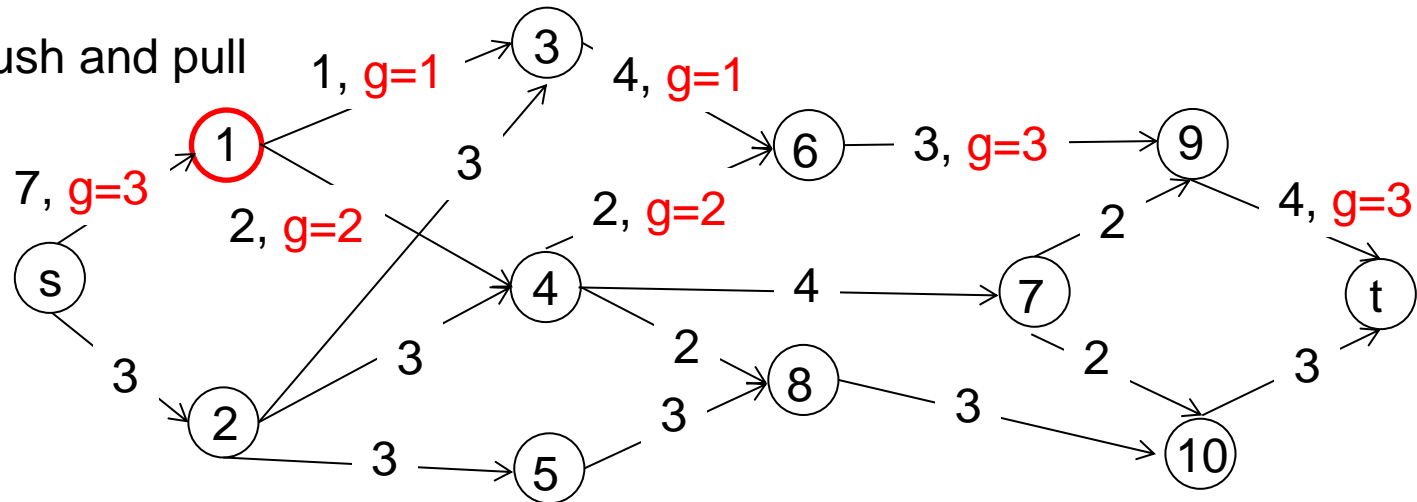


Minimal throughput 3

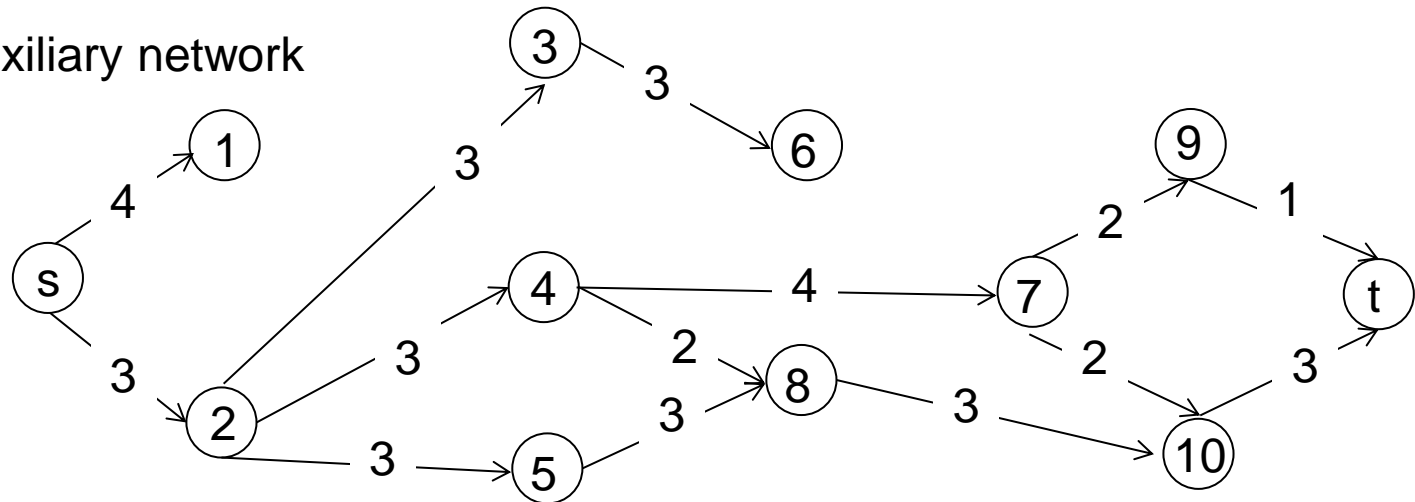


# Example – stage 1: first node

After push and pull

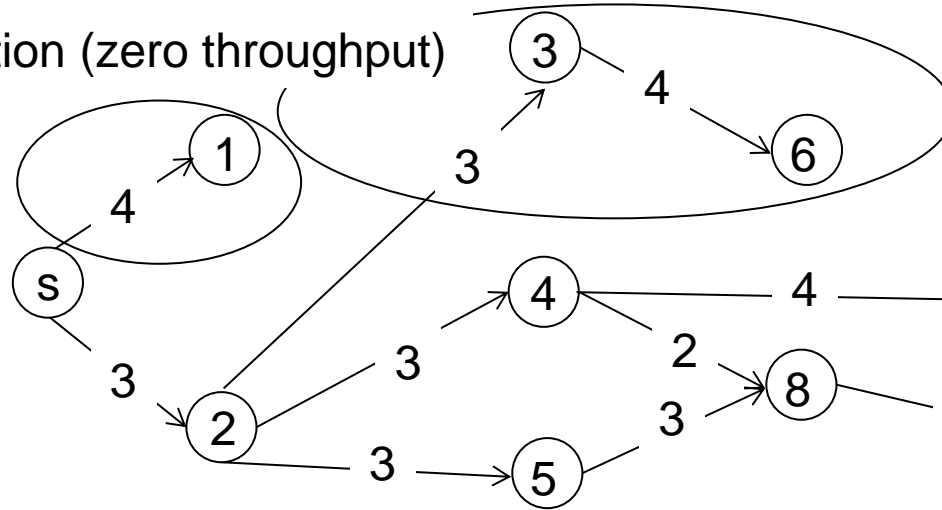


