7 Max-Flow Problems



7.1 Max-Flow Problems

- In what follows, we consider a somewhat modified problem constellation
- Instead of costs of transmission, vector c now indicates a maximum capacity that has to be obeyed
- Again, we consider a network with two specifically assigned vertices s and t
- The objective is to find a maximum flow from source *s* to sink *t*
- E.g., this flow may be a transport of materials from an origin to a destination of consumption

Flow – Inflow and outflow

7.1.1 Definition

Assuming a network N = (V, E, c) is given as above. A mapping $f : E \to [0, \infty]$ is denoted as an (s, t) flow if and only if the following attributes apply:

1.
$$0 \le f(e) \le c(e), \forall e \in E$$

2. $\sum_{\substack{j \in V: \{i, j\} \in E \\ \text{Outflow from node }i}} f((i, j)) = \sum_{\substack{j \in V: \{j, i\} \in E \\ \text{Inflow of node }i}} f((j, i)), \forall i \in V : i \neq s \land i \neq t$
 $|f| = \sum_{(s, j) \in E} f((s, i))$ is denoted as the amount of flow. f is denoted as the maximum flow if and only if $|f|$ is maximally chosen.
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Observation

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1

• We can transform the equalities (2), which are itemized above, as follows



Conclusions

- For what follows, we renumber the arcs, beginning with 1, i.e., we obtain n arcs with the numbering 1,2,3,...,n
- Note that this includes the artificial arc 0 (now 1), connecting terminal *t* with source s
- We know that

2

 $(1,...,1) \cdot A = 0 \Rightarrow (1,...,1) \cdot A \cdot f = 0 = (1,...,1) \cdot (A \cdot f) = 0$ $\Rightarrow A \cdot f \le 0 \Rightarrow (1,...,1) \cdot (A \cdot f) \le 0 \Rightarrow (1,...,1) \cdot A \cdot f \le 0$ $\Rightarrow (1,...,1) \cdot A \cdot f = 0 \cdot f = 0 \Rightarrow A \cdot f = 0, \text{ since, otherwise,}$ $(1,...,1) \cdot A \cdot f < 0$ $\land A \cdot f = 0 \Rightarrow A \cdot f \le 0 \Rightarrow A \cdot f \le 0 \Leftrightarrow A \cdot f = 0$ Business Computing and Operations Research WINFOR 633

The dual of Max-Flow

Now, we consider
$$\tilde{\pi} = (\pi, \gamma, \delta)$$
, with
 $\pi = (\pi_1, ..., \pi_m), \gamma = (\gamma_1, ..., \gamma_n)$, and $\delta = (\delta_1, ..., \delta_n)$

Minimize
$$\sum_{l=1}^{n} c_l \cdot \gamma_l$$
, s.t., $A^T \cdot \pi + \gamma - \delta = e^1 \wedge (\pi, \gamma, \delta) \ge 0$

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Max-Flow Problem



Interpreting the dual

- This time, the dual is given in standard form, i.e., the Simplex Algorithm can be directly applied to it
- Thus, we want to analyze it beforehand
- · Let us consider the equalities that have to be fulfilled
- Then, we can transform as follows

Minimize
$$\sum_{l=1}^{n} c_l \cdot \gamma_l$$
, s.t.,
 $\pi_i - \pi_j + \gamma_k - \delta_k = \begin{cases} 1 & \text{if } e_k = (t,s) \in E \\ 0 & \text{if } e_k = (i,j) \in E \land e_k \neq (t,s) \in E \end{cases}$
 \land
 $\pi = (\pi_1, ..., \pi_m) \ge 0, \gamma = (\gamma_1, ..., \gamma_m) \ge 0, \text{ and } \delta = (\delta_1, ..., \delta_m) \ge 0$
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The dual tableau

• Obviously, by conducting the calculation of the Primal Simplex, we obtain a tableau as follows...

 $\frac{0}{e^{1}} \begin{vmatrix} 0 & c^{T} & 0 \\ \hline e^{1} & A^{T} & E_{n} & -E_{n} \end{vmatrix}$ $\Rightarrow \frac{0 - c_{B}^{T} \cdot A_{B}^{-1} \cdot e^{1}}{A_{B}^{-1} \cdot e^{1}} \begin{vmatrix} 0 - c_{B}^{T} \cdot A_{B}^{-1} \cdot A^{T} & c^{T} - c_{B}^{T} \cdot A_{B}^{-1} & 0 + c_{B}^{T} \cdot A_{B}^{-1} \cdot E_{n} \end{vmatrix}$ $\Rightarrow \frac{-f^{T} \cdot e^{1}}{A_{B}^{-1} \cdot e^{1}} \begin{vmatrix} -f^{T} \cdot A^{T} & c^{T} - f^{T} & f^{T} \\ A_{B}^{-1} \cdot e^{1} \end{vmatrix}$ $\Rightarrow \frac{-f^{T} \cdot e^{1}}{A_{B}^{-1} \cdot e^{1}} \begin{vmatrix} -f^{T} \cdot A^{T} & c^{T} - f^{T} & f^{T} \\ A_{B}^{-1} \cdot e^{1} \end{vmatrix}$ Business Computing and Operations Research WINFOR 637

Applying the simplex

- The top row of the dual tableau provides comprehensive information
 about the current state of the calculation
- Specifically, it allows a direct link to the corresponding primal problem which has to be solved originally
- · More precisely, we have the following data in the row



A simple example



Applying the Simplex – Step 1.1

	0	0	0	0	0	6	2	4	1	5	3	0	0	0	0	0	0
	1	-1	0	0	1	1	0	0	0	0	0	-1	0	0	0	0	0
	0	1	-1	0	0	0	1	0	0	0	0	0	$^{-1}$	0	0	0	0
	0	1	0	-1	0	0	0	1	0	0	0	0	0	-1	0	0	0
	0	0	1	-1	0	0	0	0	1	0	0	0	0	0	-1	0	0
	0	0	1	0	-1	0	0	0	0	1	0	0	0	0	0	-1	0
	0	0	0	1	-1	0	0	0	0	0	1	0	0	0	0	0	-1
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-6	0	-4	2	2	0	0	0	0	0	0	6	2	4	1	5	3
1	-1	0	0	1	1	0	0	0	0	0	-1	0	0	0	0	0
0	1	-1	0	0	0	1	0	0	0	0	0	-1	0	0	0	0
0	1	0	-1	0	0	0	1	0	0	0	0	0	-1	0	0	0
0	0	1	-1	0	0	0	0	1	0	0	0	0	0	-1	0	0
0	0	1	0	-1	0	0	0	0	1	0	0	0	0	0	-1	0
0	0	0	1	-1	0	0	0	0	0	1	0	0	0	0	0	-1
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Applying the Simplex – Step 1.2

Applying the Simplex – Step 2.1



Applying the Simplex – Step 2.2

-6	0	0	-2	2	0	0	0	4	0	0	6	2	4	-3	5	3
1	-1	0	0	1	1	0	0	0	0	0	-1	0	0	0	0	0
0	1	0	-1	0	0	1	0	1	0	0	0	-1	0	-1	0	0
0	1	0	-1	0	0	0	1	0	0	0	0	0	-1	0	0	0
0	0	1	-1	0	0	0	0	1	0	0	0	0	0	-1	0	0
0	0	0	1	-1	0	0	0	-1	1	0	0	0	0	1	-1	0
0	0	0	1	-1	0	0	0	0	0	1	0	0	0	0	0	-1
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Applying the Simplex – Step 3.1

	-6	0	0	[-2]	2	0	0	0	4	0	0	6	2	4	-3	5	3
	1	-1	0	0	1	1	0	0	0	0	0	-1	0	0	0	0	0
	0	1	0	-1	0	0	1	0	1	0	0	0	-1	0	-1	0	0
	0	1	0	-1	0	0	0	1	0	0	0	0	0	-1	0	0	0
	0	0	1	-1	0	0	0	0	1	0	0	0	0	0	-1	0	0
	0	0	0	(1)	-1	0	0	0	-1	1	0	0	0	0	1	-1	0
	0	0	0	1	-1	0	0	0	0	0	1	0	0	0	0	0	-1
S	thumpeter Scho of Bathes and Econes	ol 👷 Junio S				Busir	ness (Comp	uting a	nd Oj	perati	ons Re	search	W	INF	OR	644



Applying the Simplex – Step 3.2

	A	pl	ying	the	Simp	lex –	Step	4.2
--	---	----	------	-----	------	-------	------	-----

-6	1	0	0	-1	0	0	1	1	3	0	6	2	3	0	2	3	_
1	-1	0	0	1	1	0	0	0	0	0	-1	0	0	0	0	0	
0	1	0	0	-1	0	1	0	0	1	0	0	-1	0	0	-1	0	
0	1	0	0	-1	0	0	1	-1	1	0	0	0	-1	1	-1	0	
0	0	1	0	-1	0	0	0	0	1	0	0	0	0	0	-1	0	
0	-1	0	1	0	0	0	-1	0	0	0	0	0	1	0	0	0	
0	1	0	0	-1	0	0	1	0	0	1	0	0	-1	0	0	-1	
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Applying the Simplex – Step 4.1



Applying the Simplex – Step 5.1

	-6	1	0	0	[-1]	0	0	1	1	3	0	6	2	3	0	2	3
	1	-1	0	0	(1)	1	0	0	0	0	0	-1	0	0	0	0	0
	0	1	0	0	-1	0	1	0	0	1	0	0	-1	0	0	-1	0
	0	1	0	0	-1	0	0	1	-1	1	0	0	0	-1	1	-1	0
	0	0	1	0	-1	0	0	0	0	1	0	0	0	0	0	-1	0
	0	-1	0	1	0	0	0	-1	0	0	0	0	0	1	0	0	0
	0	1	0	0	-1	0	0	1	0	0	1	0	0	-1	0	0	-1
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Applying the Simplex – Step 5.2



7.2 Min-Cut Problems

7.2.1 Definition:



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Problem definition



Illustration

Observation

- The Min-Cut Problem corresponds to the dual of the Max-Flow Problem
- Thus, there is a direct connection between Min-Cut and Max-Flow
- Clearly, since it is required that s and t belong to different parts of the cut, the Max-Flow is identical to the Min-Cut
- This becomes directly conceivable by the fact that the Min-Cut is somehow the bottleneck for the Max-Flow that may run through the entire network

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Proof of Lemma 7.2.2

 Consider the following solution to the dual problem that has been generated according to a given s-t cut

$$\pi_{i} = \begin{cases} 0 & \text{if } i \in W \\ 1 & \text{if } i \in W^{c} \end{cases}$$

$$\gamma_{k} = \begin{cases} 1 & \text{if } e_{k} = (i, j) \land i \in W \land j \in W^{c} \\ 0 & \text{otherwise} \end{cases}$$

$$\delta_{k} = \begin{cases} 1 & \text{if } e_{k} = (i, j) \neq (t, s) \land i \in W^{c} \land j \in W \\ 0 & \text{otherwise} \end{cases}$$

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Consequence

7.2.2 Lemma:

To every *s* - *t* cut (W, W^c) , there exists a feasible solution to the dual of the Max-Flow Problem with the objective function value $c(W, W^c)$

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Proof of Lemma 7.2.2



The objective function value

- We calculate the total weight of arcs crossing the cut from W to W^c
- Thus, we may conclude

$$c(W, W^{c}) = \sum_{e_{k} = (i,j), i \in W \land j \in W^{c}} c(e_{k}) = \sum_{e_{k} = (i,j), \gamma_{k} = 1} c(e_{k}) = \sum_{e_{k} \in E} \gamma_{k} \cdot c(e_{k})$$

Max-Flow-Min-Cut Theorem

7.2.3 Theorem:

- 1. For each feasible s t flow f and each feasible s t cut (W, W^c)
- it holds: $|f| \leq c(W, W^c)$

2. A feasible s - t - flow f is maximal and the s - t cut (W, W^c) that is constructed as defined in the Proof of Lemma 7.2.2 is minimal if

it holds:
$$f_{k} = \begin{cases} 0 \text{ if } e_{k} = (i, j) \land i \in W^{c} \land j \in W \\ c_{k} \text{ if } e_{k} = (i, j) \land i \in W \land j \in W^{c} \end{cases}$$

3. To a feasible Max-Flow f , there exists a Min-Cut (W, W^{c}) with $|f| = c(W, W^{c})$

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Direct consequences

• In what follows, our primal problem is...