Next auxiliary network

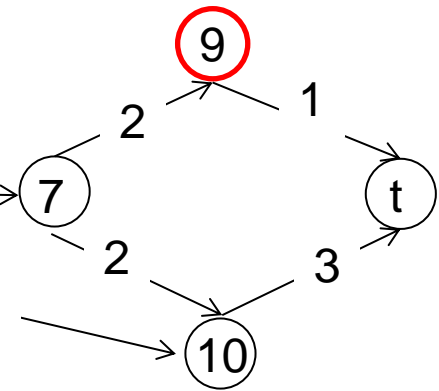


# Example – stage 1: second node

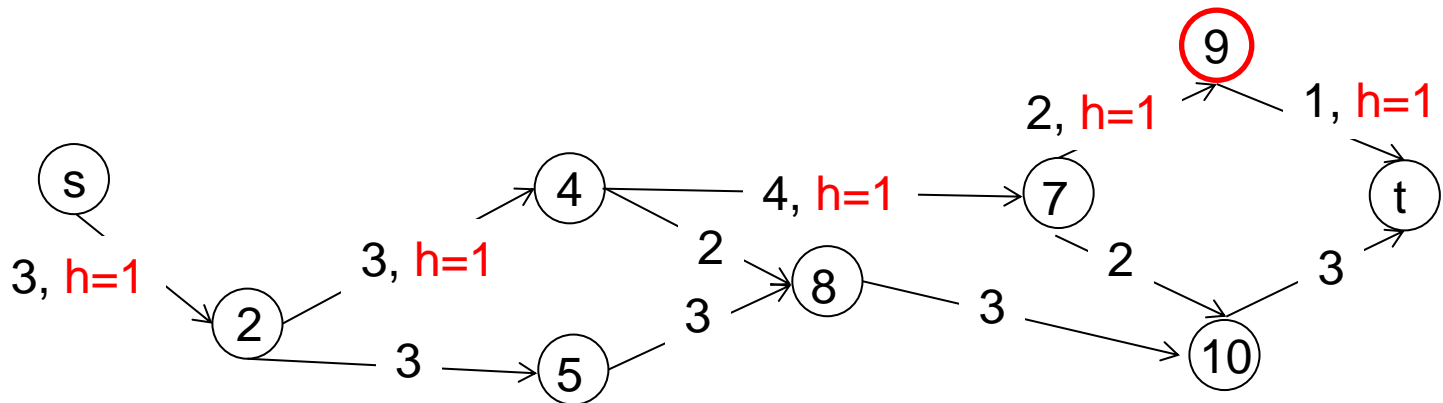
Deletion (zero throughput)