Minimize
$$\sum_{l=1}^{n} c_l \cdot \gamma_l$$
, s.t., $A^T \cdot \pi + \gamma - \delta = e^1 \wedge (\pi, \gamma, \delta) \ge 0$

• ...and the corresponding dual...

Maximize
$$f_1$$
, s.t., $A \cdot f \le 0 \land f \le c \land -f \le 0$
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Proof of Theorem 7.2.3 – Part 1

Since the objective function value of each dual solution (Max-Flow) is a lower bound to each feasible solution to the primal problem (Min-Cut), the proposition 1 follows immediately.

Proof of Theorem 7.2.3 – Part 2

In order to prove the proposition 2, we make use of the Theorem of the complementary slackness, i.e., Theorem 5.1. Specifically, we have to analyze the rows where the dual program leaves no slack at all.

For this purpose, let us consider the following calculations Since f is assumed to be feasible, we know by the results obtained in Section 7.1 that $A \cdot f = 0$.

Consequently, the corresponding primal variables, i.e., π , may be defined arbitrarily.

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Proof of Theorem 7.2.3 – Part 2

Finally, we consider

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$$-E_{n} \cdot f \leq 0 \Leftrightarrow -f_{k} \leq 0, \forall e_{k} \in E \Rightarrow f_{k} = \begin{cases} c_{k} \text{ if } e_{k} = (i, j) \land i \in W \land j \in W^{c} \\ 0 \text{ if } e_{k} = (i, j) \land i \in W^{c} \land j \in W \end{cases}$$

Corresponding variables are δ . These variables are defined just reversely,

i.e.,
$$\delta_k = \begin{cases} 1 & \text{if } e_k = (i, j) \land i \in W^c \land j \in W \\ 0 & \text{otherwise} \end{cases}$$

Thus, whenever there is no gap in the dual (this is now the case $f_k = 0(!)$), the one-value of the primal does not disturb.

Other way round, if there is a gap in the dual (this is now the case $f_k = c_k(!)$), the primal fixes it by zero-values.

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Proof of Theorem 7.2.3 – Part 2

Let us now consider

$$E_n \cdot f \le c \Leftrightarrow f_k \le c_k, \forall e_k \in E \Rightarrow f_k = \begin{cases} c_k \text{ if } e_k = (i, j) \land i \in W \land j \in W^c \\ 0 \text{ if } e_k = (i, j) \land i \in W^c \land j \in W \end{cases}$$

Corresponding variables are γ . These variables are defined accordingly, i.e., $\gamma_k = \begin{cases} 1 & \text{if } e_k = (i, j) \land i \in W \land j \in W^c \\ 0 & \text{otherwise} \end{cases}$

Thus, whenever there is no gap in the dual (this is the case if $f_k = c_k$), the one-value of the primal does not disturb. Other way round, if there is a gap in the dual (this is the case if $f_k = 0$), the primal fixes it by zero-values.

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Proof of Theorem 7.2.3 – Part 3

- This proof is temporarily postponed until we have introduced the algorithm of Ford and Fulkerson that generates a Min-Cut according to a given Max-Flow
- This is provided in Section 7.4

7.3 A Primal-Dual Algorithm

We commence with the dual problem

Maximize f_1 , s.t., $A \cdot f \le 0 \land f \le c \land -f \le 0$, i.e., $\begin{pmatrix} A \\ E \\ -E \end{pmatrix} \cdot f \le \begin{pmatrix} 0 \\ c \\ 0 \end{pmatrix}$

Obviously, an initial feasible solution is *f=0*By using a feasible dual solution, we get the set *J* that comprises three groups of indices. Specifically, we have: J = J_x ∪ J_y ∪ J_δ, J_x = {i | (A · f)_i = 0}, J_y = {k | f_k = c_k}, J_δ = {k | f_k = 0}
Since A · f = 0 for all feasible f, we obtain J_x = {1,2,3,...,m}

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Updating f

- As provided by the design of primal-dual algorithm, an optimal solution of DRP may either indicate that *f* is already optimal or allow an improvement of *f*
- Thus, we have to find an appropriate λ₀ which ensures an improved but still feasible dual solution
- Specifically, ...

... assuming \tilde{g} as the optimal solution of (DRP), we update f by $f_{new} \coloneqq f_{old} + \lambda_0 \cdot \tilde{g}$

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Ensuring feasibility I

In order to ensure feasibility, we have to guarantee the following: 1. $A \cdot (f_{old} + \lambda_0 \cdot \tilde{g}) \leq 0$. We already know $A \cdot (f_{old} + \lambda_0 \cdot \tilde{g}) = A \cdot f_{old} + A \cdot \lambda_0 \cdot \tilde{g} = 0 + A \cdot \lambda_0 \cdot \tilde{g}$ $= \lambda_0 \cdot A \cdot \tilde{g} \leq 0$, for all $\lambda_0 \geq 0$ Since \tilde{g} is feasible, $A \cdot \tilde{g} \leq 0$ 2. $(f_{old} + \lambda_0 \cdot \tilde{g}) \leq c \Rightarrow (f_k + \lambda_0 \cdot \tilde{g}_k) \leq c_k, \forall k$ $\Leftrightarrow \lambda_0 \leq \frac{c_k - f_k}{\tilde{g}_k}, \tilde{g}_k > 0 \land \lambda_0 \geq \frac{c_k - f_k}{\tilde{g}_k}, \tilde{g}_k < 0$ Since $\lambda_0 \geq 0$ and f feasible, this is always fulfilled $\Leftrightarrow \lambda_0 \leq \frac{c_k - f_k}{\tilde{g}_k}, \tilde{g}_k > 0$ Business Computing and Operations Research WINFOR 669

Ensuring feasibility II



Interpreting DRP

- Obviously, DRP can be interpreted as a specifically defined accessibility problem, i.e., a path is searched in a reduced graph
- This reduced graph restricts the searching process as follows
 - Arcs that are already used up to capacity may only be used in backward direction, i.e., the flow is reduced
 - Arcs that are unused, i.e., $f_{\rm k}{=}0,$ may only be used in forward direction
 - All other arcs can be used in any direction

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 All induced flows are restricted by 1, i.e., a flow of maximum capacity 1 is sought

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Augmenting the flow

- Obviously, by solving DRP, we are aspiring an augmenting path
- Hence, it is not feasible to augment an already saturated flow or to decrease a zero flow along some edge
- Consequently, if there is an augmentation possible, we are able to generate a flow f that induces only 1, -1, or 0 values at the respective edges
- This considerably simplifies the updating of the dual solution in the Primal-Dual Algorithm

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Ensuring feasibility with g=1,0,-1



A reduced network



7.4 Ford-Fulkerson Algorithm

- This algorithm is a modified primal-dual solution procedure
- The DRP is directly solved, however, that is why no Simplex procedure is necessary for this step
- On the other side, this has considerable consequences according to the termination of the solution procedure
- · This will be discussed thoroughly later

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Interpretation

- Forward arcs
 - are used by the current flow *f*, but they are not used up to capacity
 - . I.e., they are not saturated by now
- Backward arcs
 - are not used by the current flow f, but the inverted arc is used by flow f
 - Consequently, these arcs are used in opposite direction by the current flow f
- · Consequently,
 - forward arcs are candidates for augmenting the flow in the current direction (since they offer remaining capacities)
 - backward arcs are candidates for reducing the flow (since the opposite direction transfers something)

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Observation

7.4.2 Lemma:

A path $(i_0,...,i_k)$ with $i_0 = 1$, $i_k = n$, and $(i_{l-1},i_l) \in E_f$ indicates an optimal solution to (DRP).



Conclusions

Let us assume that such a path between *s* and *t* cannot be established in the reduced network. We define for this constellation: $W = \left\{ i \in V / \exists p = (s = i_1, ..., i_k = i) : (i_{l-1}, i_l) \in E_f \right\} \land W^c = V \backslash W$ and additionally... $\pi_i = \begin{cases} 0 & \text{if } i \in W \\ 1 & \text{if } i \in W^c , \ \gamma_k = \begin{cases} 1 & \text{if } e_k = (i, j) \land i \in W \land j \in W^c \\ 0 & \text{otherwise} \end{cases}$ and finally $\delta_k = \begin{cases} 1 & \text{if } e_k = (i, j) \neq (t, s) \land i \in W^c \land j \in W \\ 0 & \text{otherwise} \end{cases}$

Proof of Lemma 7.4.2



The s-t-cut



Maximum augmentation

 The maximum augmentation δ that is possible for the current flow, is determined by

$$\delta = \min \left\{ \begin{array}{l} \min_{\text{arcs of path } p} \left\{ c_k - f_k \mid e_k \text{ is forward arc} \right\}, \\ \min_{\text{arcs of path } p} \left\{ f_k \mid e_k \text{ is backward arc} \right\} \end{array} \right\}$$

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Ford-Fulkerson Algorithm

- Input: Network N=(s,t,V,E,c)
- Output: Max-Flow f
- Set *f=0, E_f=E;*
- While an augmenting s-t-path with min capacity value δ > 0 can be found in the reduced network E_f:
 - Set f = f + δ;
 - Update reduced network E_i (decrease capacities in path direction by value δ and increase capacities in opposite direction by value δ for all edges on the augmenting path)
- End while

An augmenting path can be found with the labeling algorithm on the next slide.



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Ford-Fulkerson Algorithm

 In what follows, we introduce the description provided by Papadimitriou and Steiglitz (1982) p.123



Labeling Algorithm

- We try to label every node with one possible predecessor on a path from *s* until we reach *t*.
- LIST={s};
- While LIST not empty and *t* not in LIST:
 - Scan x: Remove x from LIST. Label not all labeled yet adjacent nodes to x in E_f with x as predecessor and put them on LIST.
- End while
- If *t* is labeled, we can create the augmenting path by considering the predecessors in the labels.

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An example



Current flow

Edge	Current Flow	Found path
1	0+4=4	1
2	0	0
3	0+4=4	1
4	0	0
5	0	0
6	0	0
7	0+4=4	1
8	0	0
9	0+4=4	1

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- We commence our search with f=0
- All labels are zero
- LIST={1}
- scan 1
- Updating LIST
- LIST={2,3}, and scan 2
- LIST={3,4,5}, and scan 3
- LIST={4,5}, and scan 4
- LIST={5,6} and stop since 6=t is labeled already
- We have labeled node 6=t. Path is therefore 1-2-4-6.
- Thus, we now can augment our current flow f by $\delta {=}min\{4,5,4\} {=} 4$

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Updated reduced network



2. Iteration

 We commence o 	ur search with f
 All labels are zero)
 LIST={1} 	
 scan 1 	
 Updating LIST 	
 LIST={3}, and s 	scan 3
 LIST={4,5}, and 	d scan 4
 LIST={5,2}, and 	d scan 5
 LIST={6} and s 	top since 6=t is labeled already
 We have labeled 	node 6=t. Path is therefore 1-3-5-6.
 Thus, we now ca 	n augment our current flow f by δ=min{3,1,3}=1
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Current flow

Edge	Current Flow	Found path
1	4	0
2	0+1=1	1
3	4	0
4	0	0
5	0	0
6	0+1=1	1
7	4	0
8	0+1=1	1
9	5	1
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Updated reduced network



3. Iteration

- We commence our search with f
- All labels are zero
- LIST={1}

2

- scan 1
- Updating LIST
 - LIST={3}, and scan 3
 - LIST={1,4}. Since 1 is labeled, LIST={4}, and scan 4
 - LIST={2}, and scan 2
 - LIST={1,4,5} Since 1,4 are labeled, LIST={5}, and scan 5
 - LIST={6} and stop since 6=t is labeled already
 - We have labeled node 6=t. Path is therefore 1-3-4-2-5-6.
- Thus, we now can augment our current flow f by δ=min{2,1,4,3,2}=1

Current flow

Edge	Current Flow	Found path
1	4	0
2	1+1=2	1
3	4-1=3	-1
4	0+1=1	1
5	0+1=1	1
6	1	0
7	4	0
8	1+1=2	1
9	5+1=6	1
	1	
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4. Iteration



Updated reduced network



Maximal flow

Edge	Flow
1	4
2	2
3	3
4	1
5	1
6	1
7	4
8	2
9	6
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Updated reduced network



Correctness of the procedure

7.4.3 Lemma:

2

When the Ford and Fulkerson labeling algorithm terminates, it does so at optimal flow.