Minimal throughput 1

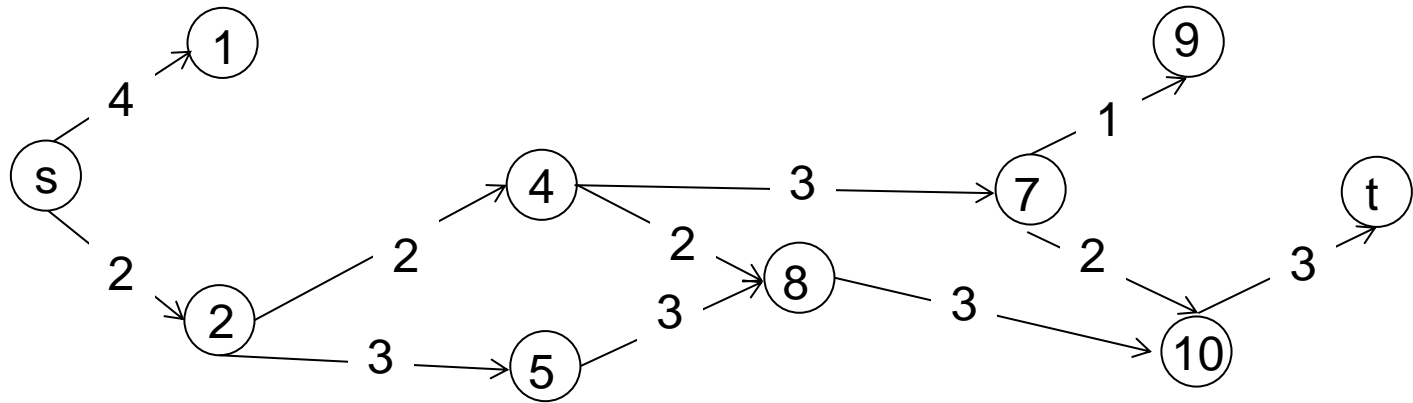


After push and pull



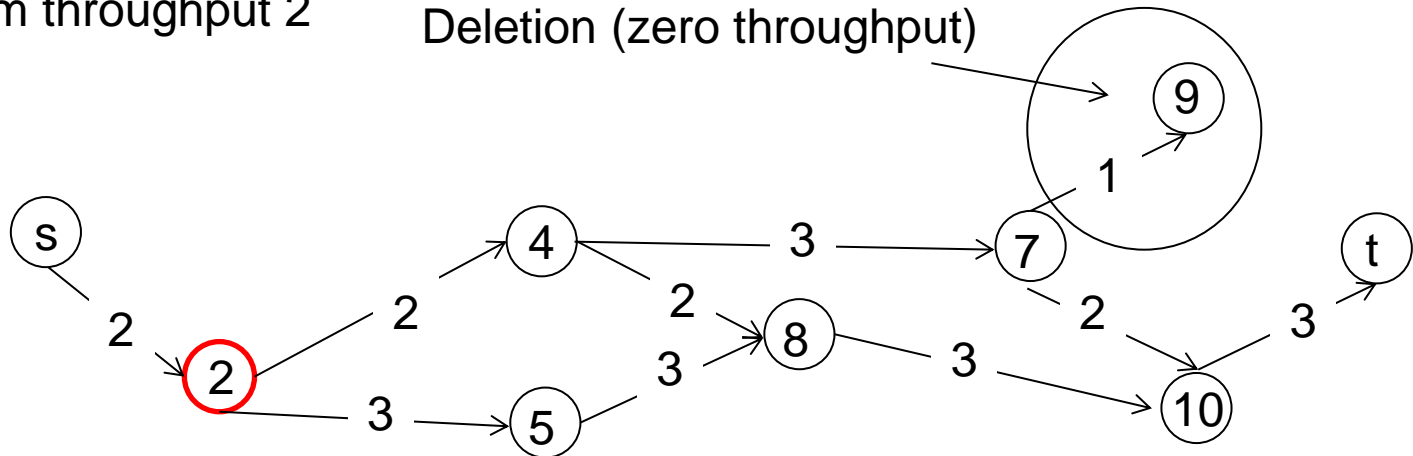
# Example – stage 1: third node

Next auxiliary network



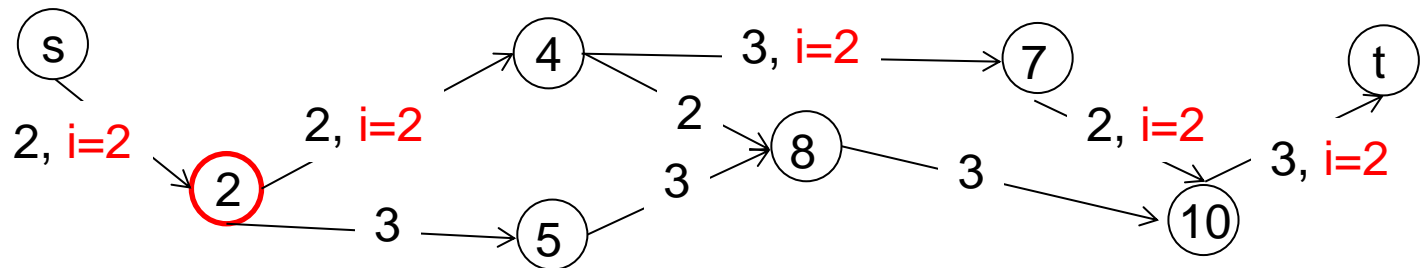
Minimum throughput 2

Deletion (zero throughput)