Optimality

- Clearly, the optimality of the procedure depicted above may be directly derived from the Primal-Dual Algorithm design
- There are, however, some specific interesting attributes coming along with the procedure of Ford and Fulkerson that are worth mentioning
- In what follows, we briefly discuss or just mention them

Proof of Lemma 7.4.3

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- When the algorithm of Ford and Fulkerson terminates, there are some nodes that are already labeled while others are still unlabeled. We define W and W^c as above
- Consequently, all arcs that are running from W to W^c are saturated now
- Additionally, arcs running in the opposite direction have flow zero
- Therefore, by Theorem 7.2.3, the *s*-*t*-cut (*W*,*W*^c) and flow *f* are optimal

2

7.5 Analyzing the Ford-Fulkerson algorithm

- In what follows, we analyze the complexity of the introduced Ford-Fulkerson algorithm
- First of all, we will see that the correctness of the algorithm is limited to integer and rational capacity values
- However, in case of irrational capacity values, even termination and correctness of the procedure are not guaranteed anymore
- This result is somehow surprising since the procedure seems to be finite as every previously introduced algorithm

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The pitfall – irrational case

- However, when the capacities are irrational, one can show that the method does not only fail to compute the optimal result but also converges to a flow strictly less than optimal
- In what follows, we shall introduce and illustrate an example originally given by Ford and Fulkerson (1962) and depicted in Papadimitriou and Steiglitz (1982)
- Edmonds and Karp (1972) proposed a modified labeling procedure and proved that this algorithm requires no more than (n³-n)/4 augmentation iterations, regardless of the capacity values 2

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7.5.1 Correctness

- If capacities are integers, the termination of the algorithm follows directly from the fact that the flow is increased by at least one unit in each iteration
- Since, if the optimal flow has the total amount of f_{opt} , f_{opt} iterations (augmentations) are at most néceśsarv
- Analogously, if all capacities are rational, we may put them over a common denominator D. scale by D, and apply the same argument.
- Hence, if the optimal flow has the total amount of f_{opt} , f_{opt} D iterations (augmentations) are at most necessary (see Papadimitriou and Steiglitz (1982) pp.124)

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Analyzing the problem in detail





The irrational case – the network

The capacities of the special arcs

7.5.1.1 Lemma:

It holds that: $\forall n \ge 0$: $\forall i \in \{1, ..., n\}$: $a_i = \sigma^i$

Proof:

We prove the proposition by induction:





Proof of Lemma 7.5.1.1





Step 0 - consequences

- Augmentation value is a₀
- This is true since

2

$$\sigma = \frac{\sqrt{5} - 1}{2} < 1 \text{ and } a_0 = \sigma^0 = 1 < S = \frac{1}{1 - \sigma}$$

 Hence, the residual capacities in the special arcs amount to

$$(a_0 - a_0, a_1, a_2, a_2) = (0, a_1, a_2, a_2)$$



Step n≥1 – assumptions





Step n ≥ 1 – augmentation path $(s, x'_2, y'_2, x'_3, y'_3, t)$

Step n≥1 – consequences

The chosen augmentation path increased the total flow by a_{n+1} units since we used the special arcs A'_2 and A'_3 in forward direction. Since $a_{n+1} = \sigma^{n+1} < a_n = \sigma^n$, due to $\sigma < 1$, a_{n+1} is the bottleneck on the chosen path Note that the inner nonspecial arcs are somehow symmetric, i.e., we have always arcs with capacity *S* in both directions from *x* to *y* and vice versa. After using this augmentation path, we obtain the following residual capacities on the special arcs: $\begin{pmatrix} 0, a_n - a_{n+1}, a_{n+1} - a_{n+1}, a_{n+1} \end{pmatrix} = (0, a_{n+2}, 0, a_{n+1})$



Second augmentation path $(s, x'_2, y'_2, y'_1, x'_1, y'_3, x'_3, y'_4, t)$



Second augmentation – consequences



Consequences of step $n \ge 1$

- Step *n* ends with residual capacities appropriate for conducting the succeeding step *n*+1
- Hence, each step augments the total flow by $a_{n+1}+a_{n+2}$

It holds that: $a_{n+2} = a_n - a_{n+1} \Leftrightarrow a_{n+2} + a_{n+1} = a_n$

• Therefore, the flow is augmented by a_n

All in all, after *n* steps, we therefore obtain the total flow $\sum_{i=0}^{n} a_i$ Consequently, there is always an improvement possible and the algorithm does not terminate and the total flow approaches $\sum_{i=0}^{\infty} a_i = \frac{1}{1-\sigma} = S$ Business Computing and Operations Research WINFOR 717

No termination and ...

- However, the max flow in our pathological example is obviously 4S
- So the Ford-Fulkerson algorithm approaches one-fourth the optimal flow value
- Therefore, the algorithm is not correct

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Worth to mention



In the sense of fairness

- The raised question of finiteness of the Ford Fulkerson algorithm is in a sense a mathematical but not a practical one, since computers always work with rational numbers
- Hence, it is reasonable to assume that data can be represented by a finite number of bits
- A practical question, which is however related to that of finiteness, will ask how many steps may be required by a computation as a function of the total number of bits in the data

7.5.2 Complexity analysis

- In what follows, we analyze the complexity of the Ford-Fulkerson algorithm for integral capacity values
- Unfortunately, it turns out that depending on the given capacity values of the considered instance – this labeling procedure may require in the worst case an exponential amount of time
- Fortunately, there exists an efficient algorithm for the max flow problem, which is, in fact, a rather simple modification of the labeling algorithm
- In order to analyze the labeling procedure and to prepare a modified version of it, we first examine a fundamental graph algorithm called search(v)
- Such a procedure is required in both algorithms

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Graph representations

- A graph G = (V, E) can be represented in many alternative ways
 - Adjacency matrix:
 - A matrix $A_G = [a_{i,j}]_{1 \le i \le |V|, 1 \le j \le |V|}$, with binary entries such that
 - $a_{i,j} = 1$ if arc $(i,j) \in E$ and $a_{i,j} = 0$ otherwise
 - However, in case of graphs that are sparse in that the number
 ((10))

of their arcs is far less than $O\left(\binom{|V|}{2}\right) = O(|V|^2)$, this

representation is the most economical one. E.g., if we have 100 nodes and 500 edges, an representation with 10,000 (!) binary entries has to be stored

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Graph representations

- Adjacency lists: For each node v ∈ V A(v) gives an ordered list of successors, i.e., we have A(v) = [v₁, v₂, ..., v_{l(A(v))}], with (v, v_i) ∈ E, ∀i ∈ {1, ..., l(A(v))}
- Example

2

$$\begin{array}{c} 1 \\ 1 \\ 4 \\ 3 \\ 5 \end{array} = \begin{bmatrix} 2,4 \end{bmatrix}, A(2) = \begin{bmatrix} 1,3,4 \end{bmatrix}, \\ A(3) = \begin{bmatrix} 2,4 \end{bmatrix}, A(4) = \begin{bmatrix} 1,2,3,5 \end{bmatrix}, A(5) = \begin{bmatrix} 4 \end{bmatrix}$$

In what follows, we assume that the graph
 G = (V, E) is connected, i.e., there are no isolated nodes

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Algorithm *search*(*v*)



Complexity

7.5.2.1 Theorem:

The algorithm search(v) marks all nodes of *G* connected to *v* in O(|E|) time.