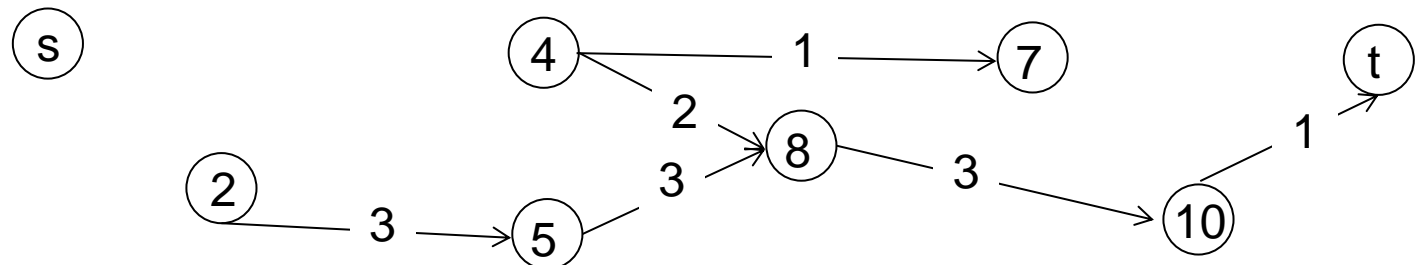
# Example

After push and pull



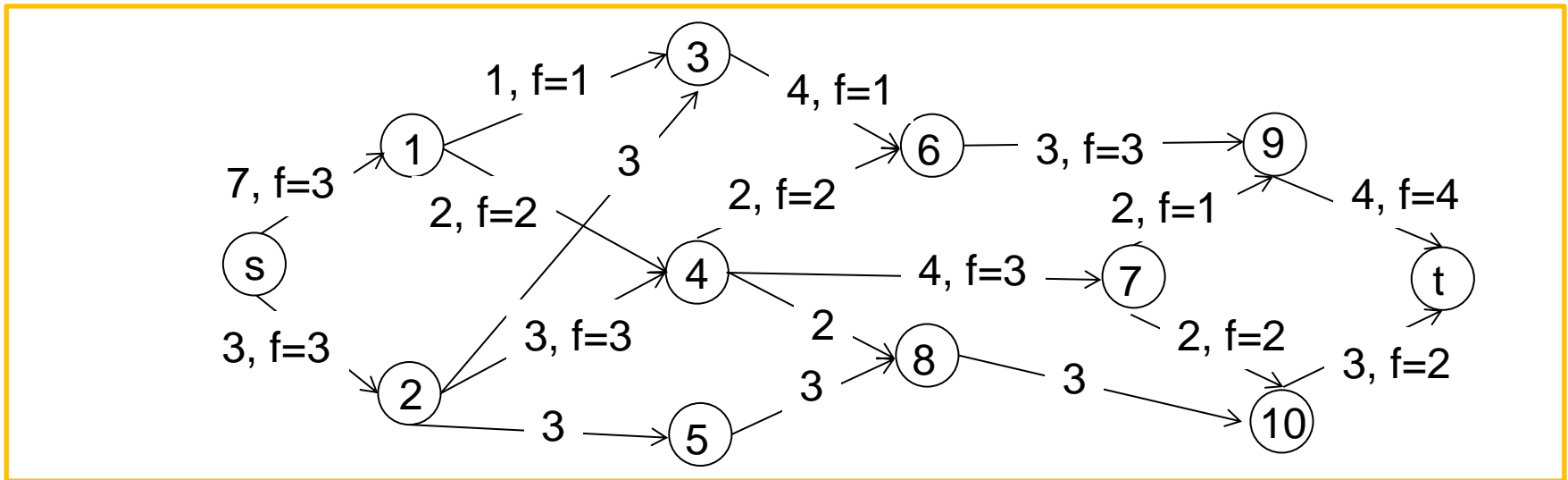
Next auxiliary network

$t$  is not reachable from  $s$  anymore



# Example – termination

- Since  $t$  is not reachable from  $s$  in  $AN(g + h + i)$ , the procedure terminates
- The maximal flow is given through  $g + h + i$  and has a total size of 6



# Additional literature to Section 7

- Edmonds, J.; Karp, R.M. (1972): Theoretical Improvement in Algorithmic Efficiency for Network Flow Problems. *Journal of the ACM*, vol. 19, no. 2 (April 1972), pp. 248-264.
- Ford, L.R. JR., and Fulkerson, D.R. (1962): *Flows in Networks*, Princeton University Press, Princeton, N.J., 1962.

The efficient max flow algorithm was originally proposed in

- Karzanov, A.V. (1974): Determining the Maximal Flow in a Network with the Method of Preflows. *Soviet mathematics Doklady*, 15 (1974), pp. 434-437.

# Additional literature to Section 7

The efficient max flow algorithm was considerably simplified in:

- Malhotra, V.M.; Kumar, M.P., and Maueshwari, S.N. (1978): An  $O(|V|^3)$  Algorithm for Finding Maximum Flows in Networks," *Inf. Proc. Letters*, 7 (no. 6) (October 1978), pp. 277-278.
- Tarjan, R.E. (1983): Data structures and network algorithms. In SIAM CBMS-NSF Regional Conference Series in Applied Mathematics 44, Philadelphia, 1983. SIAM.