Proof:

<u>Correctness</u>: We assume that a node u is connected to node v by a path p. Clearly, it can be shown by induction on the path length that u will be marked. If, otherwise, node u is not connected to node v, u will not be marked since this would lead to the contradictory conclusion that there is a path from node v to node u

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Proof of Theorem 7.5.2.1

Time bound:

- In order to estimate the running time of search(v), we have to consider three components:
 - 1. Initialization: this takes constant time
 - 2. Maintaining the set Q: We store the set Q as a queue with a *first* and *last* pointer (variables) in order to enable insertion and deletion in constant time (see the next slide for a brief illustration). The pointers (variables) *first* and *last* are initialized to zero while Q is stored as a simple array with |V| entries. Array Q is empty if and only if it holds *first* = *last*. We remove from top and add at the tail of the queue (FIFO principle).

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Applied data types

- Add *v* to *Q*:
 - last=last + 1
 - Q[last] = v
- Remove:
 - first = first + 1
 - v = Q[first]



Proof of Theorem 7.5.2.1 – Time bound

3. Searching the adjacency lists: we have constant time for each element of the lists. Since the total number of these elements is $2 \cdot |E|$, the time required is O(|E|)

Therefore, we have a total asymptotic running time of O(|E|). This completes the proof



Directed graphs

 The procedure search(v) can be applied to directed graphs (i.e., so-called digraphs) without any changes

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Selecting rules applied to Q

- The procedure search(v) was not completely specified
- We have not defined yet exactly how the next element *v* is chosen from *Q* in the while loop
- There are many possibilities
- Two best known are ...
 - *FIFO*: The node that waited longest is chosen (breadth first search (BFS))
 - *LIFO*: The node that was lastly inserted is chosen (depth first search (DFS))

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Example

- We apply BFS and DFS to the digraph below
- The resulting numbers (BFS/DFS) give the indices of the step at that the respective node is labeled
- Starting node is node 1



Algorithm *findpath*(*v*)

	Input : A digraph $G = (V, E)$, defined by adjacency lists and two subsets S, T of V	
	Output : A path in G from a node in S to a node in T if this path exists	
	for all $v \in S$ do $label[v] = 0$	
	if $v \in T$ then return (v) ; break;	
	Q = S	
	while $Q \neq \emptyset$ do	
	let u be any element of Q	
	remove u from Q	
	for all $u' \in A(u)$ do	
	if u' is not labeled then begin	
	label[u'] = u	
	if $u' \in T$ then return $path(u')$; break; else insert u' into Q	
	end (begin)	
	end (do)	
	end while	
	return "no S-T path available in G"	
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Algorithm *path*(*v*)



Example



2





• We apply *path*(9) and obtain

path(9)

2

$$= path(8) ||(9) = path(6) ||(8,9) = path(5) ||(6,8,9)$$
$$= path(3) ||(5,6,8,9) = (3,5,6,8,9)$$

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Complexity of the Ford Fulkerson procedure

- We now analyze the complexity of the Ford-Fulkerson algorithm more in detail
- We apply the algorithm to a network *N* = (*s*, *t*, *V*, *E*, *c*) and observe the following
 - The initialization step of the procedure takes time O(|E|)
 - Each iteration step involves the scanning and labeling of vertices. It can be stated that each edge (u, v) is considered at most twice – once for scanning node u and once for v. Moreover, we have to follow back the found path that has a length of at most O(|V|) steps
 - Thus, each iteration takes time O(|V| + |E|)



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<complex-block> I fear that you may know an example that comes along with a very large number of augmentation steps! Image: Comparison of the example that is a tiny one! Image: Comparison of the example that is a tiny one! Image: Comparison of the example that is a tiny one!

Worth to mention

Complexity of the Ford Fulkerson procedure

- All in all, in case of integral capacities, if v is the value of the max flow and S is the number of conducted augmentation steps of the applied Ford-Fulkerson algorithm, we have S ≤ v and a total asymptotic running time complexity of O((|V| + |E|) ⋅ S) = O(|E| ⋅ S)
- In order to define the running time by the input data of a given instance, we obtain the asymptotic running time

$$O\left(|E|\cdot\left(\sum_{(x,y)\in E}c(x,y)\right)\right)$$

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Worst case example

- Consider the following network with total capacity of 4,001
- We will see that the Ford Fulkerson algorithm requires 2,000 iterations to generate an optimal solution



Worst case example – Optimal solution

- The maximum flow obviously amounts to 2000
- Illustration of the optimal solution



Solving the worst case example 1

- We start with the initial flow (*s*, *u*, *v*, *t*) with flow 1
- We obtain the following updated network



Worst case example

- In what follows, we apply the labeling algorithm starting from the initial zero flow
- We commence with the zero flow on each edge



Solving the worst case example 2

- We start with the initial flow (*s*, *v*, *u*, *t*) with flow 1
- We obtain the following updated network



Solving the worst case example 3

- We start with the initial flow (*s*, *u*, *v*, *t*) with flow 1
- We obtain the following updated network



Exponential running time

• If $M = c^{|V|}$ holds (with $c \ge 2$), the Ford-Fulkerson algorithm executes

 $O(|E| \cdot c^{|V|})$

steps

2

- Hence, we have an exponential running time

- Hence there exists a sequence

A total flow of 2

 Hence, there exists a sequence of 1,000 iterations, each comprising two augmentation steps with the paths (s, u, v, t) and (s, v, u, t), that generates the optimal solution with total flow 2,000

After two augmentation steps, we have

- Therefore, the asymptotic runtime bound

$$O\left(|E|\cdot\left(\sum_{(x,y)\in E}c(x,y)\right)\right)$$

• is actually tight since we can replace the 1,000 values by an arbitrarily large *M*-value

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Towards a new max flow algorithm

- Suppose that we wish to apply the labeling routine to a network N = (s, t, V, E, c) with initial zero flow f = 0
- We need not examining capacities and flows in this case; it is a priori certain that all arcs in *A* are forward, and that there are no backward arcs.
- Consequently, our task of labeling the network in order to discover an augmenting path is done by applying procedure *findpath* to N = (s, t, V, E, c) with S = {s} and T = {t}
- Subsequently, we augment the current flow by applying findpath to a modified network N(f) = (s, t, V, E(f), ac) that results from the current flow f
- · This modified network is defined next

A flow-oriented network definition

7.5.2.2 Definition

Given a network N = (s, t, V, E, c) and a feasible flow f of N. Then, we define the network N(f) = (s, t, V, E(f), ac) with E(f) comprising the arcs

- 1. If $(u, v) \in E$ and f(u, v) < c(u, v), then $(u, v) \in E(f)$ and ac(u, v) = c(u, v) f(u, v)
- 2. If $(u, v) \in E$ and f(u, v) > 0, then $(v, u) \in E(f)$ and ac(v, u) = f(v, u)

The value ac(u, v) is denoted as the augmenting capacity of arc $(u, v) \in E(f)$

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Interesting attributes of N(f)

- Take any s-t cut (W, \overline{W}) of N(f)
- The value of this cut is the sum of the augmenting capacities of all arcs of *N*(*f*) going from *W* to \overline{W}
- Such an arc $(u, v) \in E(f)$ may be either a forward arc (case 1 in Definition 7.5.2.2, i.e., ac(u, v) = c(u, v) - f(u, v)) or a backward arc (case 2 in Definition 7.5.2.2, i.e., ac(u, v) = f(v, u))
- Thus, all in all, if we directly compare the value of (W, W) in N(f) with the value of (W, W) of N, we see that the first one is equal to the second one minus the forward flow of f across the cut plus the backward flow of f against the cut

Avoiding multiple copies of arcs in E(f)

- If *E* contains both arcs (*u*, *v*) ∈ *E* and (*v*, *u*) ∈ *E*, then *E*(*f*) may have multiple copies of these arcs. However, in this case we may replace one arc (*u*, *v*) ∈ *E* by a new node *w* and two additional arcs (*u*, *w*), (*w*, *v*) ∈ *E* with identical capacity, i.e., it holds that c(*u*, *w*) = c(*w*, *v*) = c(*u*, *v*)
- Therefore, we can assume that *E*(*f*) has no multiple arcs

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Interesting attributes of N(f)

- Clearly, the size of *f* along the cut minus the size of *f* against the cut is just *|f|* and therefore the last two terms together amount to -|f|
- But for every cut (W, W) and flow f we know that the flow of f over forward arcs minus the flow of f (i.e., |f|) over backward arcs coincides with the total flow of f that leaves source s
- We define $|f| = \sum_{(s,v) \in E} f(s,v)$
- Consequently, we conclude that the value of (W, W̄) in N(f) coincides with the value of (W, W̄) of N minus the total flow |f| of flow f
- Hence, this proves the following Lemma 7.5.2.3 since in both networks the value of the minimum cut equals the value of the maximum flow

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Consequence

7.5.2.3 Lemma

If $|\tilde{f}|$ is the value of the maximum flow in network *N*, then the value of the maximum flow in *N*(*f*) is $|\tilde{f}| - |f|$



Maximal flows

7.5.2.5 Definition

2

Let N = (s, t, U, A, b) be a layered network. An augmenting path in N with respect to some flow g is denoted as forward if it uses no backward arc. A flow g of N is called maximal (not necessarily maximum) if there is no forward augmenting path in N with respect to g

Layered network

7.5.2.4 Definition

A layered network L = (s, t, U, A, b) with d + 1 layers is a network with vertex set $U = U_0 \cup \cdots \cup U_d$, while $\forall j \in \{1, \dots, d\}: U_{j-1} \cap U_j = \emptyset, U_0 = \{s\}$, and $U_d = \{t\}$. The set of arcs A is defined by

$$A \! \subseteq \! \bigcup_{j=1}^{d} \! \left(\boldsymbol{U}_{j-1} \! \times \! \boldsymbol{U}_{j} \right)$$

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Maximum, maximal flow

7.5.2.6 Conclusion

All maximum flows are maximal. However, not all maximal flows are maximum flows.

Proof:



Auxiliary network AN(f)

- We introduce the auxiliary network AN(f) as a layered network to a network N(f) with a flow f
- We create AN(f) by carrying out a breadth-first search on N(f) while copying only the arcs in AN(f) that lead us to new nodes and only the nodes that are at lower levels than node t
- If a node is added all incoming arcs from previously added nodes are integrated. However, there is no backward arc
- Hence, AN(f) is generated out of N(f) in time O(|E(f)|) =
 O(|E|)
- Using the auxiliary network, we can easily find the shortest augmenting path (with a minimal number of edges) with respect to the current flow.

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7.6 An efficient max flow algorithm

- In what follows, we introduce a polynomial max flow approach
- It has an asymptotic running time of $O(|V|^3)$

Basic structure of the max flow procedure

- It operates in stages
 - At each stage depending on the current flow *f* it constructs the network *N*(*f*) and, according to it, it generates the auxiliary network *AN*(*f*)
 - Then, we find a maximum flow *g* in the auxiliary network *AN*(*f*) and add this flow *g* to flow *f*

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```

Basic structure of the max flow procedure

- Adding g to f entails adding g(u, v) to f(u, v) if arc (u, v) is a forward arc in AN(f) and subtracting g(u, v) from f(u, v) if arc (u, v) is a backward arc in AN(f)
- The procedure terminates when s and t are disconnected in *N*(*f*)
- This proves that *f* is optimal

7.6.1 Pseudo code of the procedure



Pseudo code of *push*(*y*, *h*)

```
Comment: Increases the flow g by h units pushed from y to t
Q = \{y\} Comment: Q is organized as a queue
for all u \in U - \{y\} do reg[u] = 0;
req[y] = h Comment: req[u] defines how many units have to be pushed out of u
while 0 \neq 0 do
          let v be an element of Q
         remove v from Q
         for all u such that (v, u) \in F and until rea[v] = 0 do
                   m = \min\{ac(v, u), req[v]\};
                   ac(v,u) = ac(v,u) - m
                   if ac(v, u) = 0 then remove arc (v, u) from F
                   req[v] = req[v] - m;
                   rea[u] = rea[u] + m:
                   add u to Q
                    g(v,u) = g(v,u) + m;
          end until
end while
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```

7.6.2 Analysis of the algorithm

7.6.2.1 Lemma

An arc a of AN(f) is removed from F at some stage only if there is no forward augmenting path with respect to flow g in AN(f) that passes through a.

Proof:

Arc a is deleted at a stage for two reasons

- 1. It may either be that g(a) = c(a) or
- 2. a = (v, u) with throughput(v) = 0 or throughput(u) = 0

Pseudo code of *pull*(*y*, *h*)

```
Comment: Increases the flow g by h units pull from y to s
Q = \{y\} Comment: Q is organized as a queue
for all u \in U - \{y\} do reg[u] = 0;
req[y] = h Comment: req[u] defines how many units have to be pulled out of u
while 0 \neq 0 do
          let v be an element of Q
          remove v from Q
          for all u such that (u, v) \in F and until rea[v] = 0 do
                    m = \min\{ac(u, v), req[v]\};
                    ac(u, v) = ac(u, v) - m:
                    if ac(u, v) = 0 then remove arc (u, v) from F
                   req[v] = req[v] - m;
                   rea[u] = rea[u] + m:
                    add u to Q
                    g(u,v) = g(u,v) + m;
          end until
end while
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```

Proof of Lemma 7.6.2.1

- Suppose that g(a) = c(a)
- This means that arc a is now saturated and may appear in an augmenting path in AN(f) with respect to g only as a backward arc. Hence, the proposition follows
- Let us now consider the case when *v* or *u* has throughput zero
- Then, no input or output by another arc exists at the arc *a* and, therefore, *a* = (*v*, *u*) cannot be used in any forward path
- This completes the proof

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Result of each stage

7.6.2.2 Lemma

At the end of each stage, g is a maximal flow in AN(f).

Proof:

- By Lemma 7.6.2.1, an arc is deleted only if it cannot belong to a forward augmenting path
- This never changes again since capacities are only reduced and arcs and nodes are deleted
- However, a stage ends only when node s or node t is deleted due to a zero throughput

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Proof of Lemma 7.6.2.2

- Therefore, due to Lemma 7.6.2.1 and zero throughput in *s* or *t*, after completing a stage, there are no forward augmenting paths at all, and hence *g* is maximal
- This completes the proof

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Improvement

7.6.2.3 Lemma

The *s*-*t* distance in AN(f + g) at some stage is strictly greater than the *s*-*t* distance in AN(f) at the previous stage.

Proof:

- The auxiliary network AN(f + g) coincides with the auxiliary network of AN(f) with respect to flow g
- Since *g* is maximal (Lemma 7.6.2.2), there is no forward augmenting path in *AN*(*f*) with respect to *g*



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Proof of Lemma 7.6.2.3

- Hence, all augmenting paths have length greater than the *s*-*t* distance in *AN*(*f*) (that is the length of *g*)
- We conclude that the *s*-*t* distance in *AN*(*f* + *g*) is strictly greater than the *s*-*t* distance in *AN*(*f*)
- This completes the proof

Correctness and complexity

7.6.2.4 Theorem

The max flow algorithm (with pseudo code given under 7.6.1) correctly solves the max-flow problem for a network N = (s, t, V, E, c) in asymptotic time $O(|V|^3).$

Proof:

Correctness:

After performing the last stage, we have s and t being disconnected. Hence, the total augmentation flow in network N(f) is zero.

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Proof of Theorem 7.6.2.4

- At each stage at most each node is chosen to transfer its minimal throughput
- Moreover, at most each arc is used completely only one time (afterwards, it is deleted)
- However, an arc may be also used partially and this can happen many times
- But, push and pull operations are initiated by each node at most once (afterwards, the node is deleted since its throughput is now zero) Each push and pull operation contains at most |V| steps by enumerating the nodes systematically



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Proof of Theorem 7.6.2.4

- By Lemma 7.5.2.3, we know that the total size |g| of the maximum flow g in network N(f) amounts to $|g| = |\hat{f}| - |f|$, while $|\hat{f}|$ is the total size of the maximum flow in the original network N
- Thus, we obtain $|g| = |\hat{f}| |f| = 0$ and, therefore, $|\hat{f}| = |f|$
- This proves the optimality of the current flow *f*

Time bound

• Due to Lemma 7.6.2.3, we have at most |V| stages, since the s-t distance increases monotonously

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Proof of Theorem 7.6.2.4

- All in all, we have
 - At most |V| stages
 - At each stage
 - At most $|V|^2$ steps that use an arc partially
 - At most |E| steps that use an arc completely
 - Thus, the total asymptotic running time amounts to

 $+|E|) = O(|V| \cdot |V|)$





Example – stage 1: second node



Example - stage 1: third node





Additional literature to Section 7

- Edmonds, J.; Karp, R.M. (1972): Theoretical Improvement m Algorithmic Efficiency for Network Flow Problems. Journal of the ACM, vol. 19, no. 2 (April 1972), pp. 248-264.
- Ford, L.R. JR., and Fulkerson, D.R. (1962): Flows in Networks, Princeton University Press, Princeton, N.J., 1962.

The efficient max flow algorithm was originally proposed in

2

 Karzanov, A.V. (1974): Determining the Maximal Flow in a Network with the Method of Preflows. Soviet mathematics Doklady, 15 (1974), pp. 434-437.

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Example – termination

- Since t is not reachable from s in AN(g + h + i), the procedure terminates
- The maximal flow is given through g + h + i and has a total size of 6



Additional literature to Section 7

The efficient max flow algorithm was considerably simplified in:

- Malhotra, V.M.; Kumar, M.P., and Maueshwari, S.N. (1978): An O(|V|³) Algorithm for Finding Maximum Flows in Networks," *Inf. Proc. Letters*, 7 (no. 6) (October 1978), pp. 277-278.
- Tarjan, R.E. (1983): Data structures and network algorithms. In SIAM CBMS-NSF Regional Conference Series in Applied Mathematics 44, Philadelphia, 1983. SIAM.

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